



# PROJECT DISCO: PHYSICS-BASED DISCOVERY OF COHERENT STRUCTURES IN SPATIOTEMPORAL SYSTEMS

Adam Rupe\*, Karthik Kashinath†, **Nalini Kumar**§, James P. Crutchfield\*, Ryan G. James\*,  
Mr Prabhat†, Victor Lee§

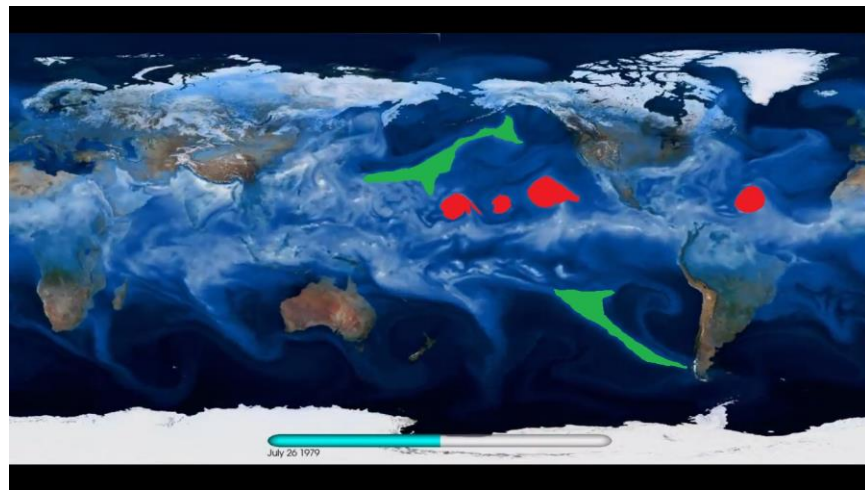
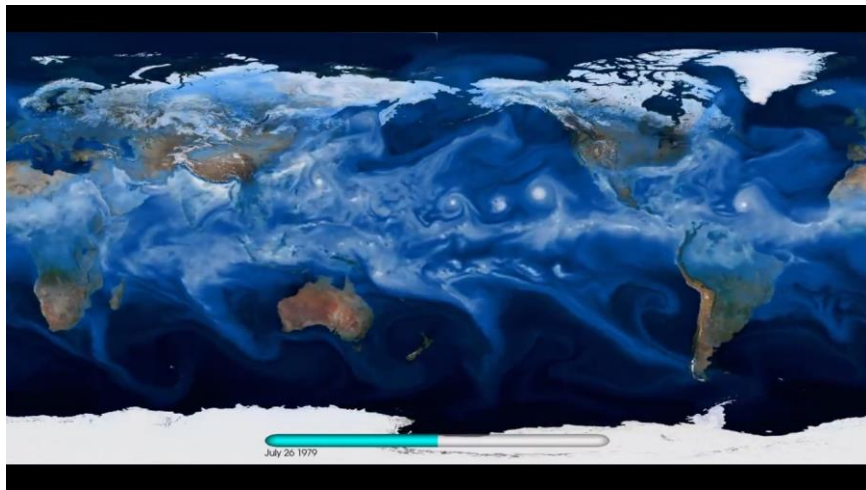
\* University of California Davis

† Lawrence Berkeley National Laboratory

§ Intel Corporation

# Overview of DisCo

**Goal:** Unsupervised detection of spatiotemporal structures in climate data



# Overview of DisCo

Deep learning is quickly becoming a standard approach for such analyses

- But, climate data is highly complex and unlabeled
- Interpretability and detection of new mechanisms are key to scientific discovery

**Our solution:** Coherent Discovery (DisCo) – Physics based machine learning

- Unsupervised approach that exploits the causal nature of spatiotemporal data sets generated by local dynamics (e.g. hydrodynamic flows).
- Can be used to discover novel patterns and coherent structures in data

# DisCo Algorithm

0. Extracting light cones from data

1. Clustering stage 1

2. Building conditional distributions

3. Clustering stage 2

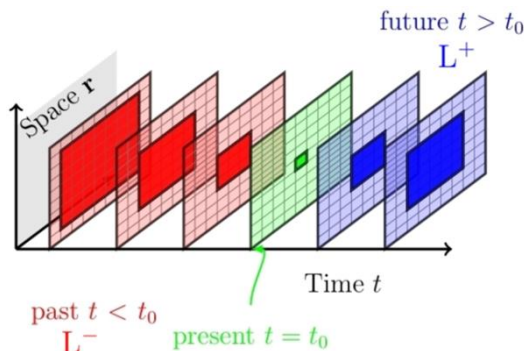
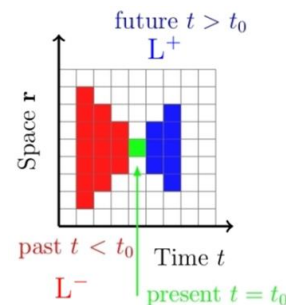
1. Clustering over distributions (labels)

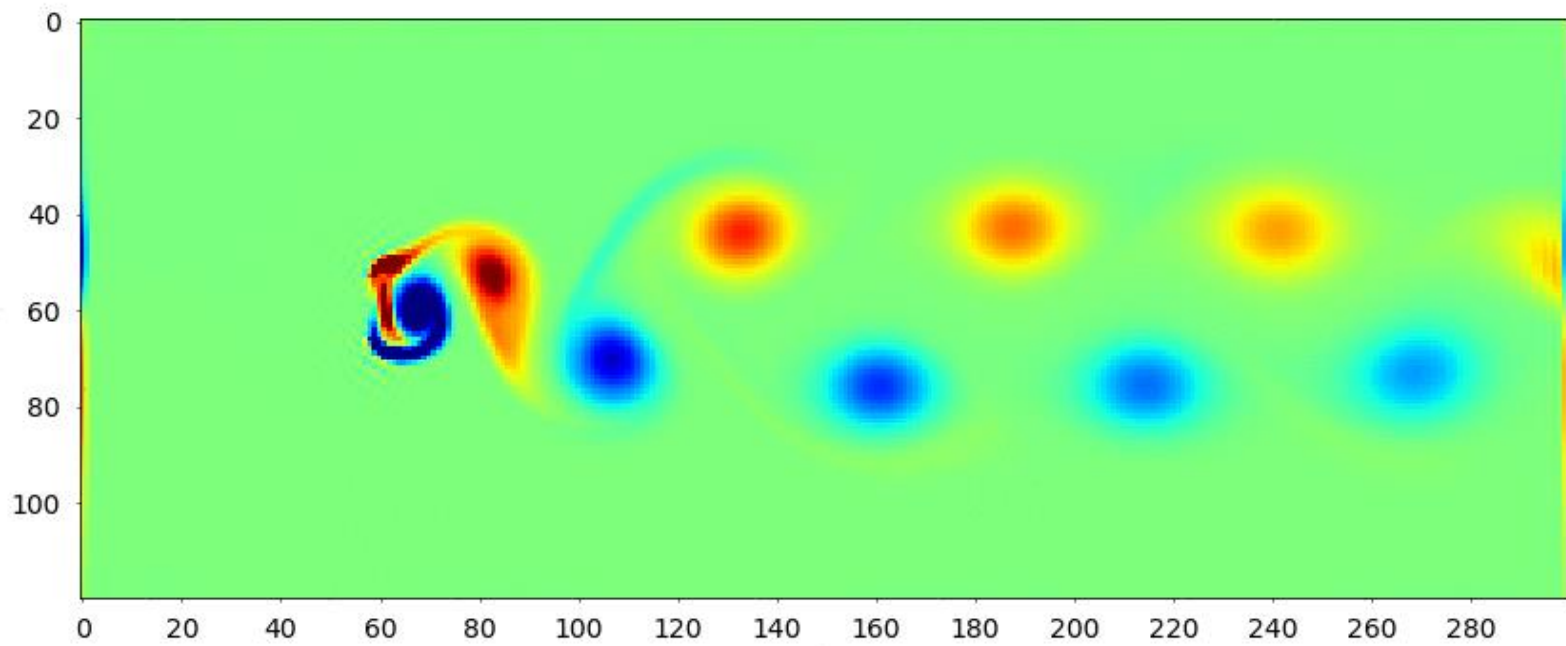
2. 1000-1M labels

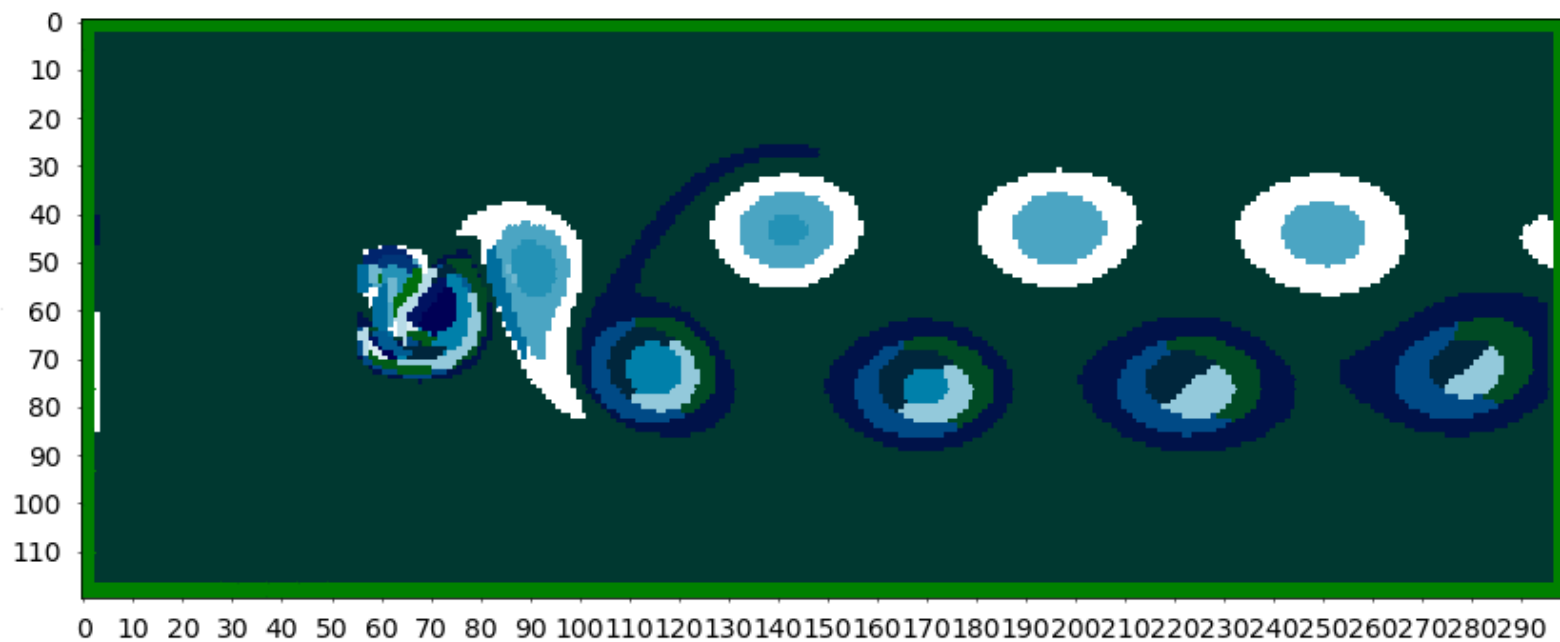
4. Causal filtering using epsilon-machines:  
embarrassingly parallel

5. Last step: Community detection on a  
weighted graph of  $O(M)$  nodes

Lightcones are used as notions  
of past and future







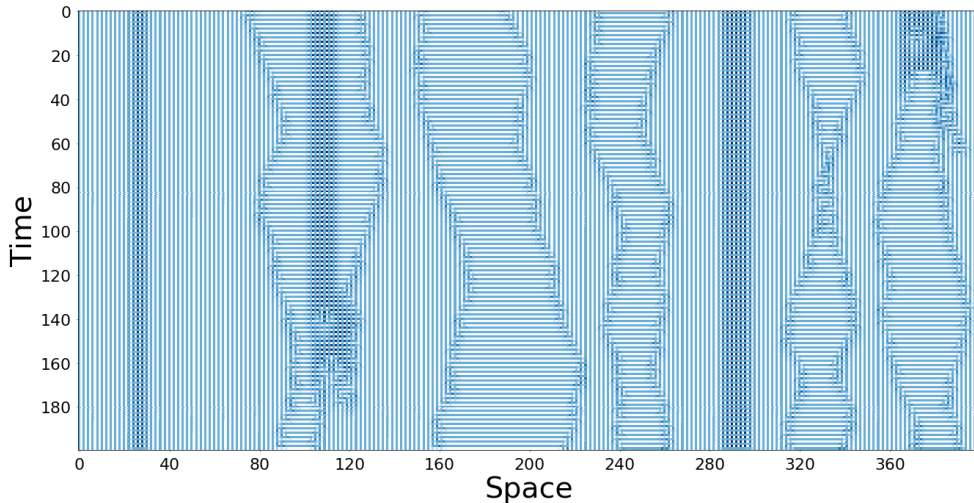
# Challenges

Need an unsupervised clustering method for lightcone clustering that

- Works well for  $O(100)$ - $O(10,000)$  dimension data
- Works well for  $\sim 100$  TB simulation data resulting in  $O(1M)$  –  $O(100M)$  data
- Can be efficiently parallelized to  $O(1,000)$  –  $O(10,000)$  nodes
- Create optimized implementation of clustering algorithm - Python is the primary language for development
- E.g. Coupled Map Lattice field
  - 200 1D spatial field, 400 time; 80,000 – 4,000,000 data points (625kB – 30GB)
  - Lightcone depth of 3 implies each lightcone vector has dimensionality 9

# Clustering Method Evaluation

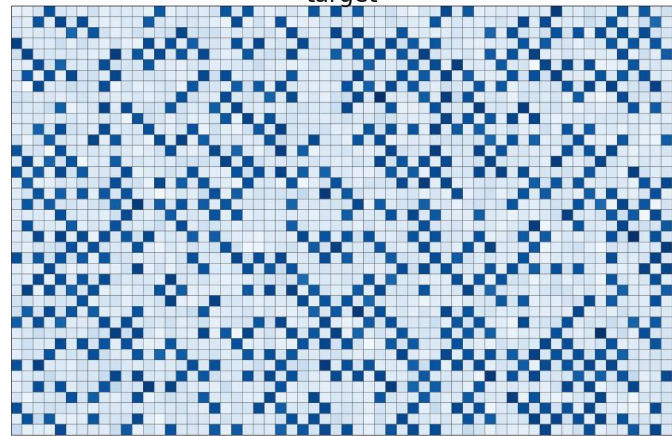
Field 1



- circle map lattice with  $r = 1.0$  and  $c = 1.0$
- random initial conditions
- two background regions; horizontal and vertical stripes
- coherent structures: overlap and interfaces of backgrounds

Field 2

target

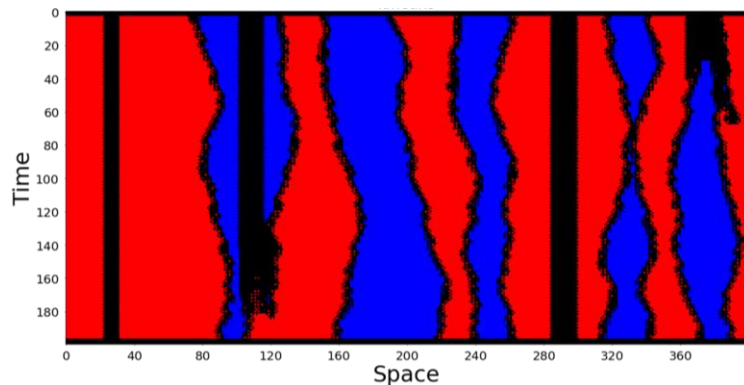


- stochastic checkerboard with Gaussian noise
- first clustering step should account for noise
- second clustering step should account for stochasticity and return a normal checkerboard

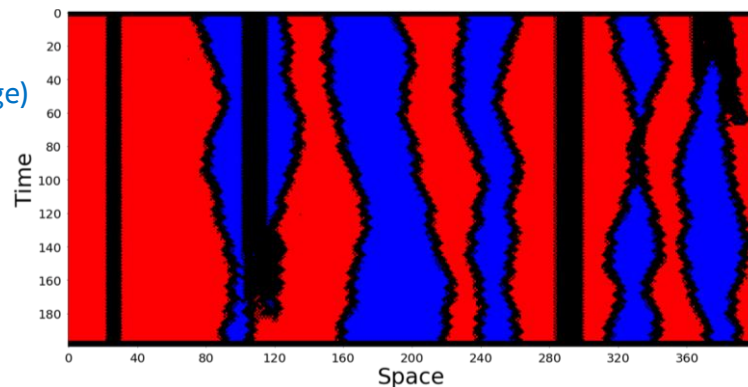


# Clustering Results – Field 1

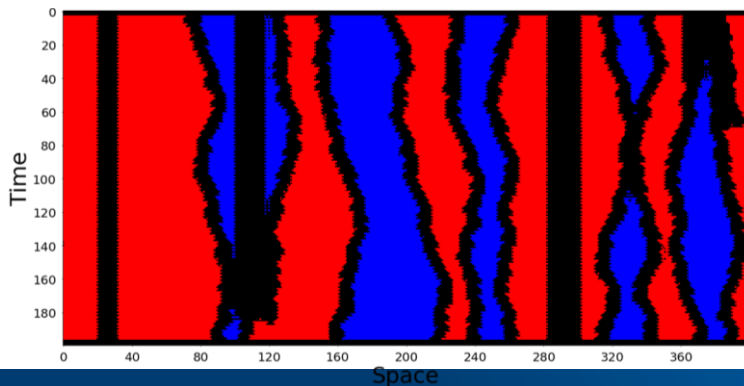
K-means  
(scikit-learn,  
Intel Python)



HDBSCAN  
(conda-forge)

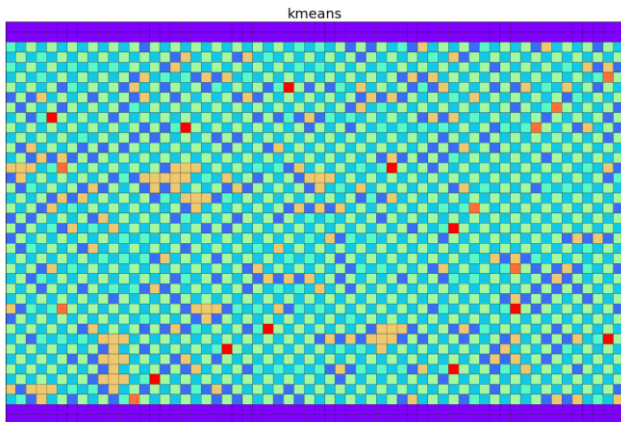


DBSCAN  
(conda-forge)

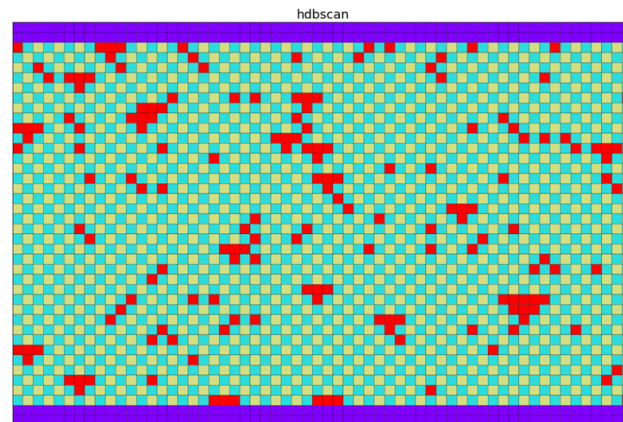


# Clustering Results – Field 2

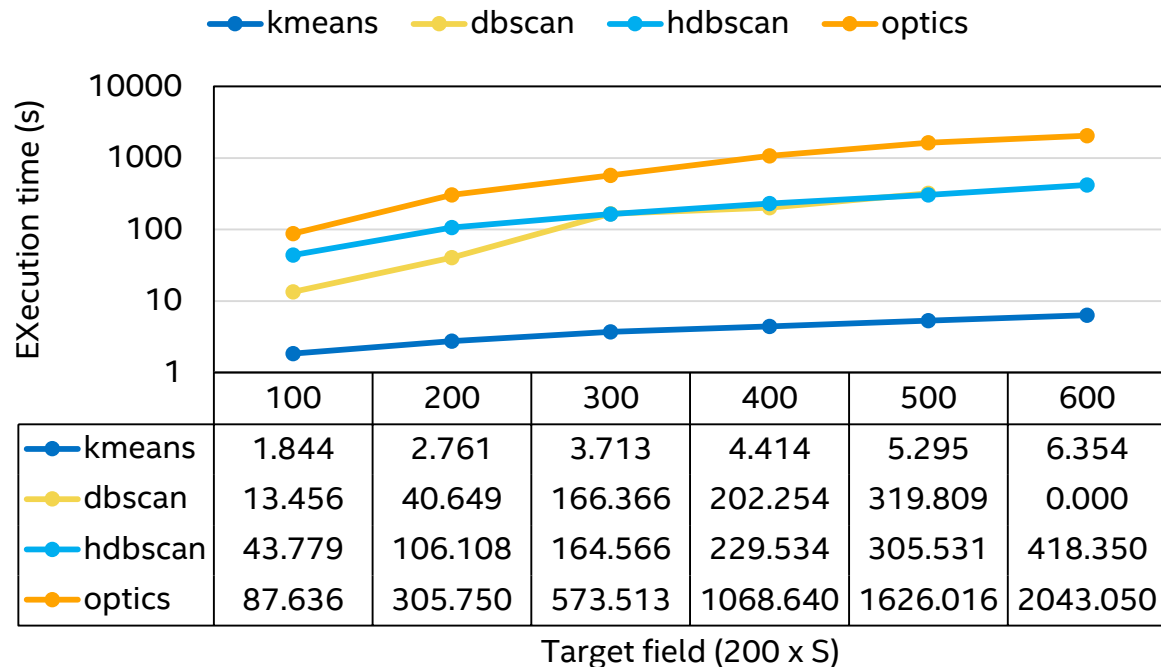
K-means  
(scikit-learn,  
Intel Python)



HDBSCAN  
(conda-forge)



# Scaling w/ no. of Lightcones



## Configuration:

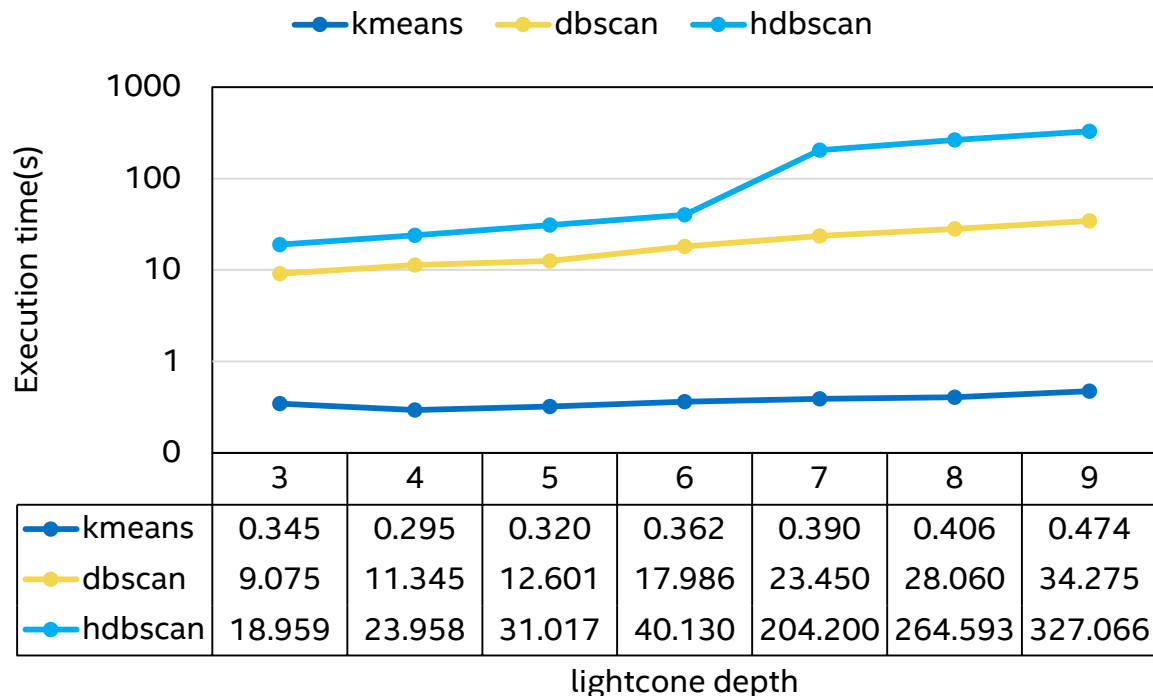
- Intel® Xeon Phi™ 7250 processor ("Knights Landing")
- Intel® Distribution of Python\* (3.6)
- Intel® DAAL 2018.0.2.20180124
- Numba 0.36.2
- Scikit-learn 0.19.1
- Hdbscan 0.8.16
- OPTICS (scikit-learn v0.21.dev0)

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Performance results are based on testing as of September 21, 2018 and may not reflect all publicly available security updates. See configuration disclosure for details.

Configurations: Testing on Cori at NERSC was performed with spectre\_v1 and meltdown patches.

# Scaling w/ Lightcone Depth



## Configuration:

- Intel® Xeon™ Processor E5-2698 v3 ("Haswell")
- Intel® Distribution of Python\* (3.6)
- Intel® DAAL 2018.0.2.20180124
- Numba 0.36.2
- Scikit-learn 0.19.1
- Hdbscan 0.8.16
- OPTICS (scikit-learn v0.21.dev0)

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Configurations: Testing on Cori at NERSC was performed with spectre\_v1 and meltdown patches.

# References

1. Rupe, Adam, and James P. Crutchfield. "Local causal states and discrete coherent structures." *Chaos: An Interdisciplinary Journal of Nonlinear Science* 2018 28:7
2. Rupe, Adam, James P. Crutchfield, and Karthik Kashinath. "A Physics-Based Approach to Unsupervised Discovery of Coherent Structures in Spatiotemporal Systems." *arXiv preprint arXiv:1709.03184* (2017).
3. Rupe, Adam, and James P. Crutchfield. "Computational Mechanics of Coherent Structures in Spatiotemporal Systems." *Bulletin of the American Physical Society* 61 (2016).

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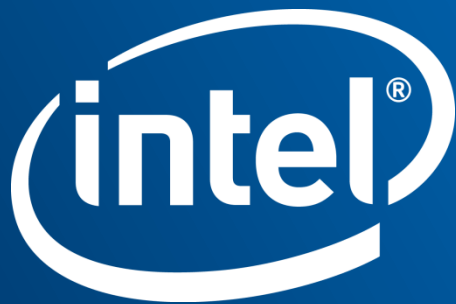
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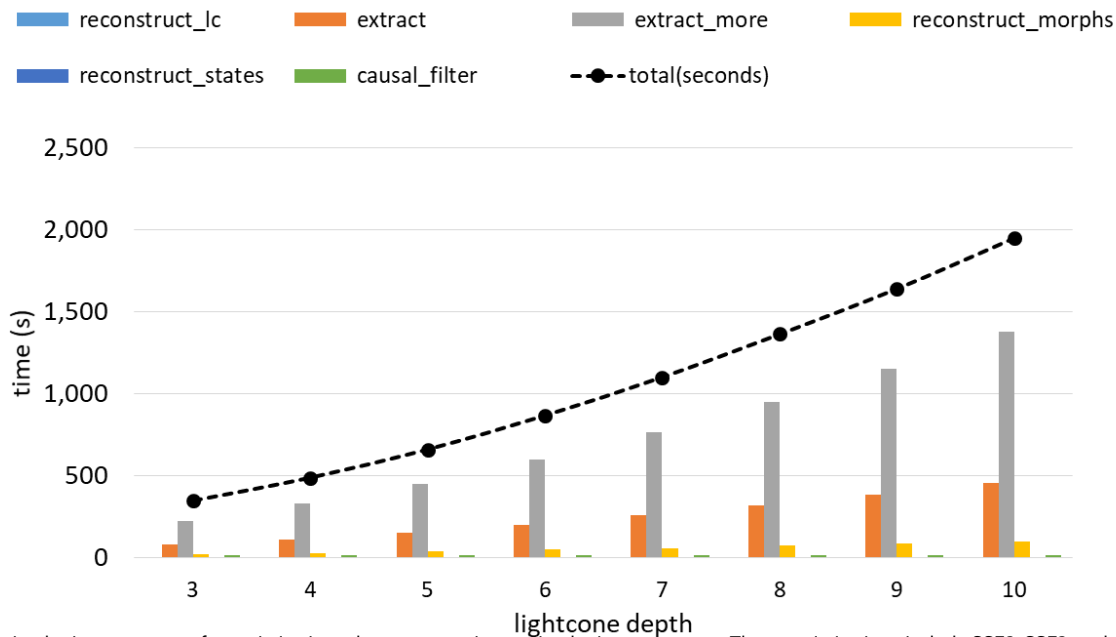


# Preparing for Advanced Science Datasets

- Lattice Boltzmann simulations might need deeper lightcones
- DBSCAN/HDBSCAN is prohibitively slow on a single-node – used k-means
- NERSC Cori KNL nodes ran out of memory after (300x300)

Good news – lightcone extraction is embarrassingly parallel

Performance scaling w/ lightcone depth



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# Work in Progress: Optimizing Lightcone Extraction

Currently, each past lc and future lc is stored as a separate 1d array

- For lightcone depth  $l$ , only  $2l$  new reads per new point

Reshape kernel to reuse data

- Reduce memory reads and writes for creating lightcone arrays
- Better memory capacity and bandwidth utilization

