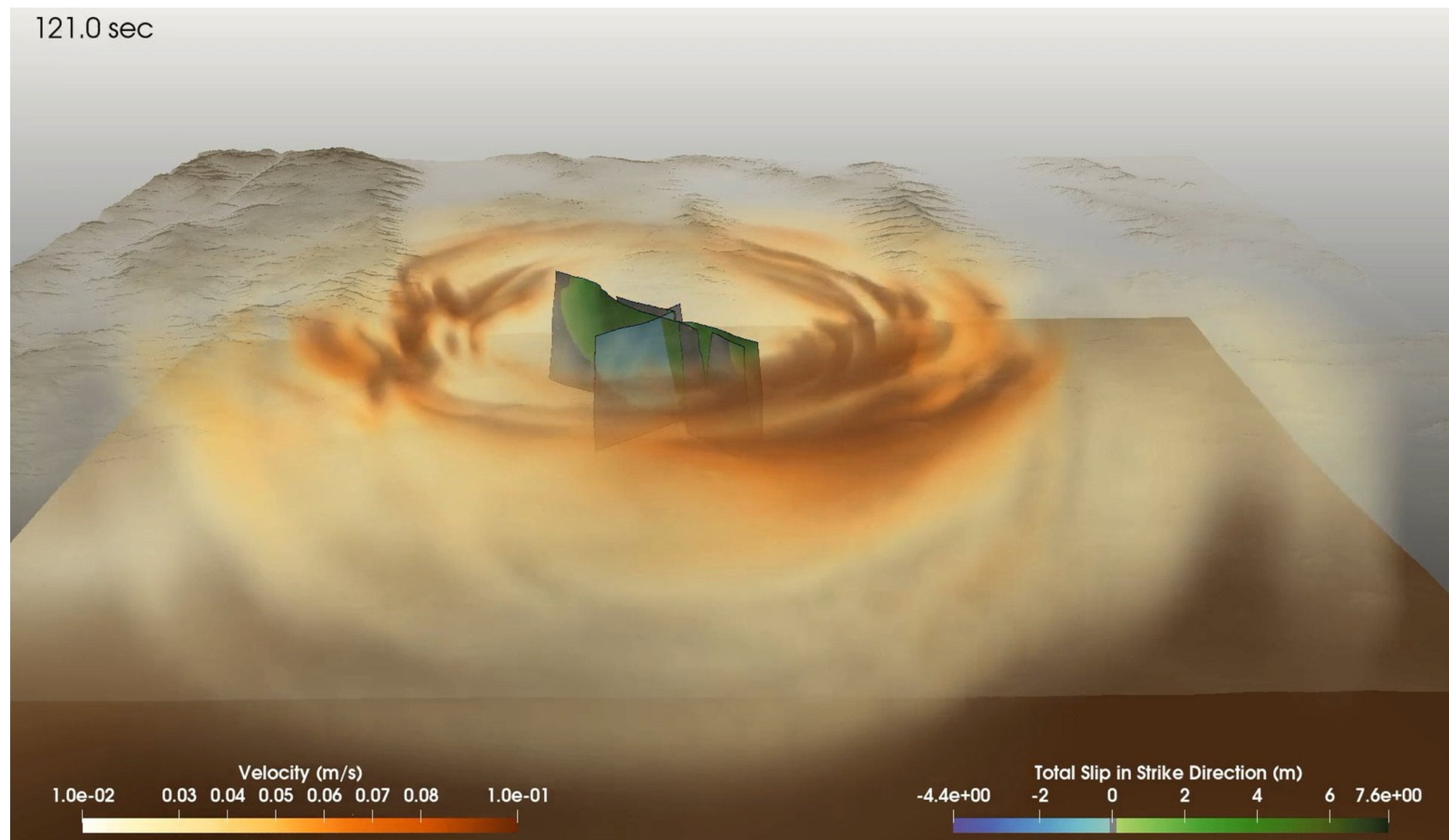


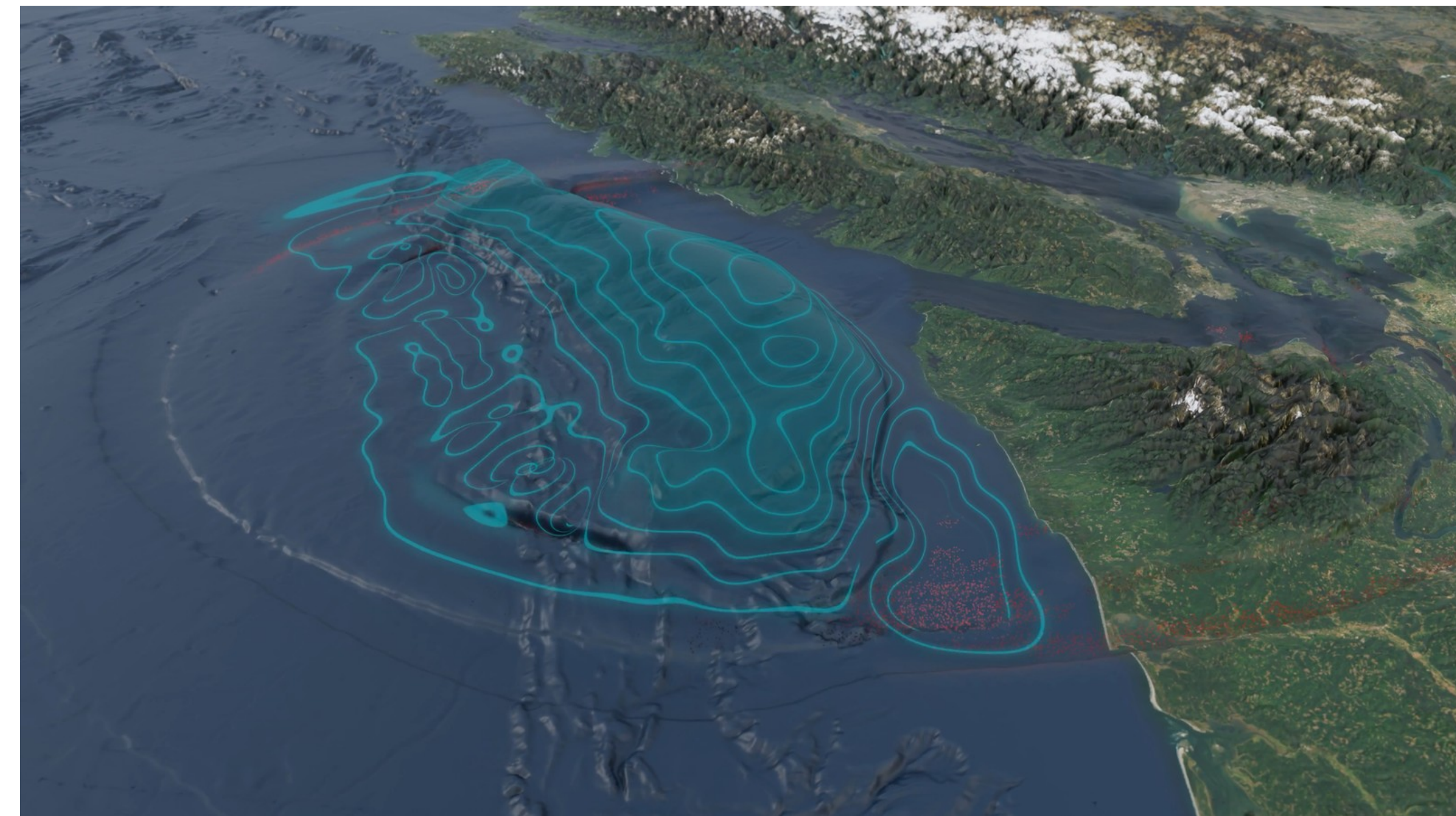
Earthquakes, Tsunamis, and Supercomputers: From Hero Runs to Digital Twins



Propagation of seismic waves and "unzipping" of faults during dynamic rupture simulations of the 2019 Ridgecrest earthquakes. Visualization of 15 TB of 3D volumetric data on unstructured tetrahedral meshes on Frontera.

Taufiqurrahman et al., Nature, 2023

Abrams et al., SC23, Visualization showcase



High-resolution acoustic-gravity simulation for real-time Bayesian inference at extreme scale, a digital twin for tsunami early warning applied to the Cascadia subduction zone

Henneking et al., SC25, Art in HPC

Do you notice something about this movie scene that defies **real-world earthquake science?**

“The most useful thing seismologists could do
- *predict* earthquakes -
is what they are least able to.”
(*P. Shearer, Introduction to Seismology*)

But, we *understand*
earthquakes (and tsunamis!)
better and faster using
interdisciplinary data - and
the largest computers
worldwide.

Clip from “10.5: Apocalypse”
Thanks to Yihe Huang (U. Michig

Earthquake observations are increasingly interdisciplinary

- And even include CCTV cameras!



Secondary prefabricated cabin-2



Earthquakes may cause destructive tsunamis

- Since 1900, 58 tsunamis have claimed more than **260,000 lives**, averaging ~4,600 deaths per event, more than any other natural hazard
- 2004 Sumatra / Indian Ocean (M9.1): **~230,000 deaths across 14 countries**
- 2011 Tōhoku-Oki, Japan (M9.1): **~18,000 deaths, ~\$240B in damage**

*This iconic photograph shows the massive 2011 Tohoku tsunami wave breaching a seawall and engulfing a street in Miyako City, Iwate Prefecture, Japan.
(Mainichi Shimbun / Reuters file)*



Kamchatka, 29 July 2025 (M8.8 earthquake)

- Tied for **sixth-largest earthquake instrumentally recorded**, no casualties from shaking or tsunami waves
- Warnings: 1.9 million evacuated in Japan, 2700 in the Sakhalin (Russia) region
- Tsunami weaker than the earthquake magnitude implied (~1 m at most far-field gauges), but ~5-6 m local waves at Severo-Kurilsk, with run-ups reaching ~33 m in a remote bay

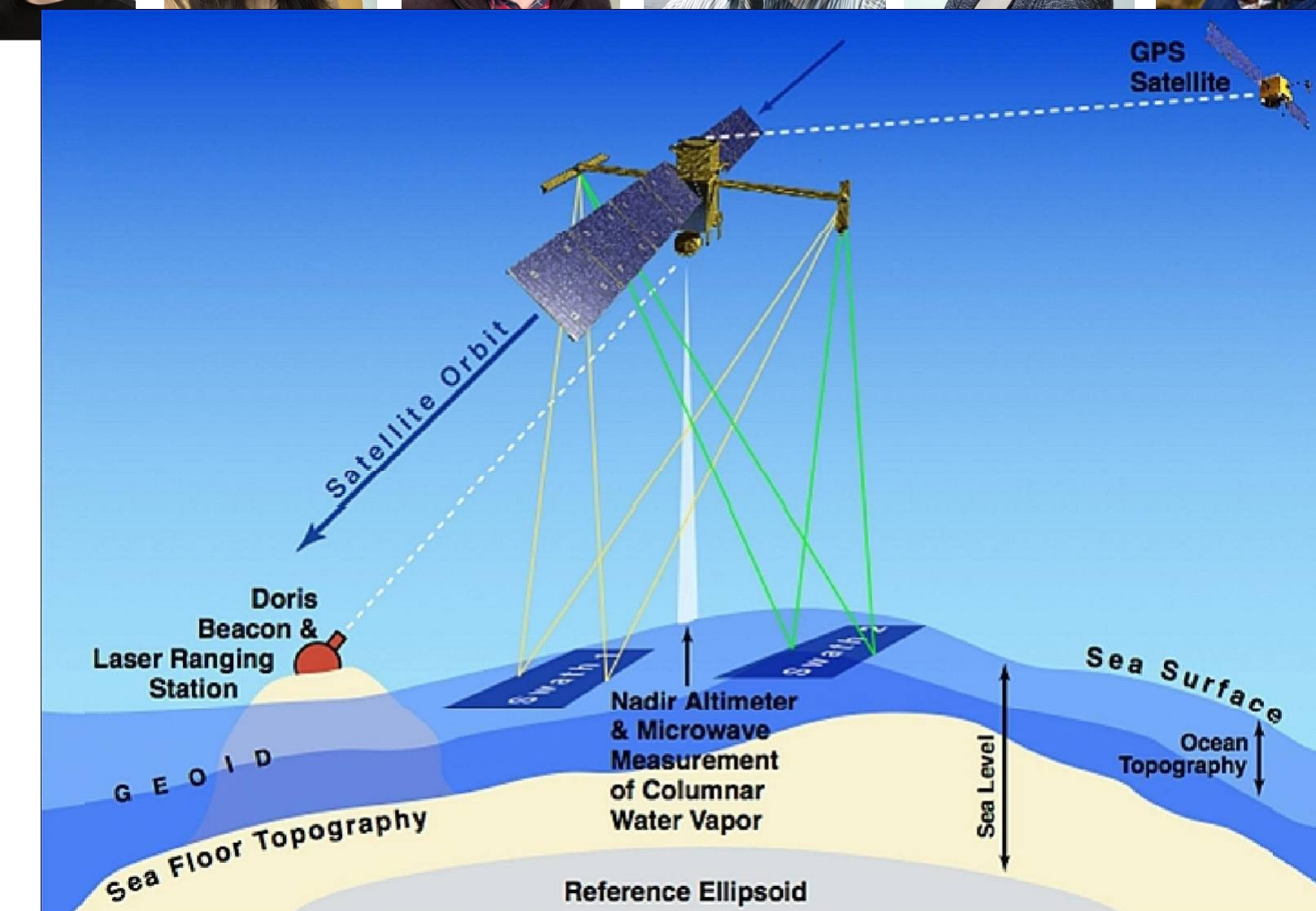
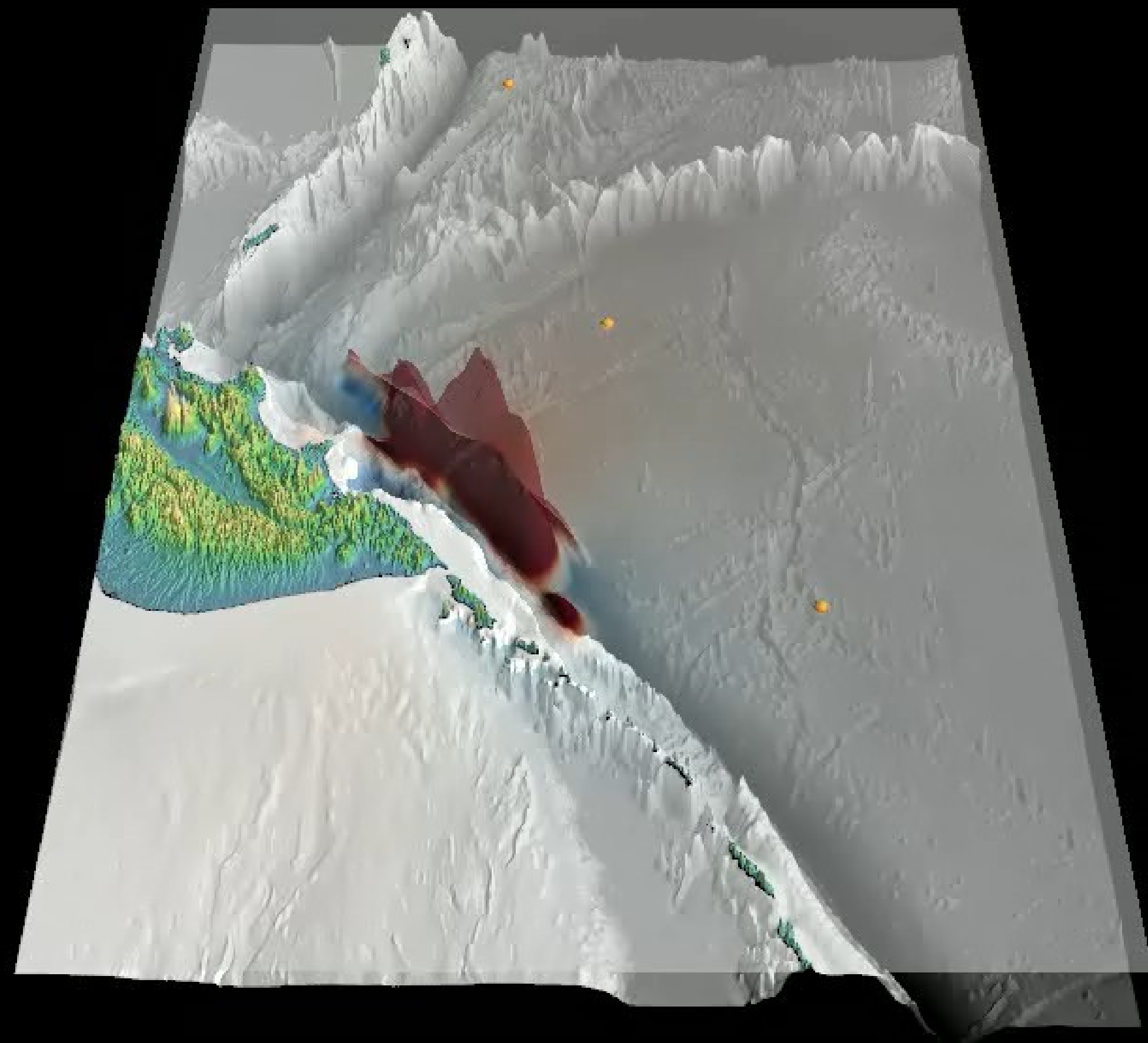
**“A man walking his dog
captures footage as the
tsunami strike
Kamchatka’s coast”
(verified)**

**[https://www.youtube.com/
watch?v=ZH0CKMKrQ4Q](https://www.youtube.com/watch?v=ZH0CKMKrQ4Q)**



A lucky overflight

SWOT Satellite Spots Tsunami Wave After Kamchatka Quake (Sepulveda et al., *Science*, 2026)

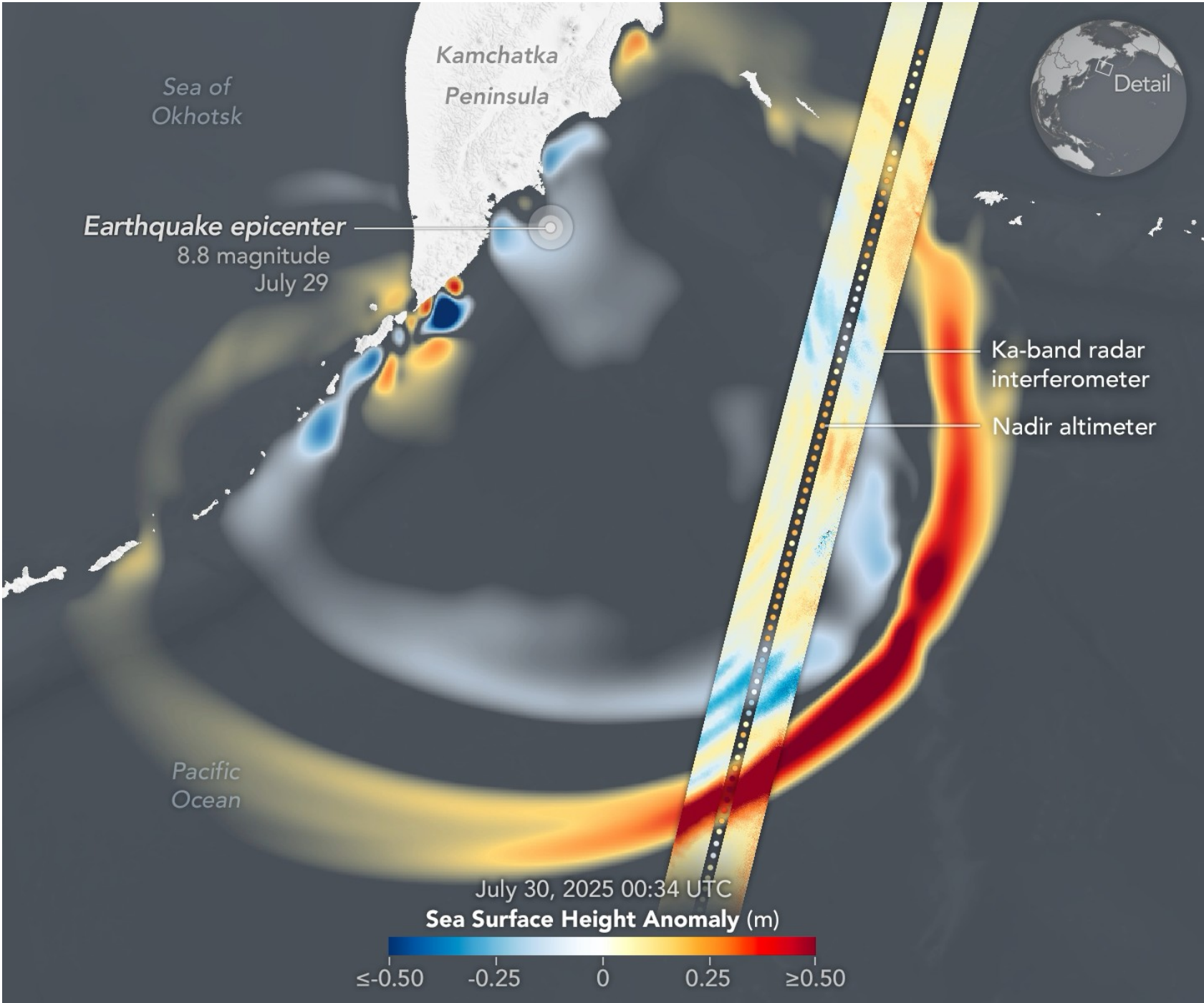


SWOT - Surface Water and Ocean Topography

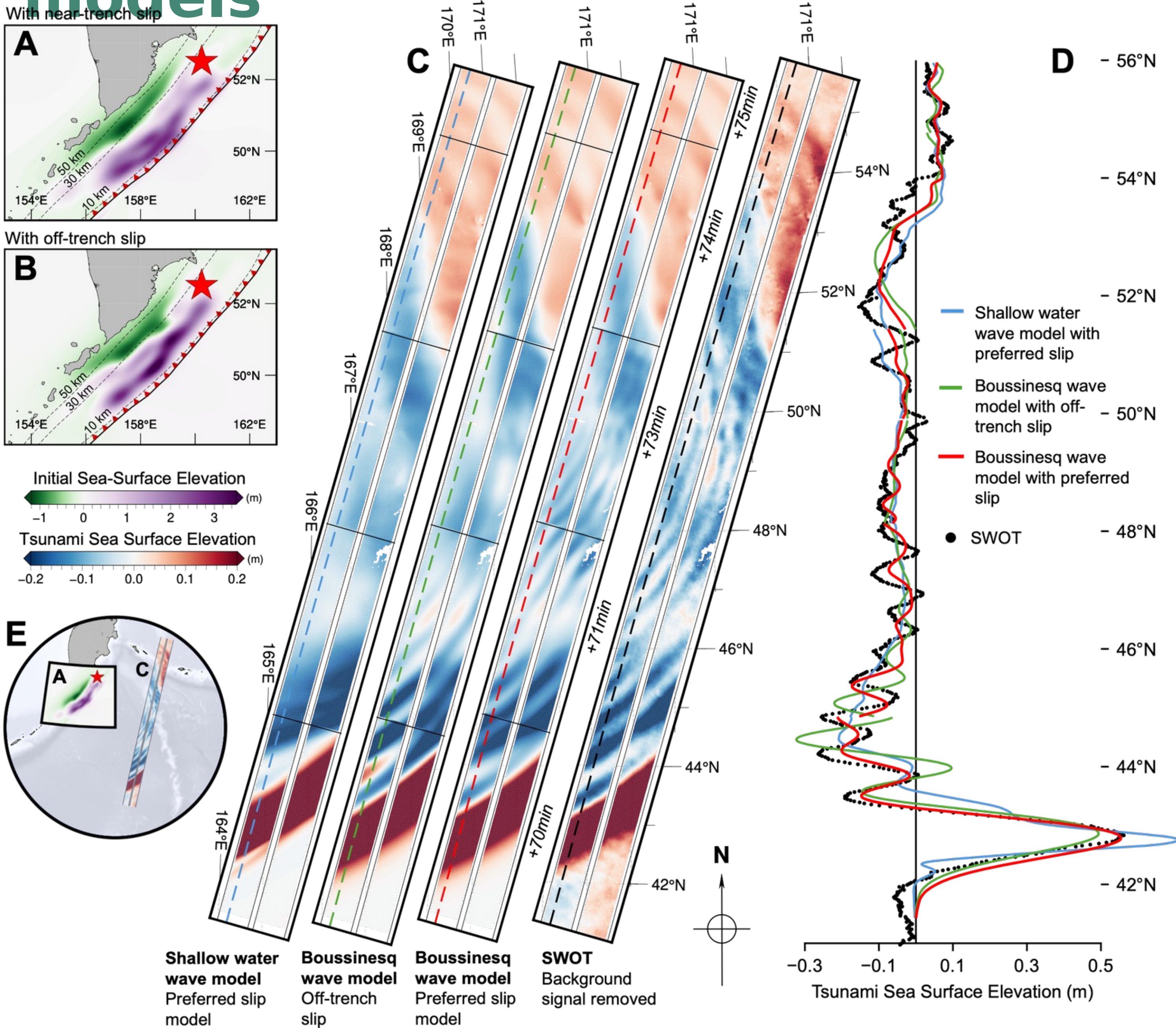
- Joint NASA / CNES mission (with CSA & UKSA); launched Dec 2022
- Carries KaRIn, a Ka-band radar interferometer with two antennas on a 10-m boom
- Images sea surface height across a 120-km-wide swath, with ~2 km posting and ~3 cm accuracy over the ocean
- **First altimeter to capture 2D images of the sea surface**, conventional altimeters (Jason, etc.) only sample directly beneath the satellite
- 21-day repeat orbit at ~890 km altitude

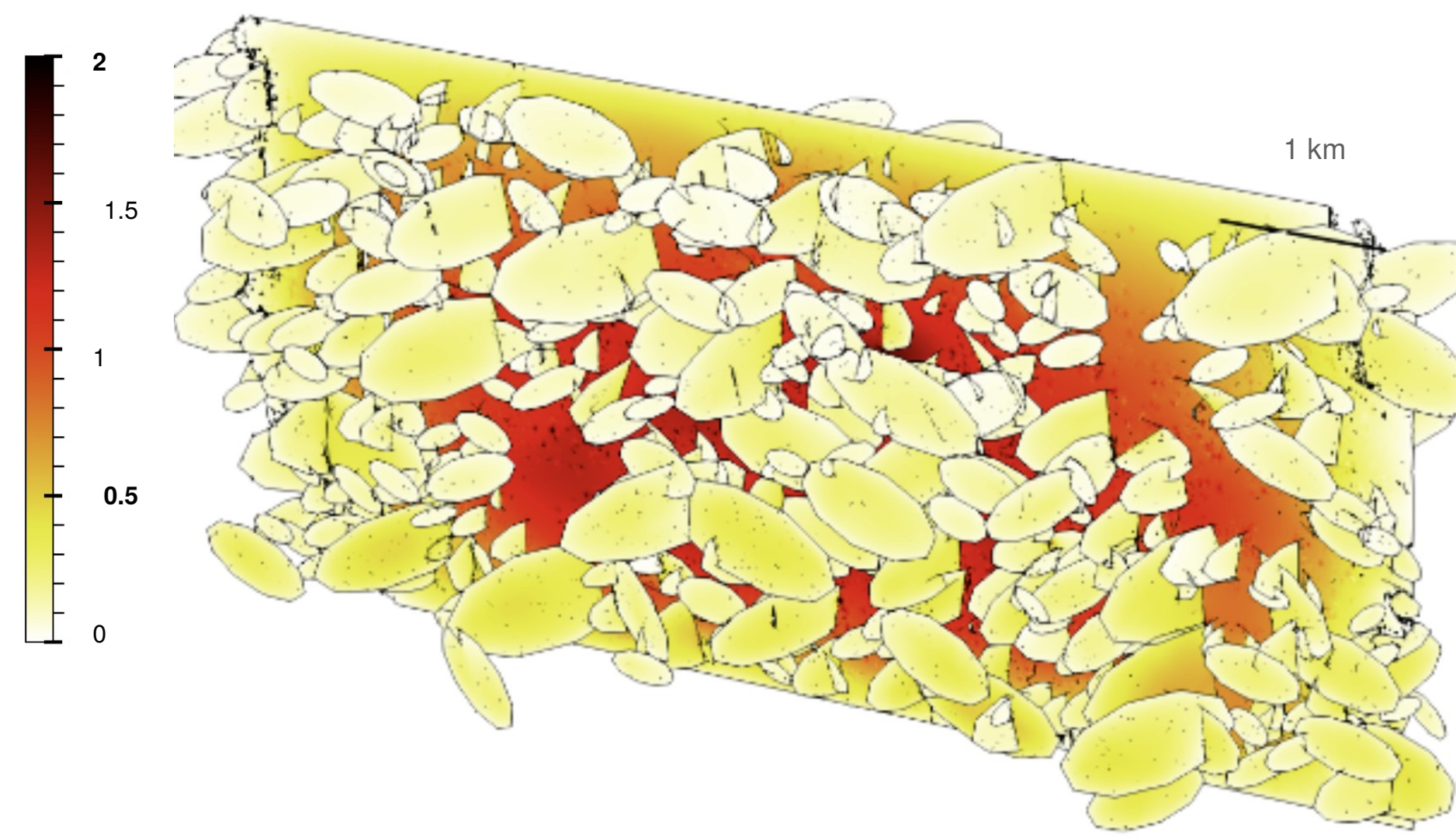
Integrating interdisciplinary data requires physics-based, high-resolution models

- SWOT reveals dispersive tsunami waves - linked to near-trench tsunami-genesis! (I. Sepulveda, B. Nilsson, Y. Yao, M. Carvajal, M. Brandin, A.-A. Gabriel, D. Sandwell, Science, 2026)



US-French SWOT Satellite Spots Tsunami Wave after 2025 Kamchatka Earthquake (NASA/JPL)





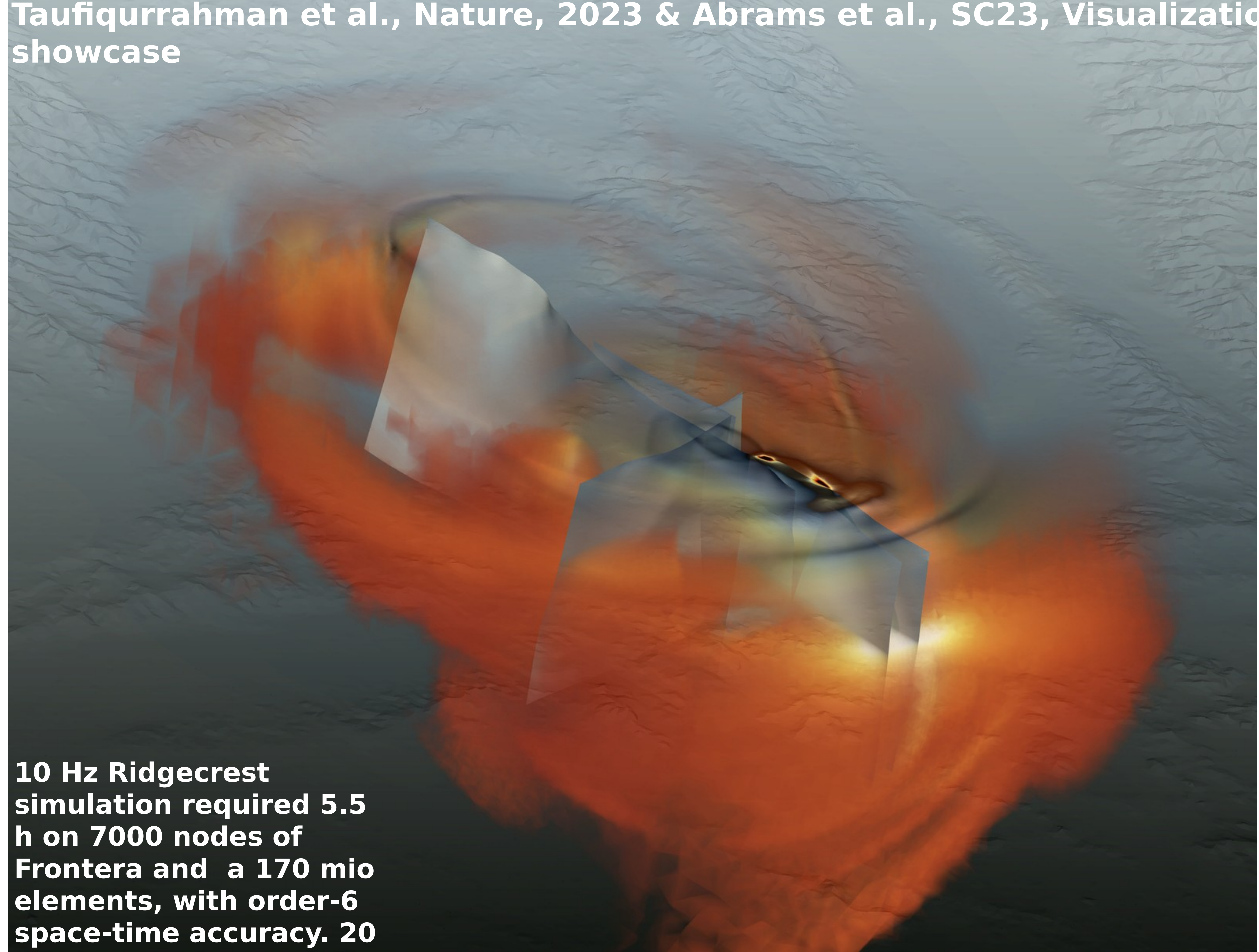
Resolving multi-scale rupture dynamics and wave propagation up to 13 Hz required **18h on 512 nodes per simulation = 295,000 CPUh** (Shaheen II) = 5000 pounds of CO₂ (~flying from Munich to San Diego) = 4 barrel of oil equivalent (BOE)

“Hero runs”

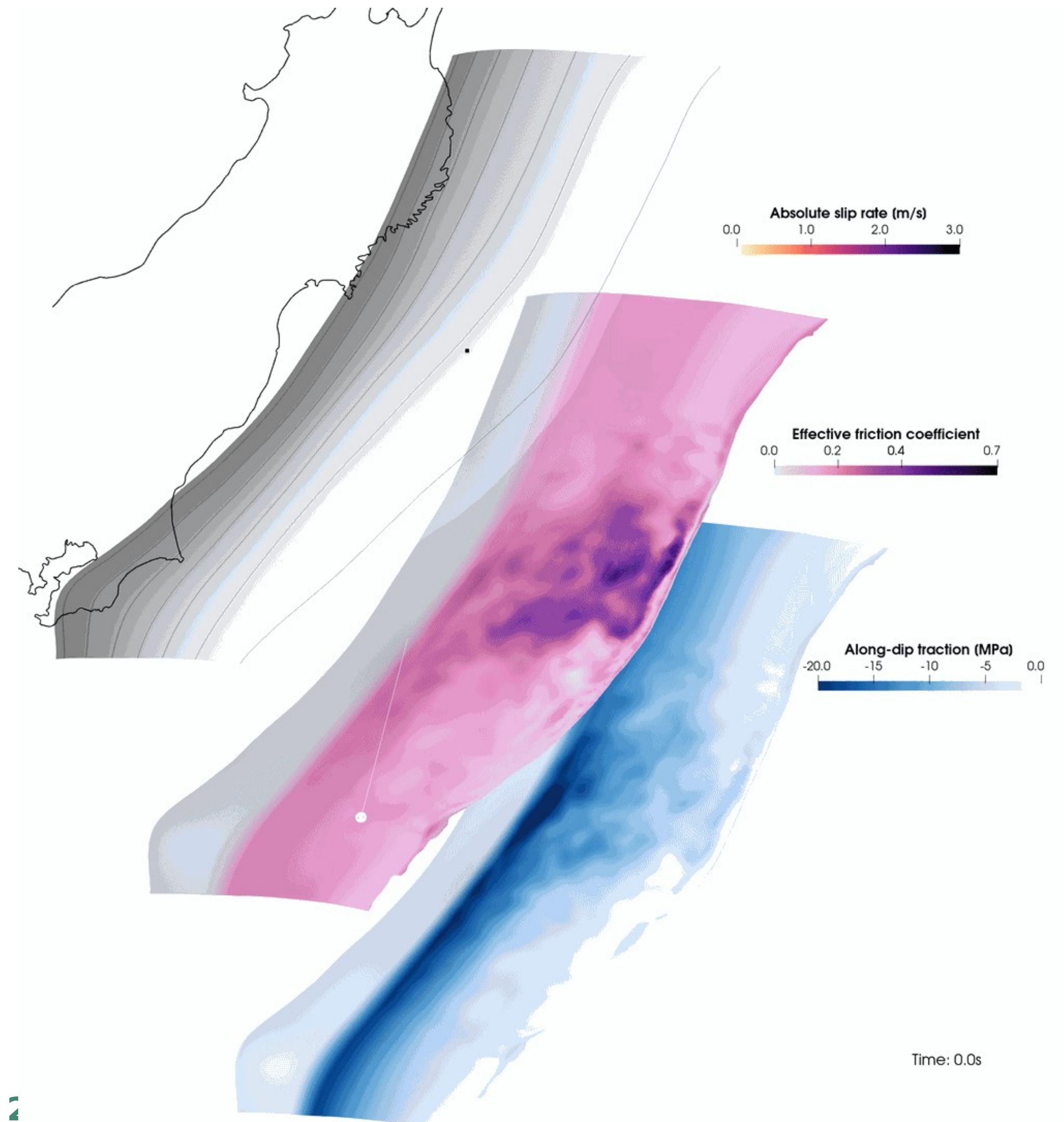
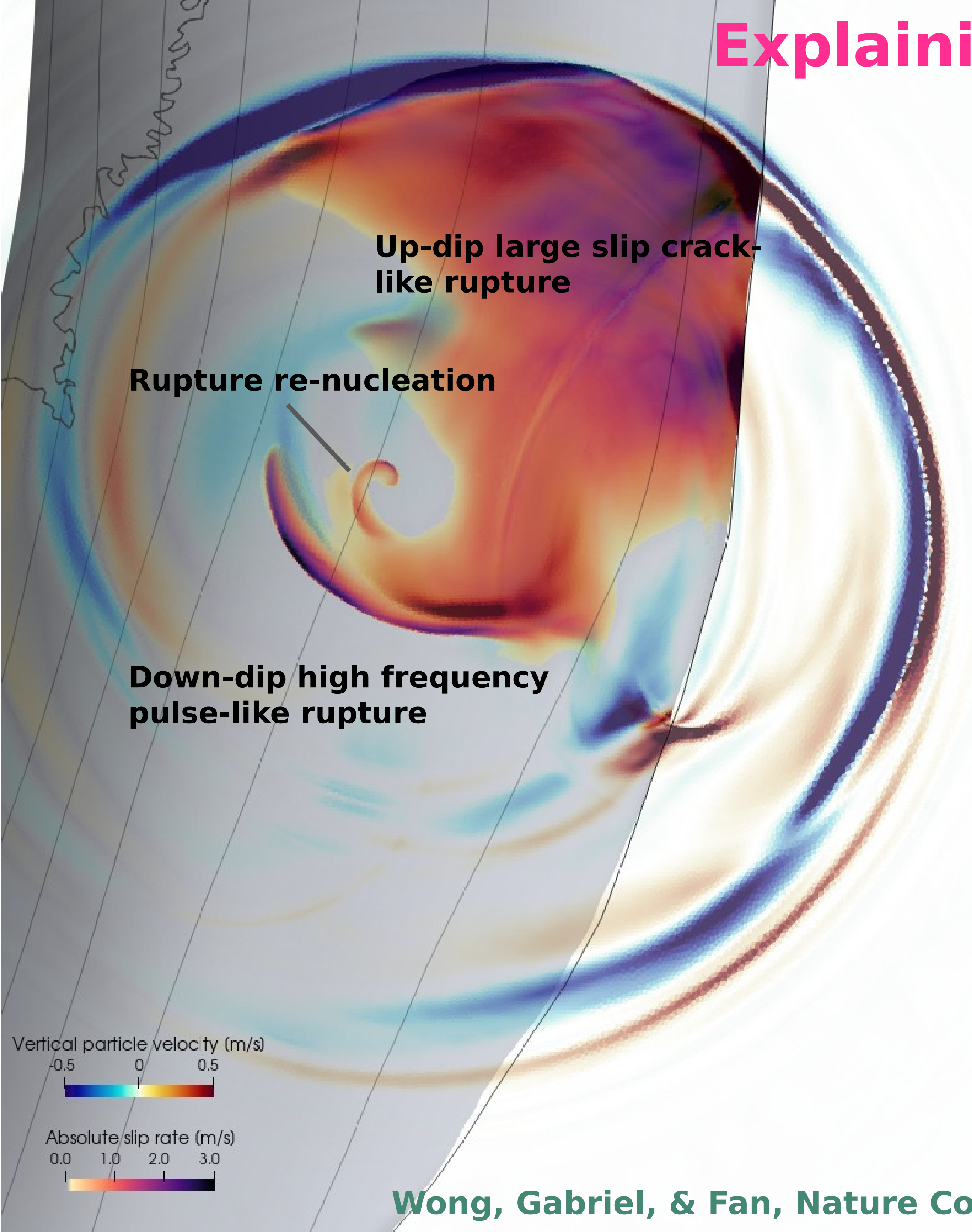
Gabriel et al. Science 2024;
Palgunadi et al., JGR 2023 & BSSA 2025

Taufiqurrahman et al., Nature, 2023 & Abrams et al., SC23, Visualization showcase

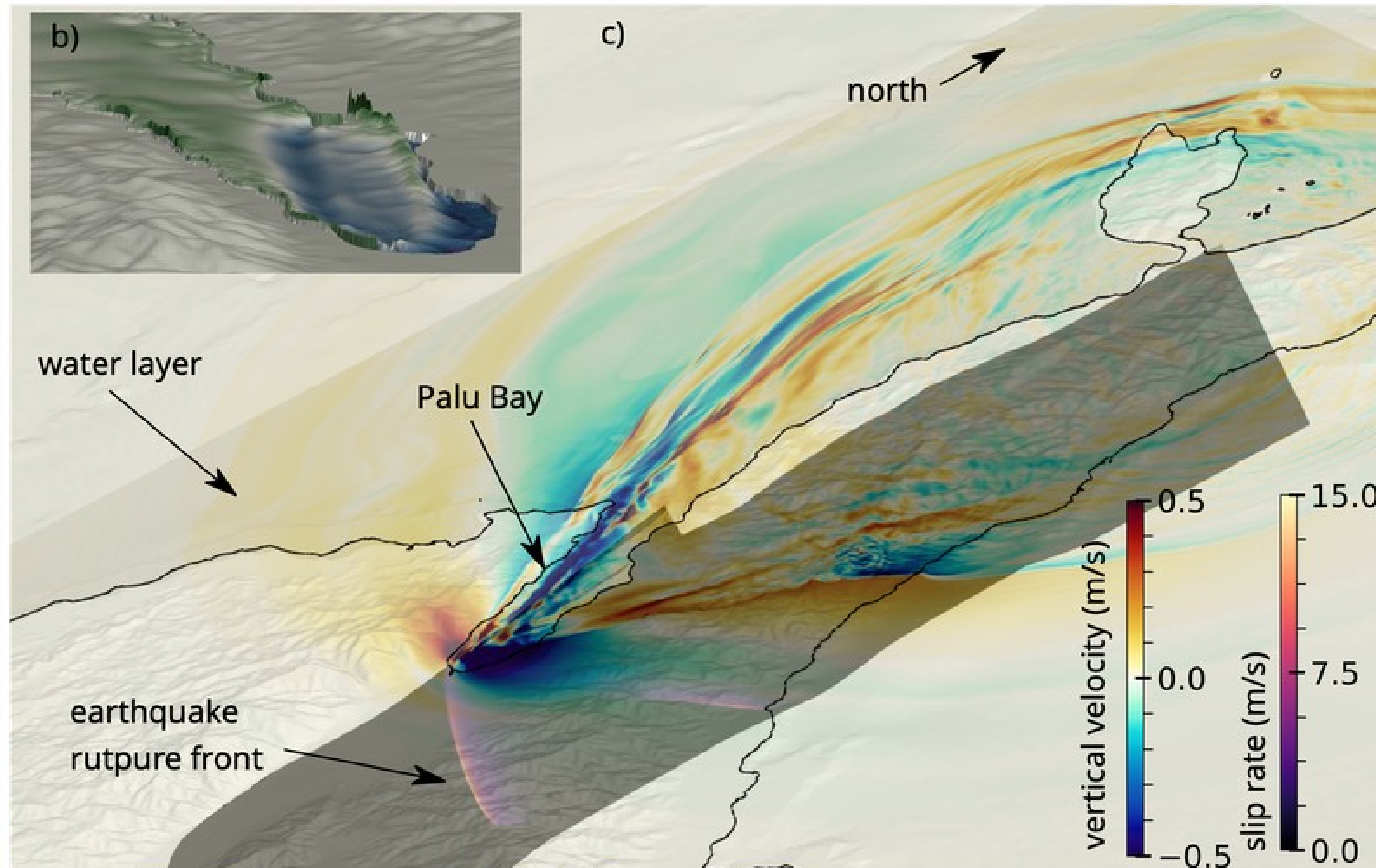
**10 Hz Ridgecrest
simulation required 5.5
h on 7000 nodes of
Frontera and a 170 mio
elements, with order-6
space-time accuracy. 20**



Explaining the 2011 Tohoku, Japan, earthquake



Fully-coupled earthquake-tsunami simulations

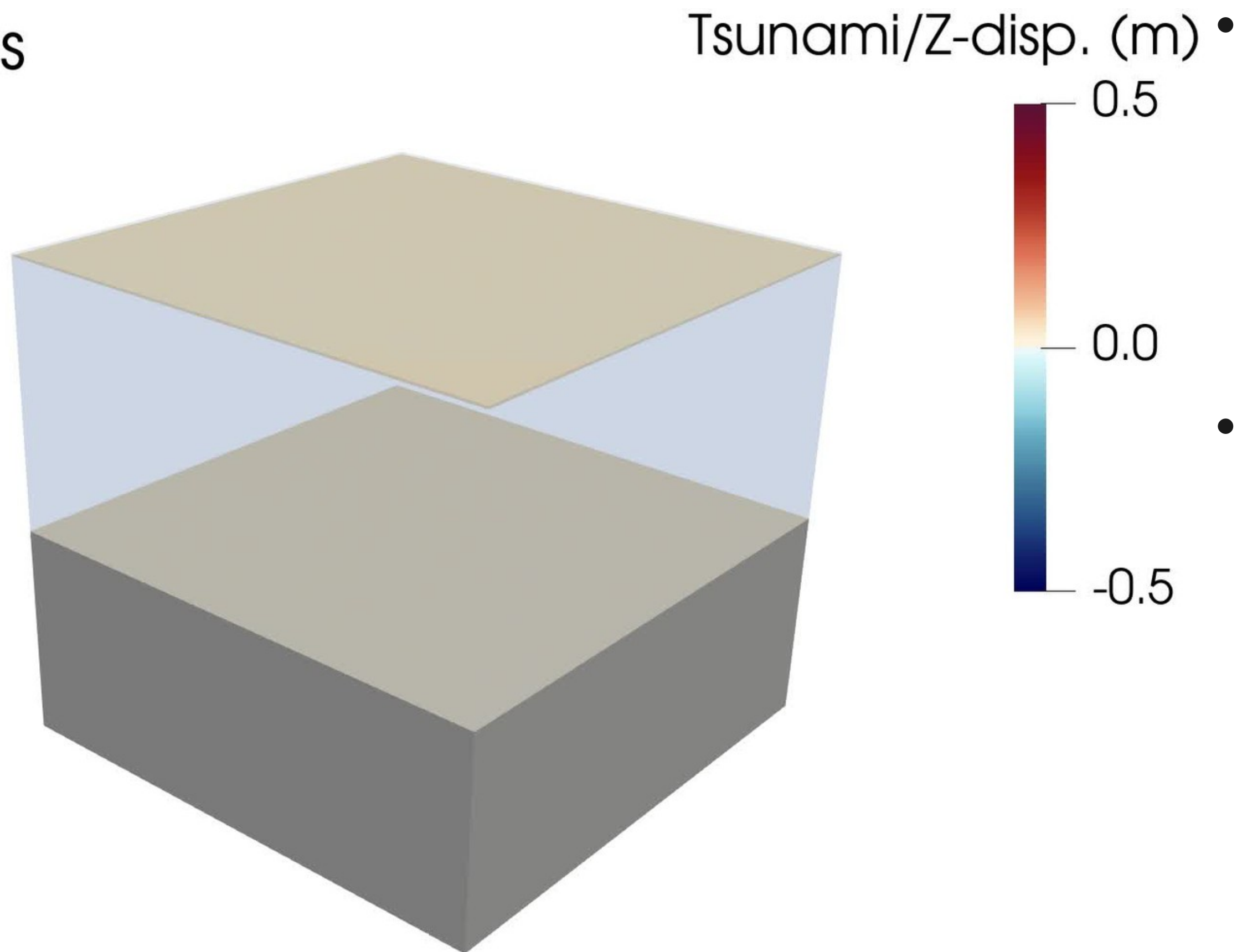
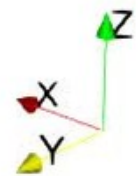


Krenz et al., SC'2021

- Large differences in element sizes and wave speeds can be mitigated by **local time-stepping** in a high-order accurate ADER-DG discretization
- **Multi-petaflop simulation:** 518 mio. elements = 261 billion degrees of freedom, required 5.5 hours on 3,072 nodes of SuperMUC-NG, sustained performance at 3.1 PFLOPS, with excellent parallel efficiency, >70% on SuperMUC-NG (Germany) and Mahti (Finland) and >95% efficiency on Frontera
- Using **SeisSol** a NSF/TACC Leadership Class Computing Facility application

Fully-coupled earthquake-tsunami simulations

Time: 0.00 s

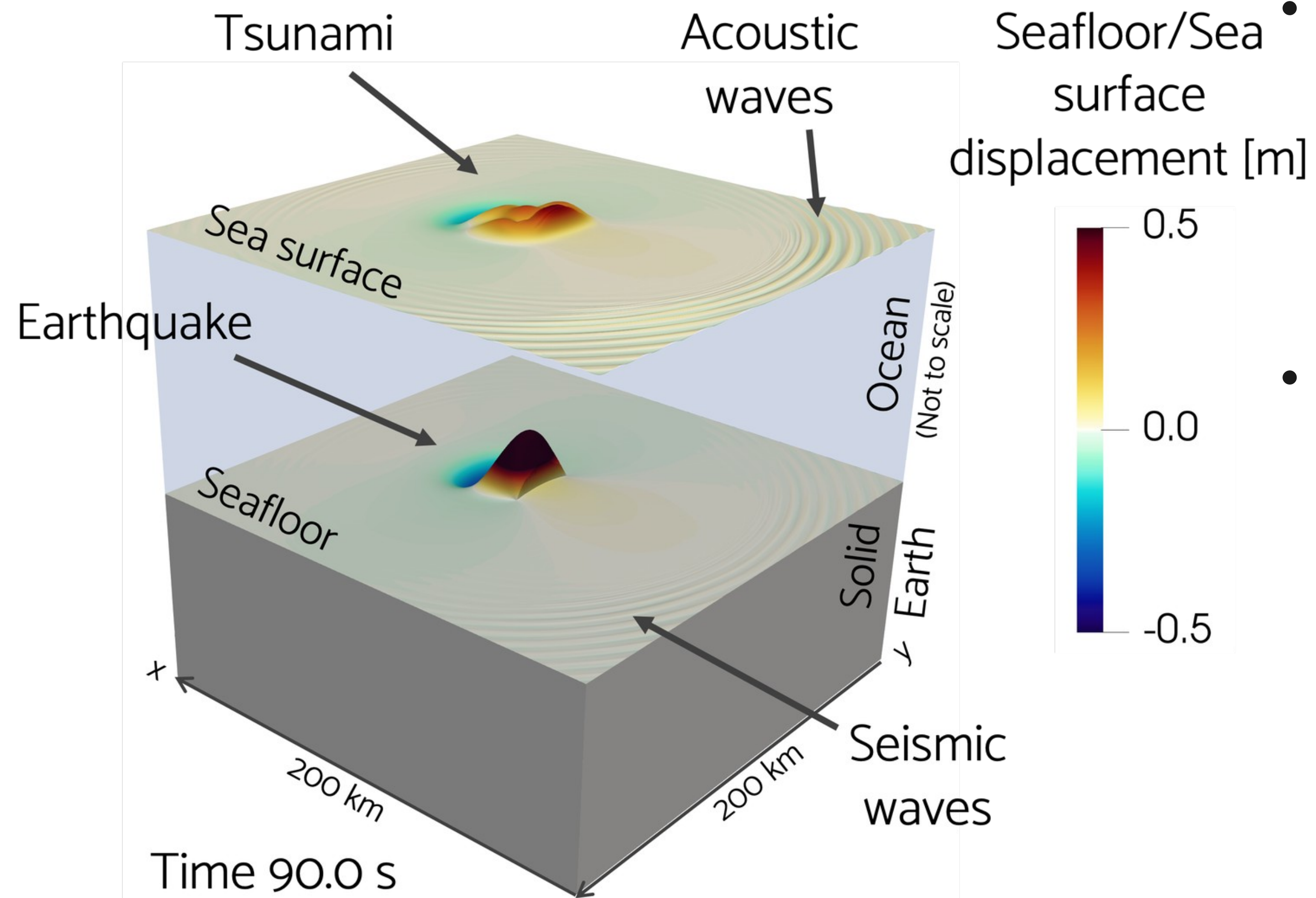


Fully-coupled simulations combine earthquake dynamic rupture and tsunami generation **into a single simulation**

- We can **capture 3D elastic, acoustic, and tsunami waves, including oceanic Rayleigh waves and dispersion effects, simultaneously**
(e.g., Lotto & Dunham, 2015)

CRESCENT Tsunami Community Benchmark (animation by Fabian Kutschera)

Fully-coupled earthquake-tsunami simulations



Fully-coupled simulations combine earthquake dynamic rupture and tsunami generation **into a single simulation**

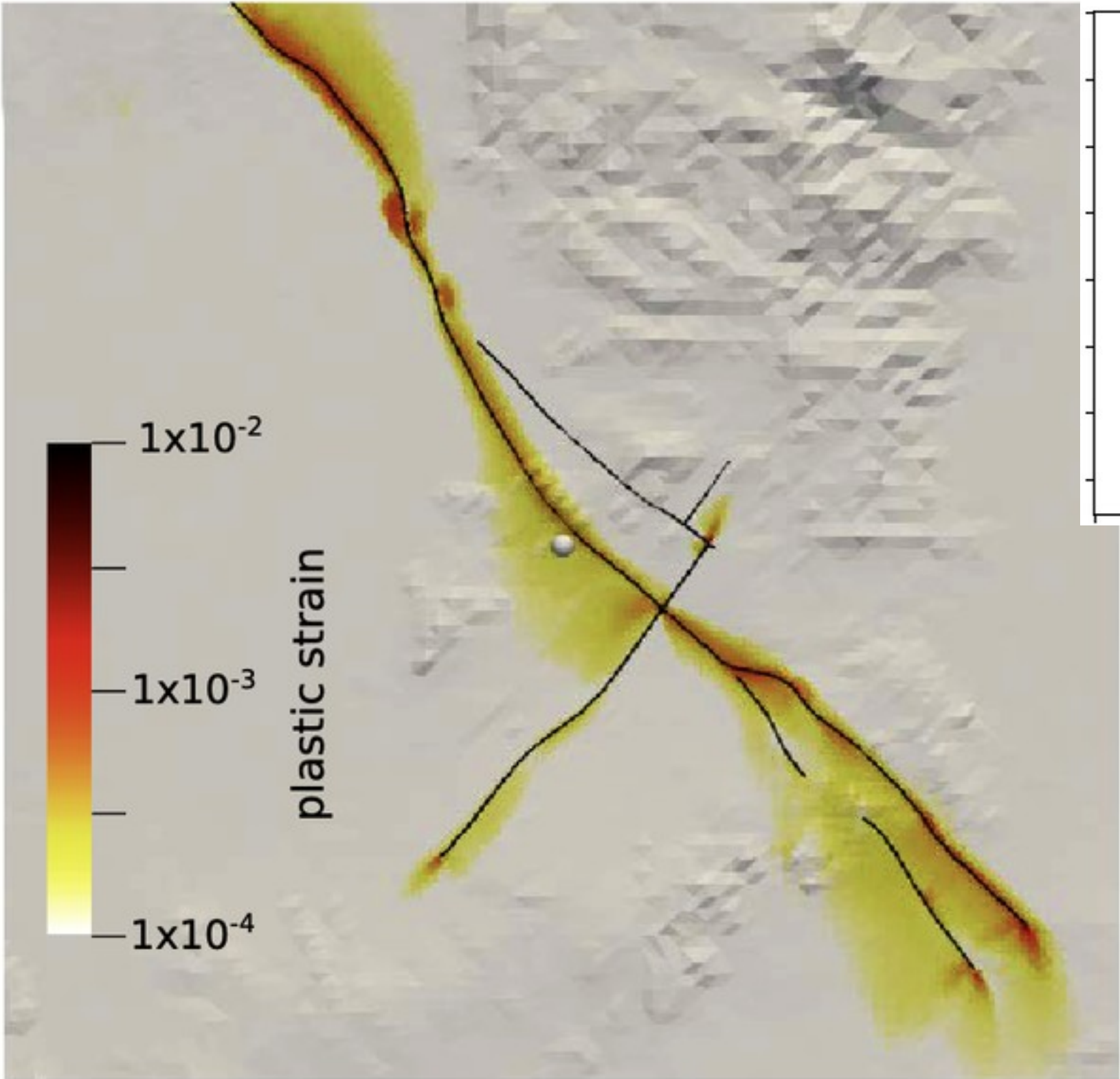
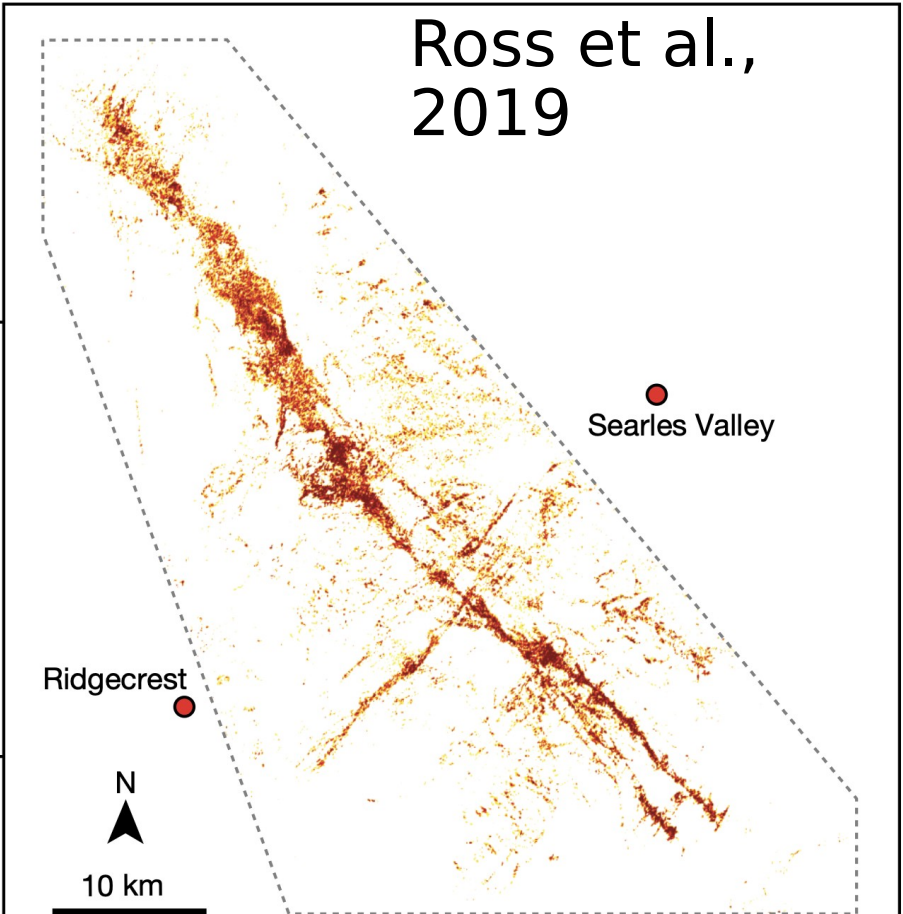
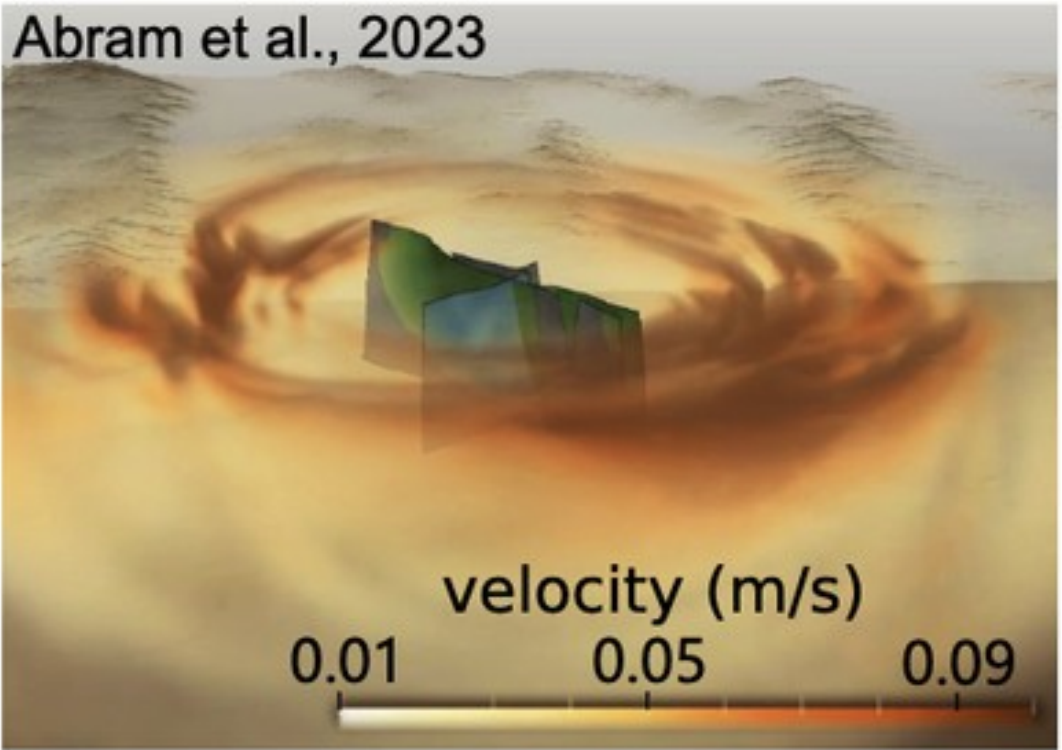
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CRESCENT Tsunami Community Benchmark (animation by Fabian Kutschera)

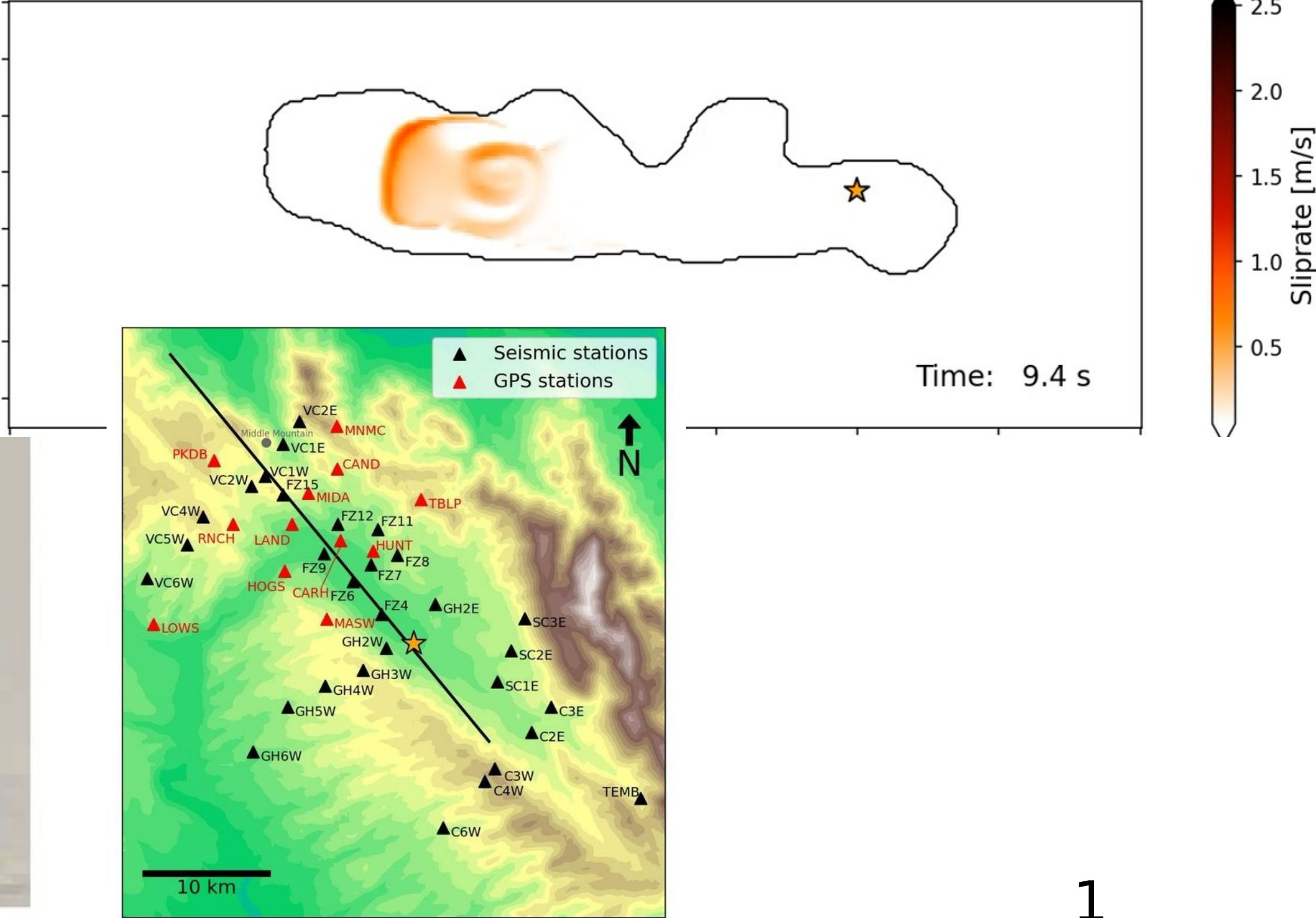
Thanks to high-performance computing, earthquake science is increasingly **inverse model-rich**

- **Dynamic source inversion** usually requires simple dynamic rupture model setups and thousands to millions of runs (e.g., Premus et al., 2022; Schliwa et al., 2024)

Modelled off-fault Drucker-Prager plasticity of the 2019 Ridgecrest mainshock (Taufiqurrahman et al., 2023)



2 million forward models for a dynamic source inversion of the 2004 Parkfield earthquake and afterslip (Schliwa et al., 2024)



Inversion

- Serial MCMC is slow to converge and has high sample correlation
- MLDA: Hierarchy of models, reduces the correlation between our samples by **90%**
- (1) **Gaussian Process Surrogate**, discards 99% of 'bad' models; (2) **Coarse Mesh Simulation**; (3) **High-resolution**, only runs when first two levels agree that a parameter set is promising
- Asynchronous Prefetching**, builds Markov tree of accept/reject steps
- MLDA**, ~4 million CPU hours on Frontera (TACC), = **19h**, a 200% speedup on 4096 nodes of Frontera compared to a single model evaluation

Kruse et al., PASC25; Niu et al., EPSL, in pre

RESEARCH-ARTICLE | OPEN ACCESS

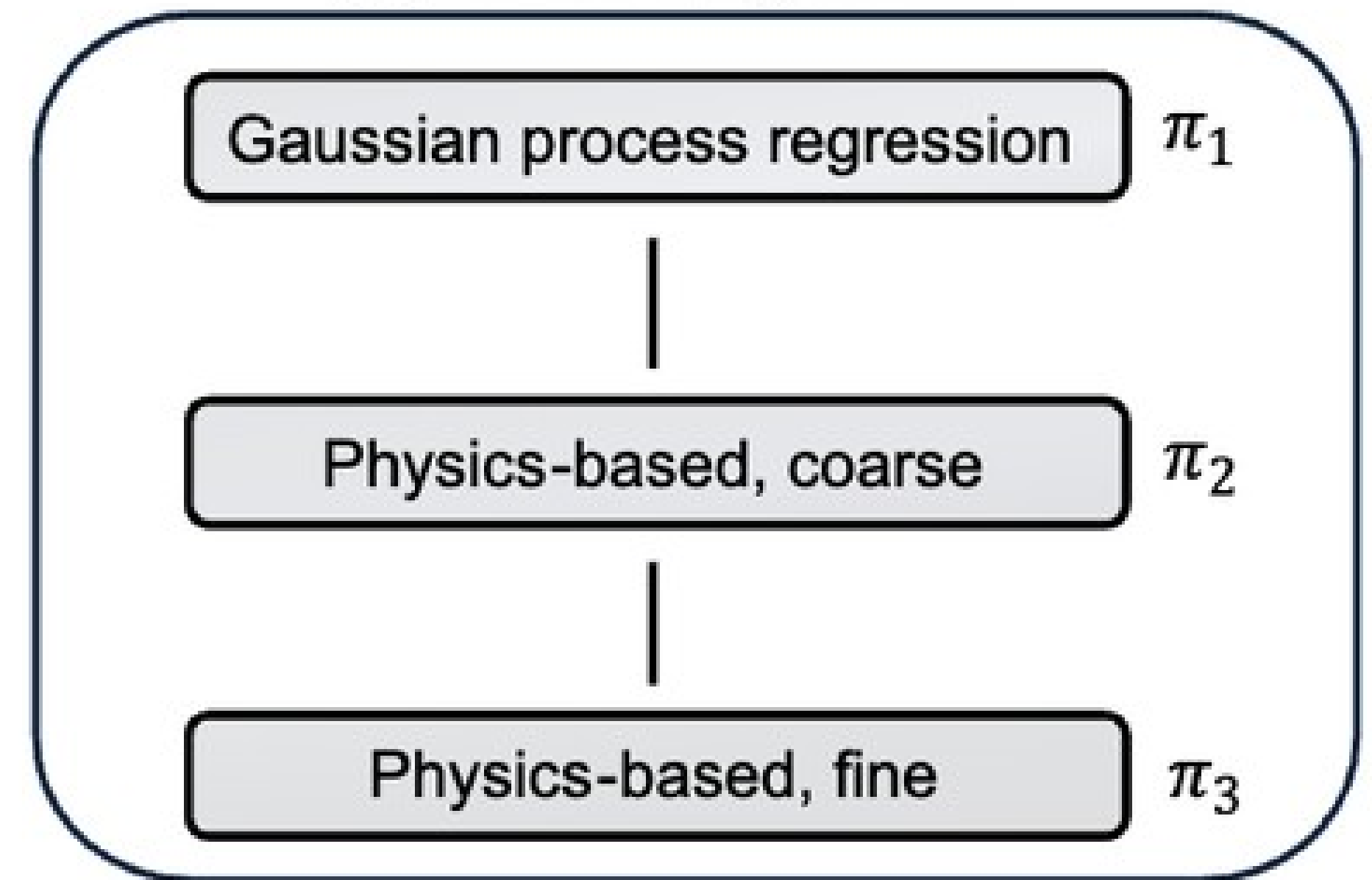


Scalable Bayesian Inference of Large Simulations via Asynchronous Prefetching Multilevel Delayed Acceptance

Authors: Maximilian Kruse, Zihua Niu, Sebastian Wolf, Mikkel Lykkegaard, Michael Bader, Alice-Agnes Gabriel, Linus Seelinger | [Authors Info & Claims](#)

PASC '25: Proceedings of the Platform for Advanced Scientific Computing Conference • Pages 1 - 13
<https://doi.org/10.1145/3732775.3733581>

(c) MLDA algorithm



Fused ensembles of dynamic-rupture earthquake simulations to accelerate Bayesian inference

Kurapati et al., GEM, 2020



- **Fusing** many simulations into one run adds an ensemble dimension to the element-local degrees of freedom (Breuer et al., ISC'2017)
- Turning many small matrix operations into **tensor contractions** that use CPU SIMD registers more efficiently
- Up to **5.54× more simulations per node-hour** at order 3, and 2.93× at order 4, on the CPU-based SuperMUC-NG system
- Gains arise from improved SIMD utilization and depend strongly on discretization order, problem size, nonlinearity

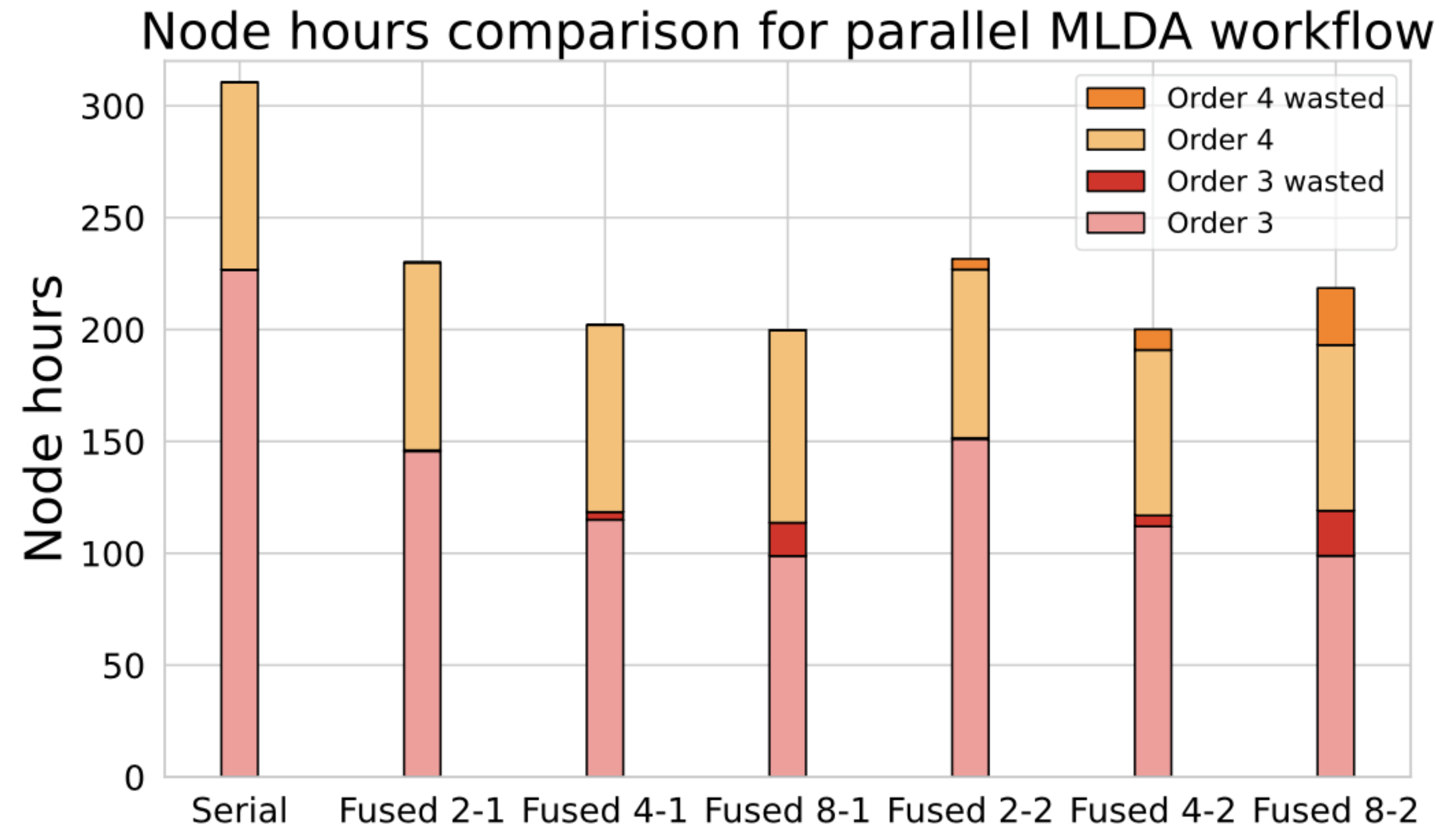
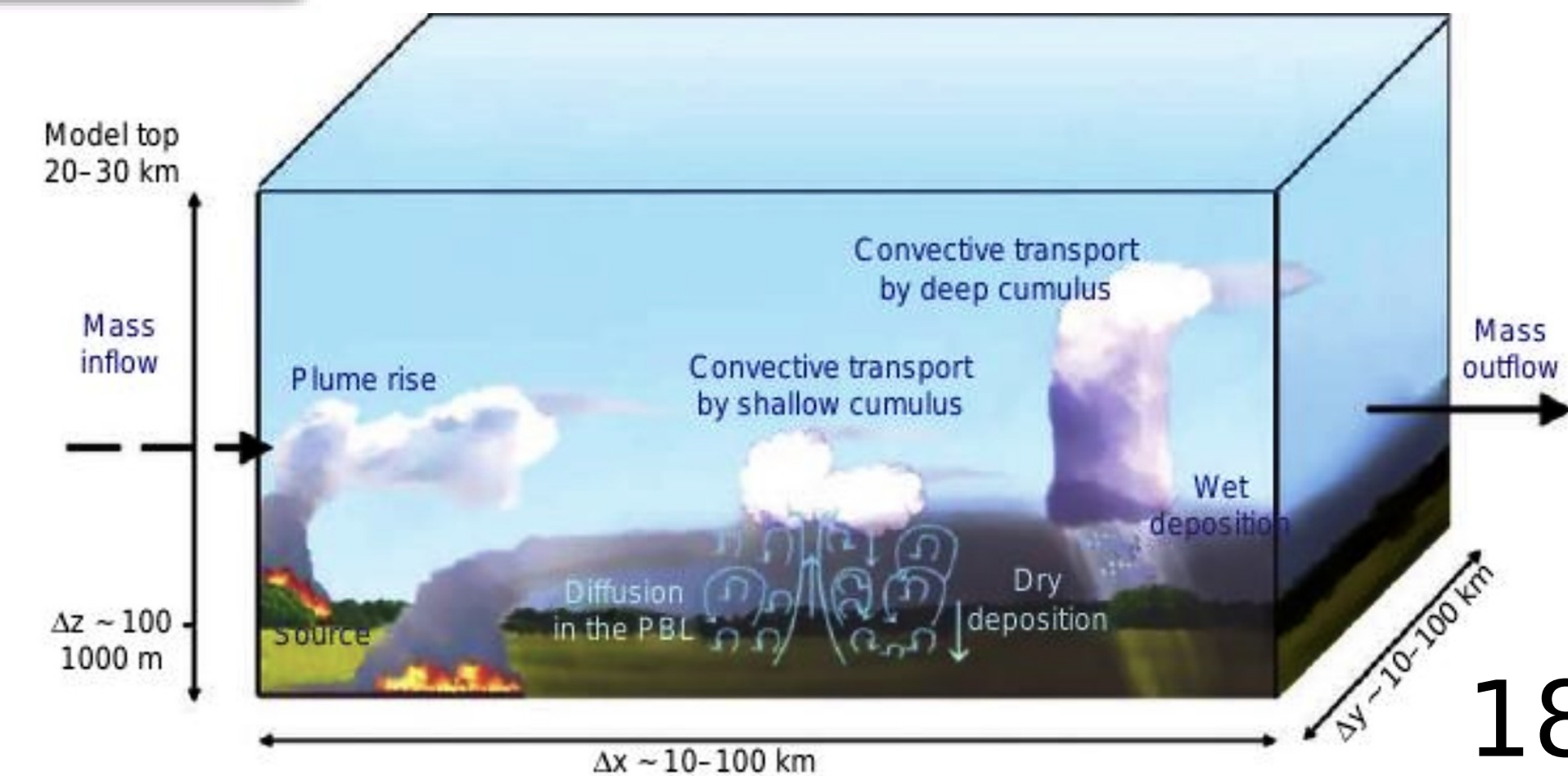
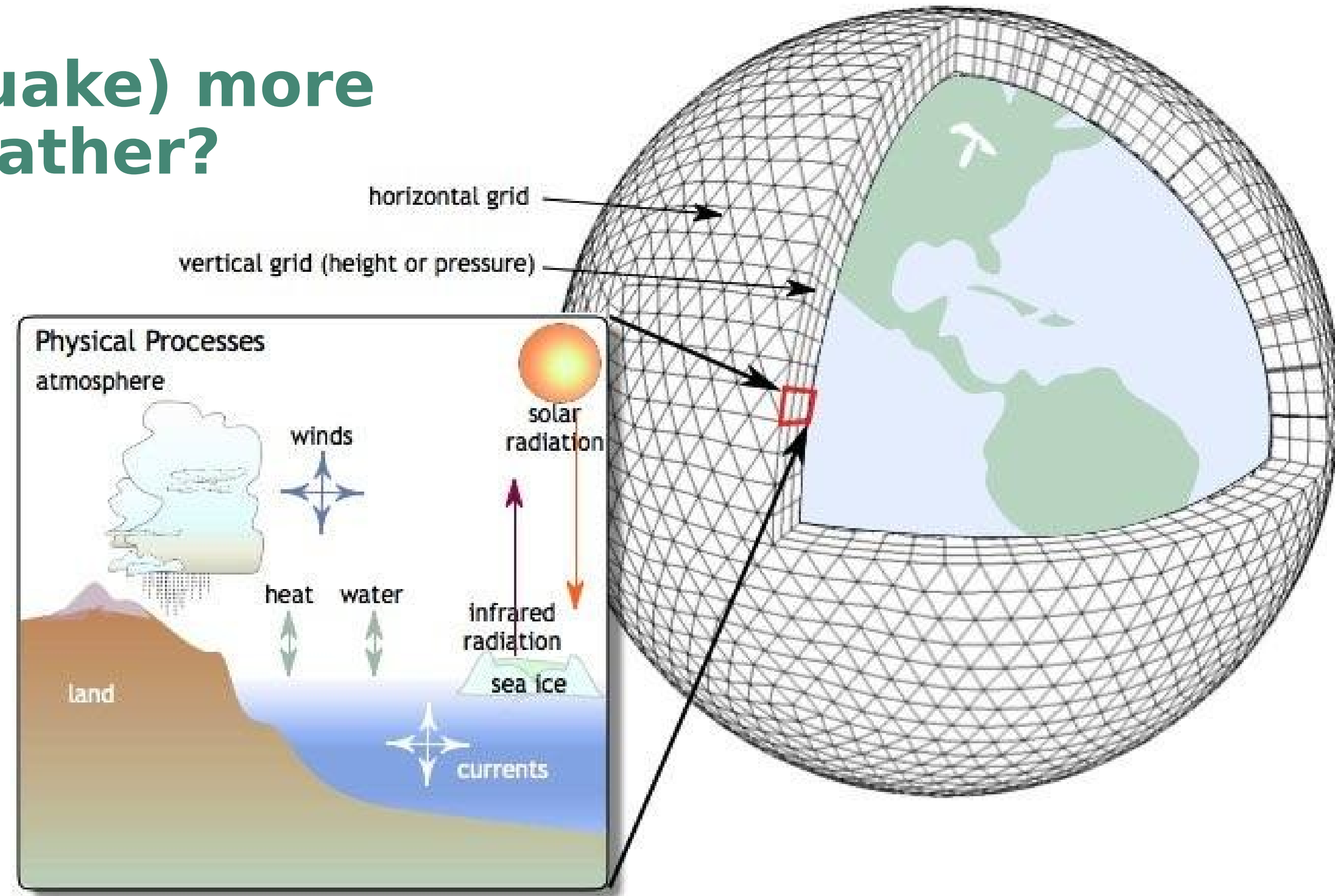


Fig. 11 Comparison of resource usage between serial and fused simulations for the MLDA workflow. “Fused- S_c - S_f ” denotes that S_c simulations are fused for coarse-level simulations of the MLDA workflow, and S_f simulations are fused for the fine level. Wasted simulations denote the amount of node hours wasted due to the padding of parameter batches in fused simulations

Toward digital twins of earthquakes and tsunamis

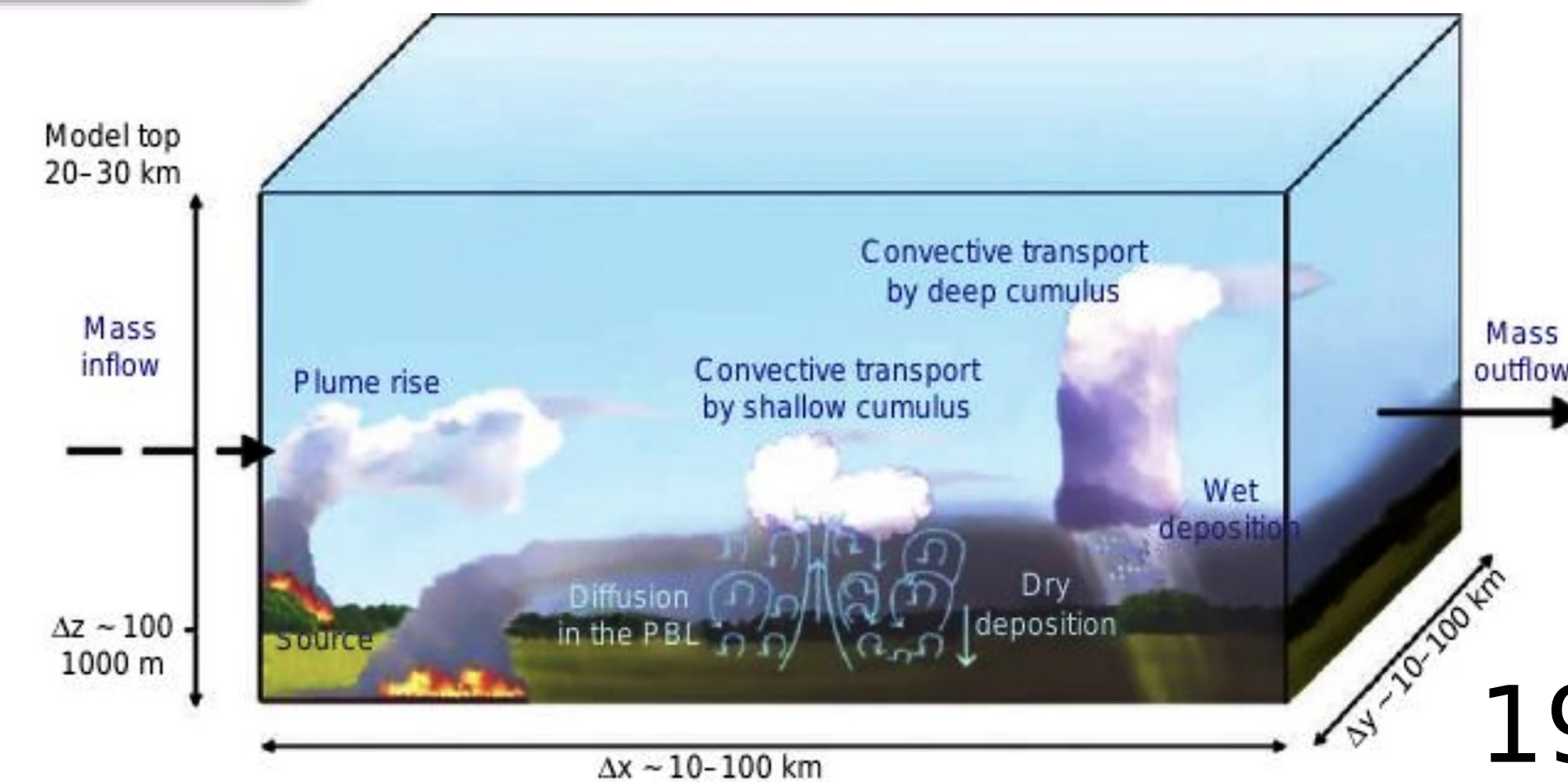
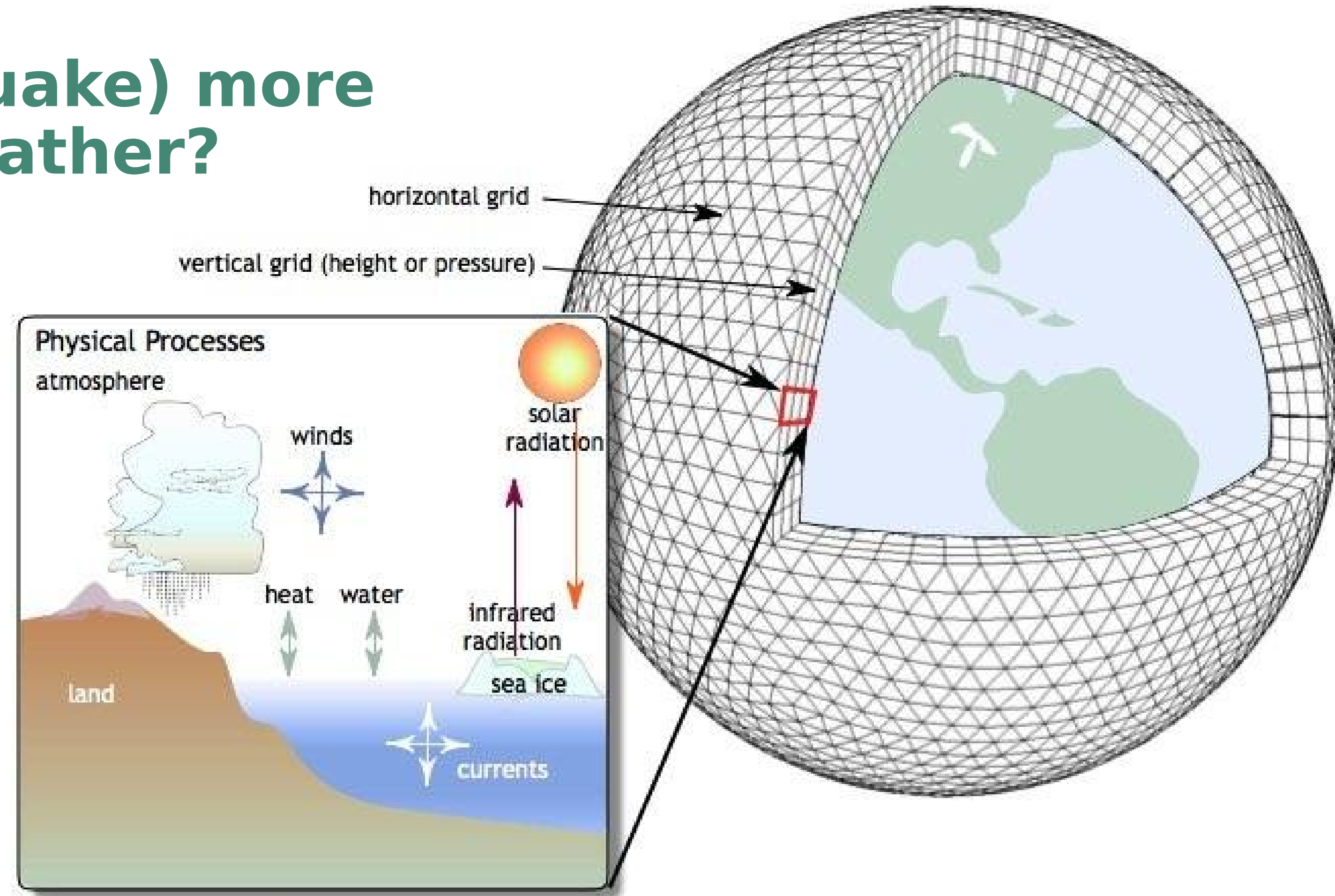


Why are tsunami (& earthquake) more difficult to forecast than weather?



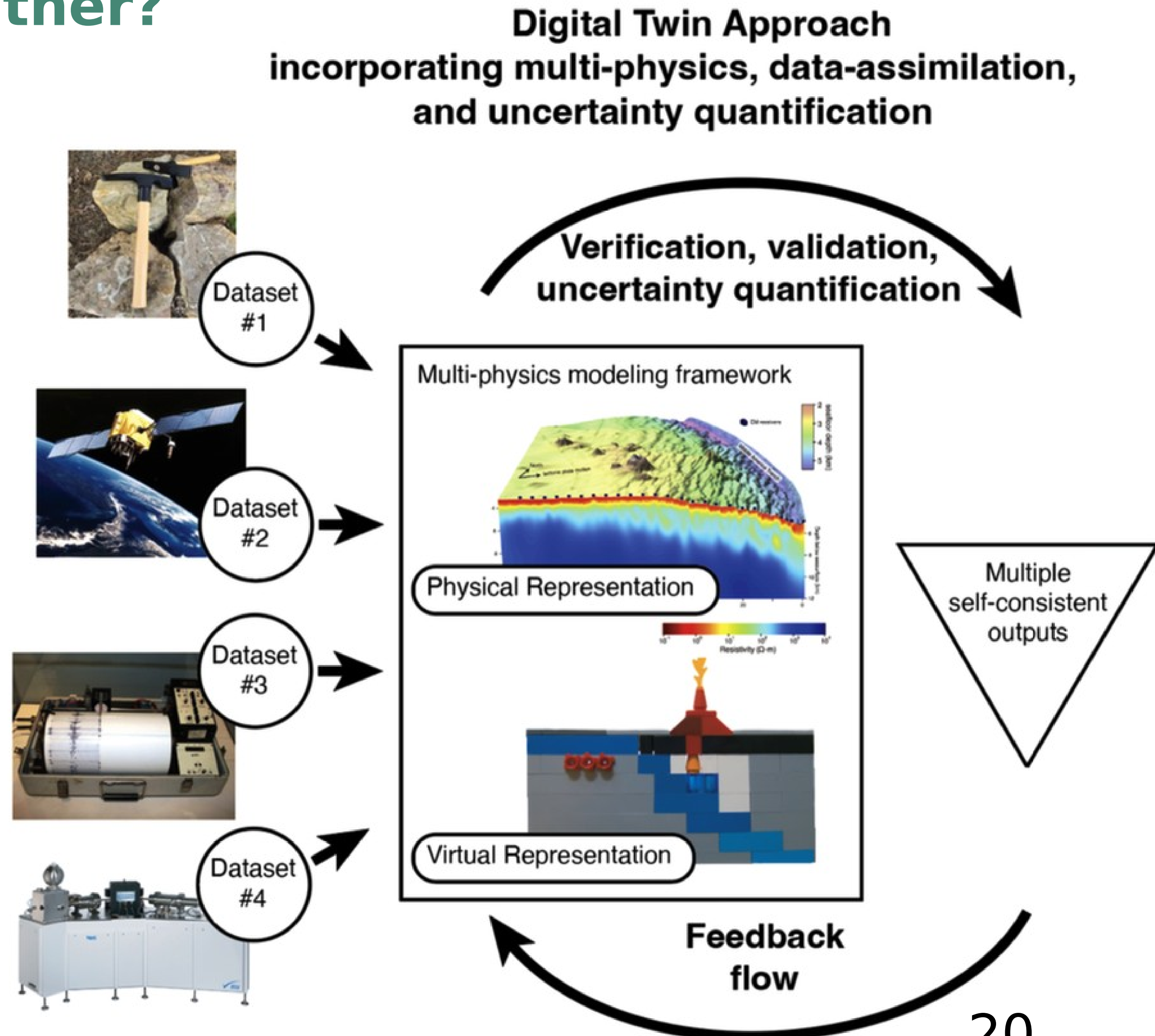
Why are tsunami (& earthquake) more difficult to forecast than weather?

- Data streams are **sparse** in space and **sparse** in time, challenging data assimilation
- **Fundamental physics are yet debated**, including rock friction; off-fault deformation; the long-term and short-term strength of faults; the energy budget of earthquakes, and tsunami generation mechanisms



Why are tsunami (& earthquake) more difficult to forecast than weather?

- Data streams are **sparse** in space and **sparse** in time, challenging data assimilation
- **Fundamental physics are yet debated**, including rock friction; off-fault deformation; the long-term and short-term strength of faults; the energy budget of earthquakes, and tsunami generation mechanisms
- **Tsunami Digital Twins need both: Big Data and (Very) Big Physics-Based Simulations** to address this sparsity and to combine rich, continuous and interdisciplinary data-sets in a core dynamic framework, allowing for hypothesis testing



UC San Diego

Real-Time Bayesian Inference at Extreme Scale: A Digital Twin for Tsunami Early Warning Applied to the Cascadia Subduction Zone

Stefan Henneking, Sreeram Venkat, Veselin Dobrev, John Camier, Tzanio Kolev, Milinda Fernando, Alice-Agnes Gabriel, Omar Ghattas





Stefan Henneking (UTA)



Sreeram Venkat (UTA)



Milinda Fernando (UTA)



Omar Ghattas (UTA)



Alice Gabriel (UCSD)



Veselin Dobrev (LLNL)



John Camier (LLNL)



Tzanio Kolev (LLNL)

ACM Gordon Bell Prize: Inverse problems

Previous Bell Prize Winners related to inverse problems

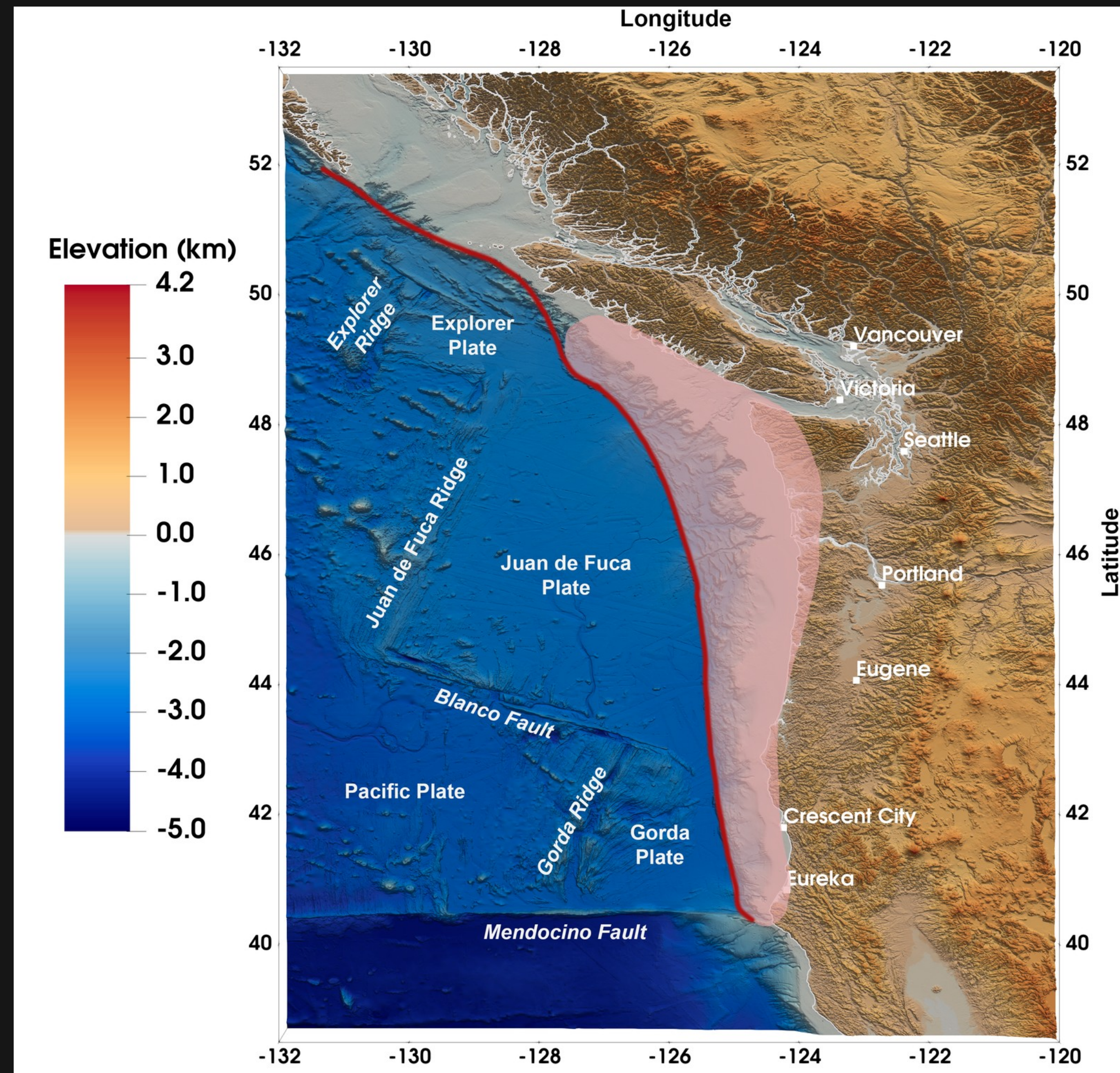
- Akçelik et al. "High resolution forward and **inverse earthquake modeling** on terascale computers" (2003)
- Das et al. "Large-scale materials modeling at quantum accuracy: Ab initio simulations of quasicrystals and interacting extended defects in metallic alloys" (2023) [**Inverse DFT**]

This work

- Extreme-scale: Inverse problem for > 1 billion parameters
- High-fidelity: Full-physics PDE model (no surrogates!)
- UQ-equipped: Bayesian framework quantifies uncertainties
- Real-time: Inference and prediction in seconds



Cascadia subduction zone



- Last major earthquake and tsunami: **January 26, 1700**
- Paleoseismic evidence indicates a **250–500 years recurrence** interval
- **Current estimate:** 37% probability of M8.2+ event within 50 years; 10-15% probability that entire Cascadia subduction zone will rupture with an M9+



Image credit: Rob DeGraff/Flickr, 2008

Proposed sensor network

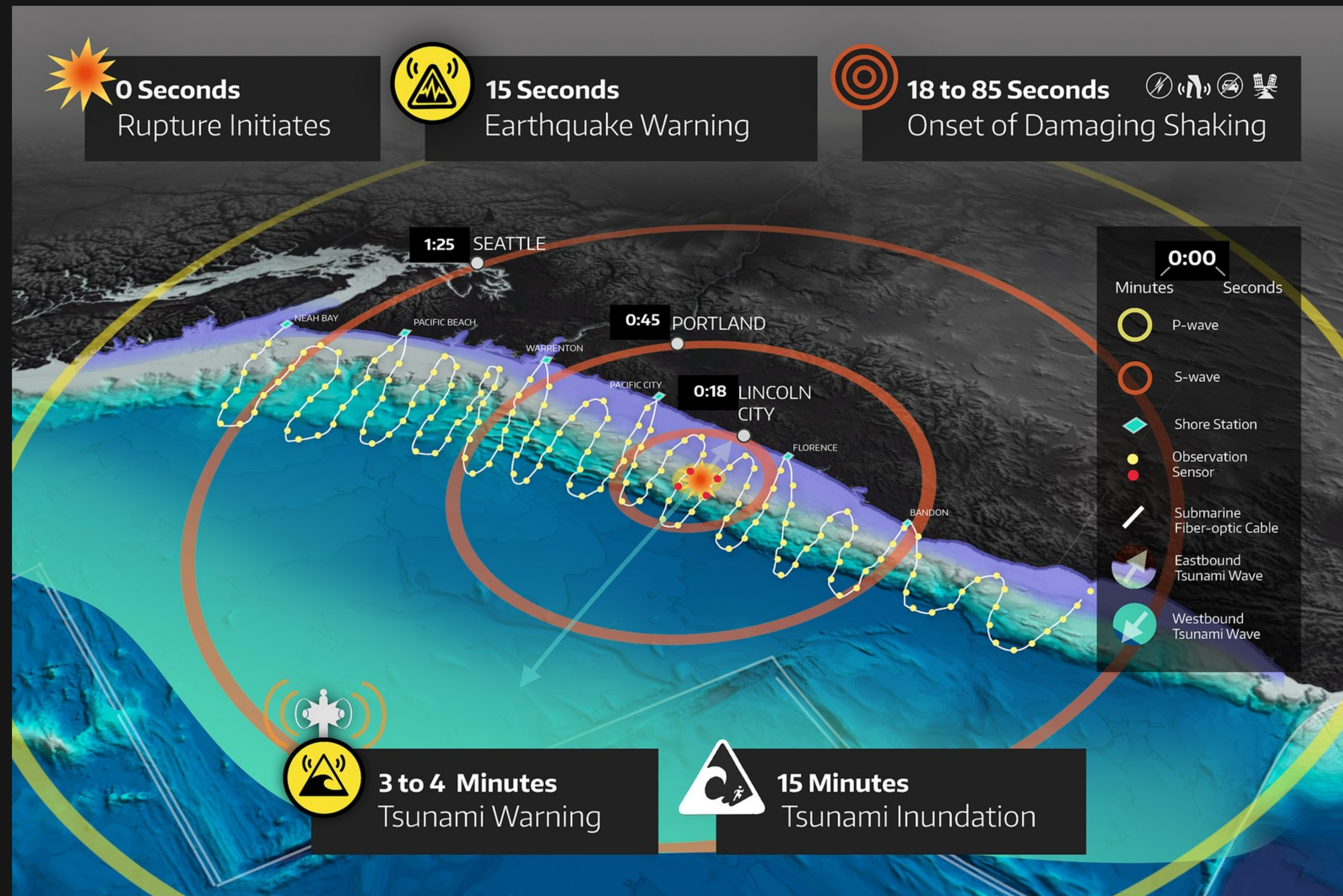


Image credit: D. Schmidt et al., 2019

Digital twin for tsunami forecasting

Current forecasting models rely on **shallow water equations** for tsunami propagation

- Efficient in the far-field; does not make use of near-field **pressure transients** from hydroacoustic waves

Our digital twin approach

- Use near-field pressure observations to **infer** the **seafloor motion** and **forward predict** the **tsunami propagation**
- Employ **high-fidelity, full-physics model** (coupled acoustic–gravity wave)
- **Quantify uncertainty** via Bayesian inference
- Solve inverse problem in **real time** (order of seconds)

The forward problem

Forward model

- Parameters: $m(\vec{x}, t)$ — **model inputs** (sources, initial conditions, coefficients, ...)
 - *Here: spatiotemporal seafloor motion*
- Data: $d(\vec{x}, t)$ — **observables** (state variables, quantities of interest, ...)
 - *Here: pressure observations taken from seafloor sensors*
- Parameter-to-observable map $F: m(\vec{x}, t) \mapsto d(\vec{x}, t)$
 - *Here: coupled acoustic–gravity wave propagation model*

The forward problem

- Given model parameters m , solve forward model F to yield observables d
- **Well-posed**: solution exists, is unique, and is stable to perturbations in inputs

The inverse problem

- Given observations d and forward model F , infer model parameters m
- **Inverse problem is ill-posed**
 - Observations are usually sparse and noisy
 - Many different parameters may be consistent with the data

Bayesian approach to ill-posedness

- Characterize the **probability** that **any parameter field** is consistent with the data and prior knowledge
- The **uncertain parameter** is treated as a random field, and the solution of the inverse problem becomes a probability density, the **posterior distribution**
- Bayes' theorem: $\pi_{\text{post}}(m|d) \propto \pi_{\text{prior}}(m) \pi_{\text{like}}(d|m)$

Bayesian framework, linear inverse problem

Gaussian prior with Matérn covariance:

$$\pi_{\text{prior}}(m) \propto \exp\left(-\frac{1}{2} \|m - m_{\text{prior}}\|_{\Gamma_{\text{prior}}^{-1}}^2\right), \quad \Gamma_{\text{prior}} = (\alpha_1 I - \alpha_2 \Delta_{2D})^{-2}$$

Observations: $d = Fm + v, \quad v \sim \mathcal{N}(0, \Gamma_{\text{noise}})$

Likelihood: $\pi_{\text{like}}(d|m) \propto \exp\left(-\frac{1}{2} \|Fm - d\|_{\Gamma_{\text{noise}}^{-1}}^2\right)$

Posterior: $\pi_{\text{post}}(m|d) \propto \exp\left(-\frac{1}{2} \|Fm - d\|_{\Gamma_{\text{noise}}^{-1}}^2 - \frac{1}{2} \|m - m_{\text{prior}}\|_{\Gamma_{\text{prior}}^{-1}}^2\right)$
 $\propto \mathcal{N}(m_{\text{map}}, \Gamma_{\text{post}})$

$$\Gamma_{\text{post}} = (F^* \Gamma_{\text{noise}}^{-1} F + \Gamma_{\text{prior}}^{-1})^{-1}$$

$$m_{\text{map}} = \Gamma_{\text{post}}(F^* \Gamma_{\text{noise}}^{-1} d + \Gamma_{\text{prior}}^{-1} m_{\text{prior}})$$

SoA: Adjoint-based matrix-free methods

- $H := \Gamma_{\text{post}}^{-1}$ is the **Hessian**; each matrix-free Hessian action requires **1 forward** and **1 adjoint** model solve
- Usual approach relies on (randomized) low-rank decomposition of $F^* \Gamma_{\text{noise}}^{-1} F$ to invert **H** efficiently

Cascadia subduction zone digital twin

- $\text{dim}(\mathbf{m}) \sim 10^9$ parameters, $\text{dim}(\mathbf{d}) \sim 10^5$ data
- Governed by **hyperbolic** wave propagation model
 - Hessian has high effective $\text{rank}(H) \sim 10^5$
 - **~ 1 hour / Hessian action** $\rightarrow$ **decades** just to find $\mathbf{m}_{\text{map}}$
- Traditional fix of surrogates (e.g., ROMs, NNs, ...) is not feasible
 - Very large parameter dimension, Kolmogorov N -width, high-frequency

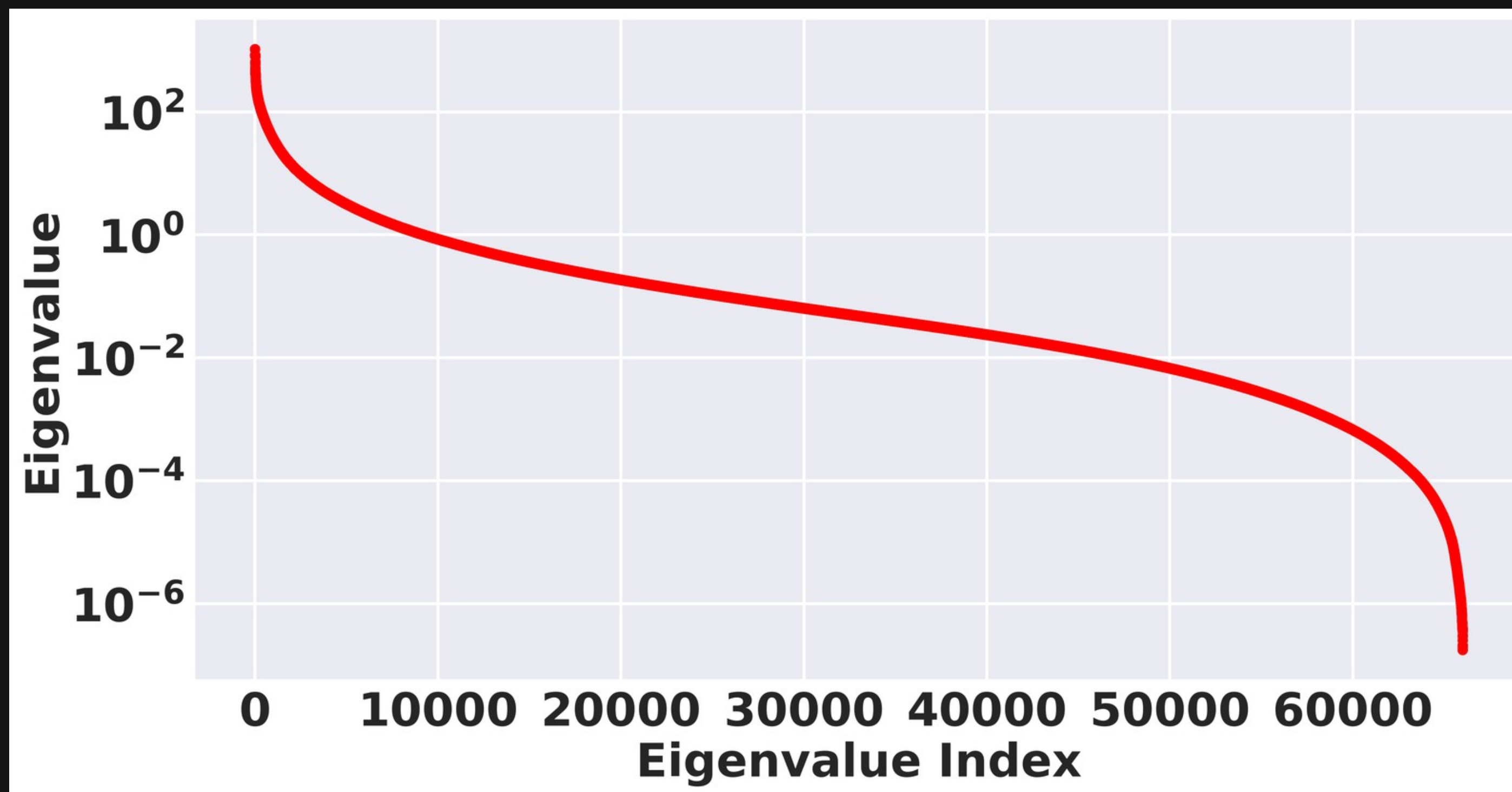
Conventional methods

- Need to solve large-scale linear system $Hm_{\text{map}} = f(d^{\text{obs}})$ in real time!
- Cascadia digital twin: $\dim(m) \sim 10^9$ parameters, $\dim(d^{\text{obs}}) \sim 2.5 \cdot 10^5$ data

Conventional methods are intractable!

- Constructing the **Hessian** $H = \Gamma_{\text{post}}^{-1}$ requires 1 model solve per column of **F**:
 $\sim 2.5 \cdot 10^5$ adjoint PDE solutions $\rightarrow$ ~ 25 years on 512 A100 GPUs
- Storing the Hessian in dp requires ~ 4 exabytes

Data misfit Hessian is not low rank!



Eigenvalues of the "inside-out" prior-preconditioned Hessian of the data misfit $\mathbf{F}\mathbf{\Gamma}_{\text{prior}}\mathbf{F}^*$

Hessian does not readily admit efficient/accurate low rank approximation, resulting in a **prohibitive cost of computing inverse solution the "usual way"**

Acoustic-gravity model

- Partial differential equation (PDE) model

$$\rho \frac{\partial \vec{u}}{\partial t} + \nabla p = 0, \quad \frac{1}{K} \frac{\partial p}{\partial t} + \nabla \cdot \vec{u} = 0, \quad \text{in } \Omega \times (0, T)$$

- Boundary conditions

- Sea surface (coupling with surface-gravity wave)

$$p = \rho g \eta, \quad \partial \eta / \partial t = \vec{u} \cdot \vec{n}, \quad \text{on } \Gamma_{\text{surface}} \times (0, T)$$

- Seafloor velocity (boundary source)

$$-\partial b / \partial t = \vec{u} \cdot \vec{n}, \quad \text{on } \Gamma_{\text{bottom}} \times (0, T)$$

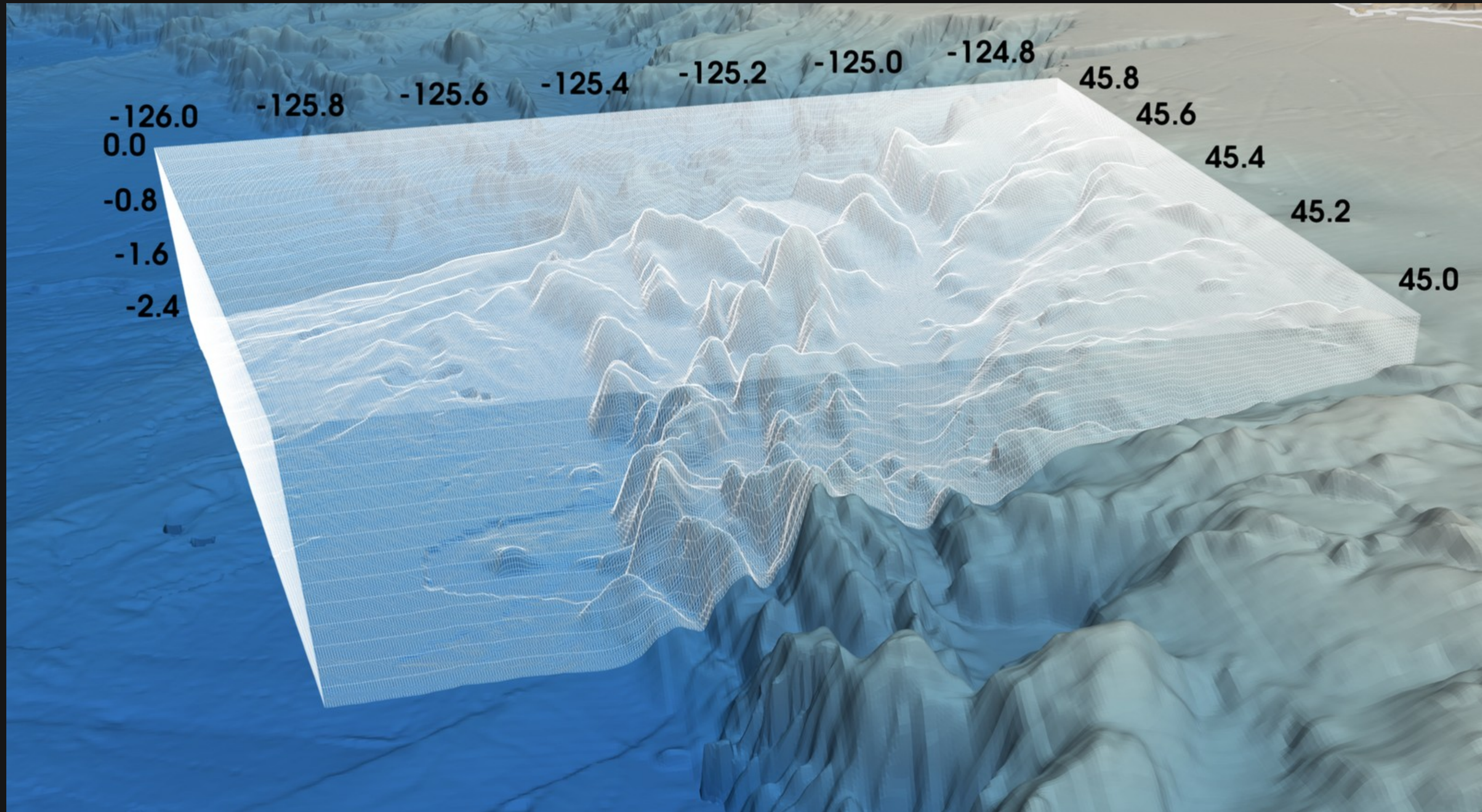
- Absorbing boundary (outgoing waves)

$$\vec{u} \cdot \vec{n} = p / \rho c, \quad \text{on } \Gamma_{\text{absorb}} \times (0, T)$$

- Initial conditions (homogeneous)

- Implemented with **MFEM** using high-order finite elements and RK4 time-stepping

Bathymetry-adapted meshing



Cascadia margin-wide rupture scenario

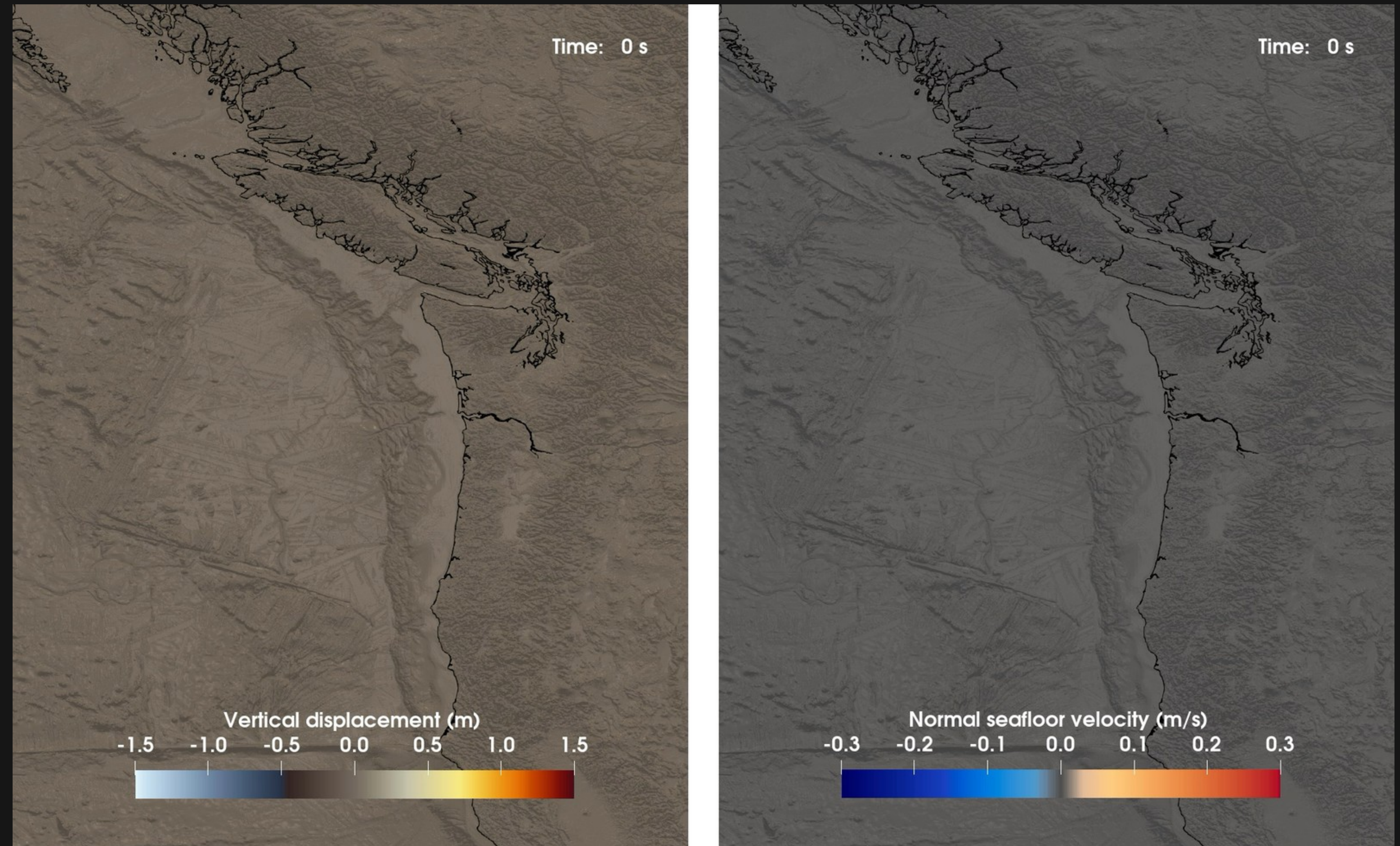
Left:

Vertical seafloor
uplift

Right:

Seafloor normal
velocity

Dynamic rupture
earthquake scenarios of
Cascadia earthquakes using
geodetic locking models,
Glehman et al., Seismica,
2025



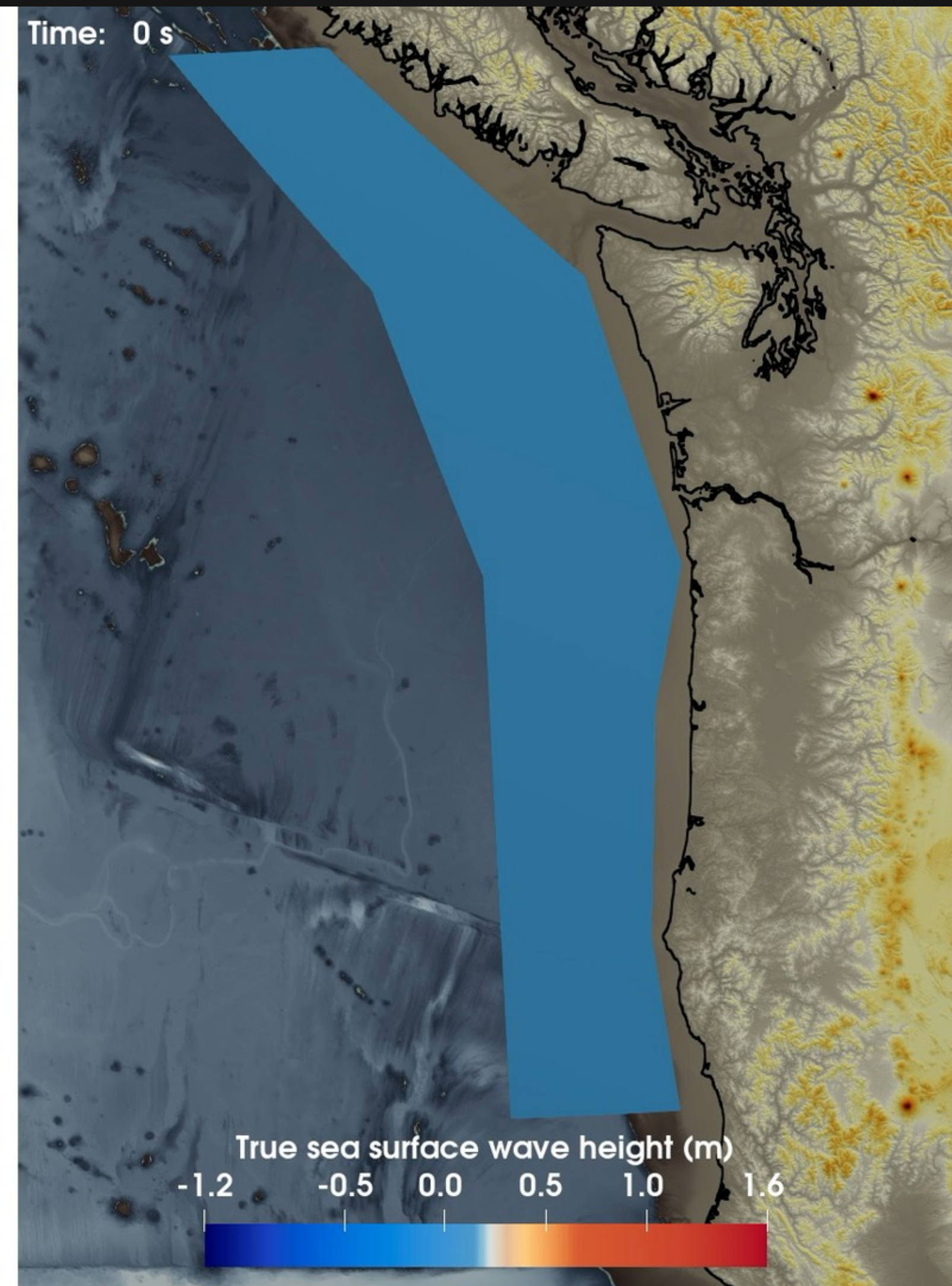
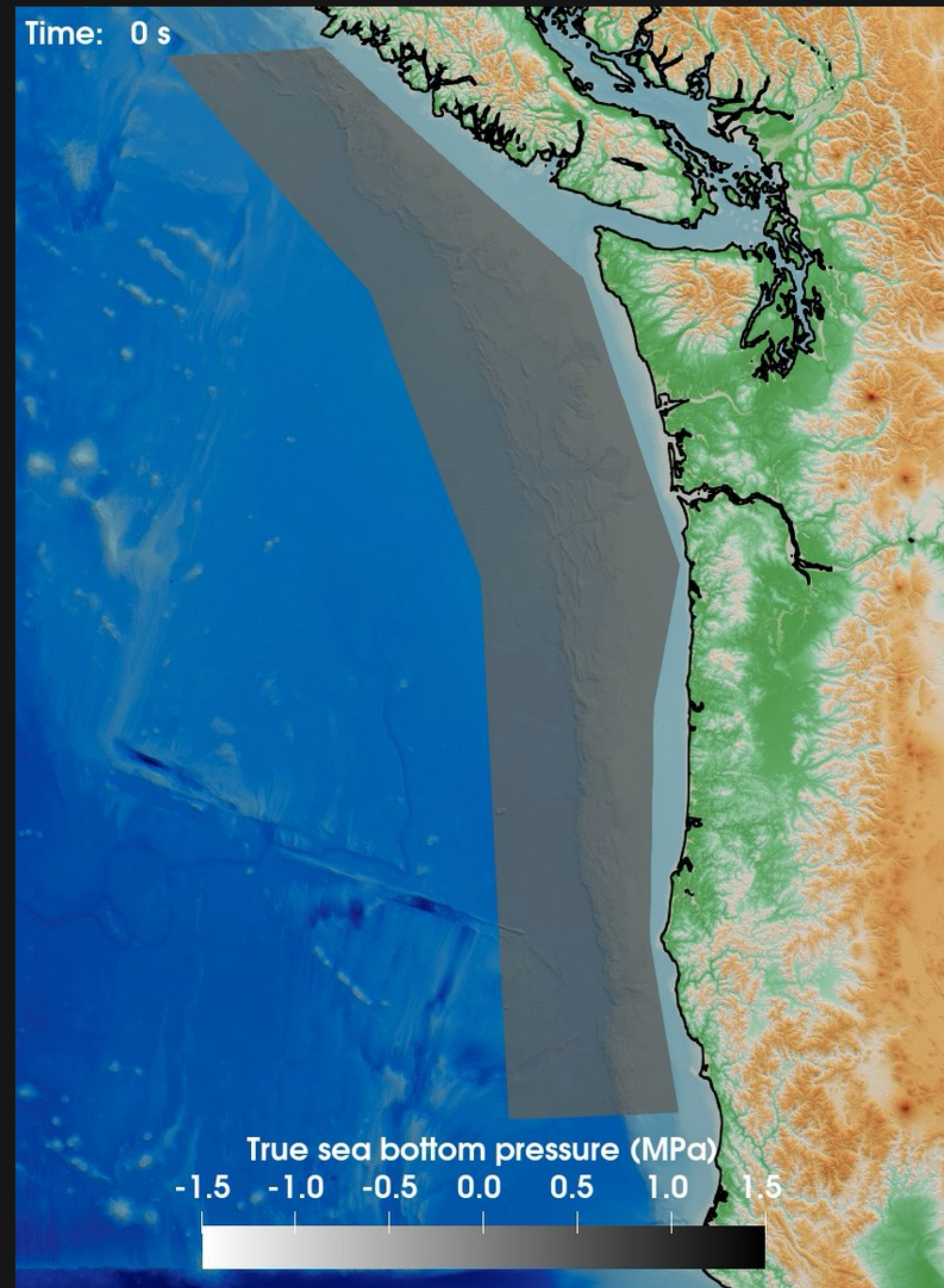
Acoustic-gravity simulation

Left:

Seafloor pressure
change

Right:

Sea surface wave
height



HPC systems



El Capitan:

- **#1 Supercomputer** (June '25 TOP500)
- 11,136 nodes with **44,544 AMD MI300A**
- System peak: **2.75 ExaFLOP/s** (dp)
- Sustained performance: 1.74 ExaFLOP/s (dp)
- System memory: **5.70 PB**
- Vendor: HPE
- **We used 43,520 GPUs of El Capitan to do the offline phase the online inference then runs on a laptop**

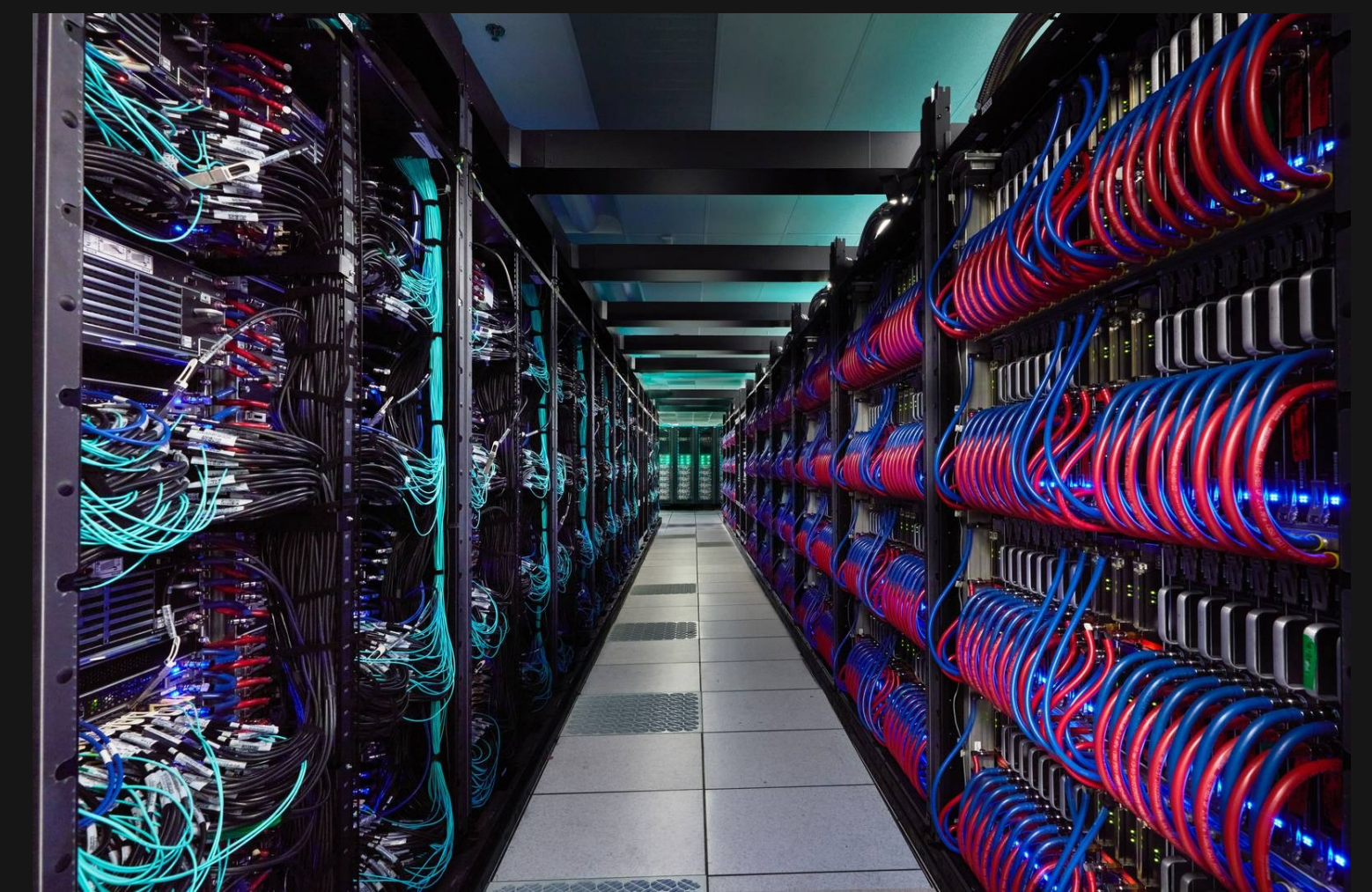


Image credit: Livermore Computing

HPC systems

Alps:

- **#8 Supercomputer** (June '25 TOP500)
- 2,688 nodes with **10,752 NVIDIA GH200**
- System peak: **574.8 PetaFLOP/s** (dp)
- Sustained: 434.9 PetaFLOP/s (dp)
- Vendor: HPE

Perlmutter:

- **#25 Supercomputer** (June '25 TOP500)
- 1,536 nodes with **6,144 NVIDIA A100**
- System peak: **113.0 PetaFLOP/s** (dp)
- Sustained: 79.2 PetaFLOP/s (dp)
- Vendor: HPE



Image credit: Swiss National Supercomputing Centre



Image credit: NERSC

Strong scaling



Weak scaling



GPU kernel optimizations



But how to solve the inverse problem?

Autonomous dynamical system

- Evolution of the physics model does not depend explicitly on the independent variable (e.g. time)
- Here: the mapping $m(\vec{x}, t + \tau) \mapsto d(\vec{x}, t + \tau)$ is the same as $m(\vec{x}, t) \mapsto d(\vec{x}, t)$
- The discrete **p2o map** F is shift-invariant with respect to time-stepping

Block Toeplitz structure, FFT-based solver

F is block Toeplitz ($N_t \times N_t$ blocks: $F_{ij} \in \mathbb{R}^{N_d N_m}$, where $N_d \ll N_m$)

$$\begin{bmatrix} d_1 \\ d_2 \\ d_3 \\ \vdots \\ d_{N_t} \end{bmatrix} = \begin{bmatrix} \mathbf{F}_{11} & 0 & 0 & \cdots & 0 \\ \mathbf{F}_{21} & \mathbf{F}_{11} & 0 & \cdots & 0 \\ \mathbf{F}_{31} & \mathbf{F}_{21} & \mathbf{F}_{11} & \ddots & \vdots \\ \vdots & \vdots & \ddots & \ddots & 0 \\ \mathbf{F}_{N_t,1} & \mathbf{F}_{N_t-1,1} & \cdots & \mathbf{F}_{21} & \mathbf{F}_{11} \end{bmatrix} \begin{bmatrix} m_1 \\ m_2 \\ m_3 \\ \vdots \\ m_{N_t} \end{bmatrix}, \quad \begin{aligned} d_i &= d(\vec{x}, t_i) \in \mathbb{R}^{N_d} \\ m_i &= m(\vec{x}, t_i) \in \mathbb{R}^{N_m} \end{aligned}$$

- Precomputation of F by only N_d (number of sensors) adjoint PDE solutions
- Compact storage of F: $\mathcal{O}(N_m N_d N_t)$
- PDE-free application of F and F^* in Fourier space: $\mathcal{O}(N_m N_d N_t \log N_t)$

Block Toeplitz matrix is block-diagonalized by FFT

Offline-online decomposition

Phase 1 (**offline**): Construct $\mathbf{F}$ and $\mathbf{F}_q$ maps from adjoint PDE solves

Phase 2 (**offline**): Compute compact representation of the Hessian

Apply Sherman–Morrison–Woodbury formula to reformulate Hessian in data space

$$\Gamma_{\text{post}} = \left(\mathbf{F}^* \Gamma_{\text{noise}}^{-1} \mathbf{F} + \Gamma_{\text{prior}}^{-1} \right)^{-1} = \Gamma_{\text{prior}} \left(\mathbf{I} - \underbrace{\mathbf{F}^* (\Gamma_{\text{noise}} + \mathbf{F} \Gamma_{\text{prior}} \mathbf{F}^*)^{-1} \mathbf{F}}_{\mathbf{K}} \Gamma_{\text{prior}} \right)$$

Exploit that $\mathbf{G}^ := \Gamma_{\text{prior}} \mathbf{F}^*$ is block Toeplitz*

Phase 3 (**offline**): Compute uncertainties

Goal-oriented approach: Compute uncertainty in the quantities of interest (QoI)

$$\mathbf{q} \sim \mathcal{N}(\mathbf{F}_q \mathbf{m}_{\text{map}}, \mathbf{F}_q \Gamma_{\text{post}} \mathbf{F}_q^*), \quad \mathbf{F}_q \Gamma_{\text{post}} \mathbf{F}_q^* = \mathbf{F}_q (\mathbf{I} - \mathbf{G}^* \mathbf{K}^{-1} \mathbf{F}) \mathbf{G}_q^*$$

Phase 4 (**online**): Compute parameter and QoI MAP points in real time

Workflow (offline-online decomposition)



Cascadia margin-wide rupture inversion

Inverse problem configuration:

- **Spatial resolution:** 300 m
- **Simulation time:** $T = 420$ s
- **Temporal parameter, data, and QoI dimension:** $N_t = 420$ (1 Hz frequency)
- **Spatial parameter dimension:** $N_d = 2,416,530$
- **Number of sensors:** $N_d = 600$
- **Number of QoI spatial locations:** $N_q = 21$
- **Total parameter dimension:** $N_m N_t = 1,014,942,600$
- **Total data dimension:** $N_d N_t = 252,000$
- **Total QoI dimension:** $N_q N_t = 8,820$
- **Total state dimension:** 3,744,141,189 spatial DOF; 336,000 RK4 timesteps

Compute times for each phase

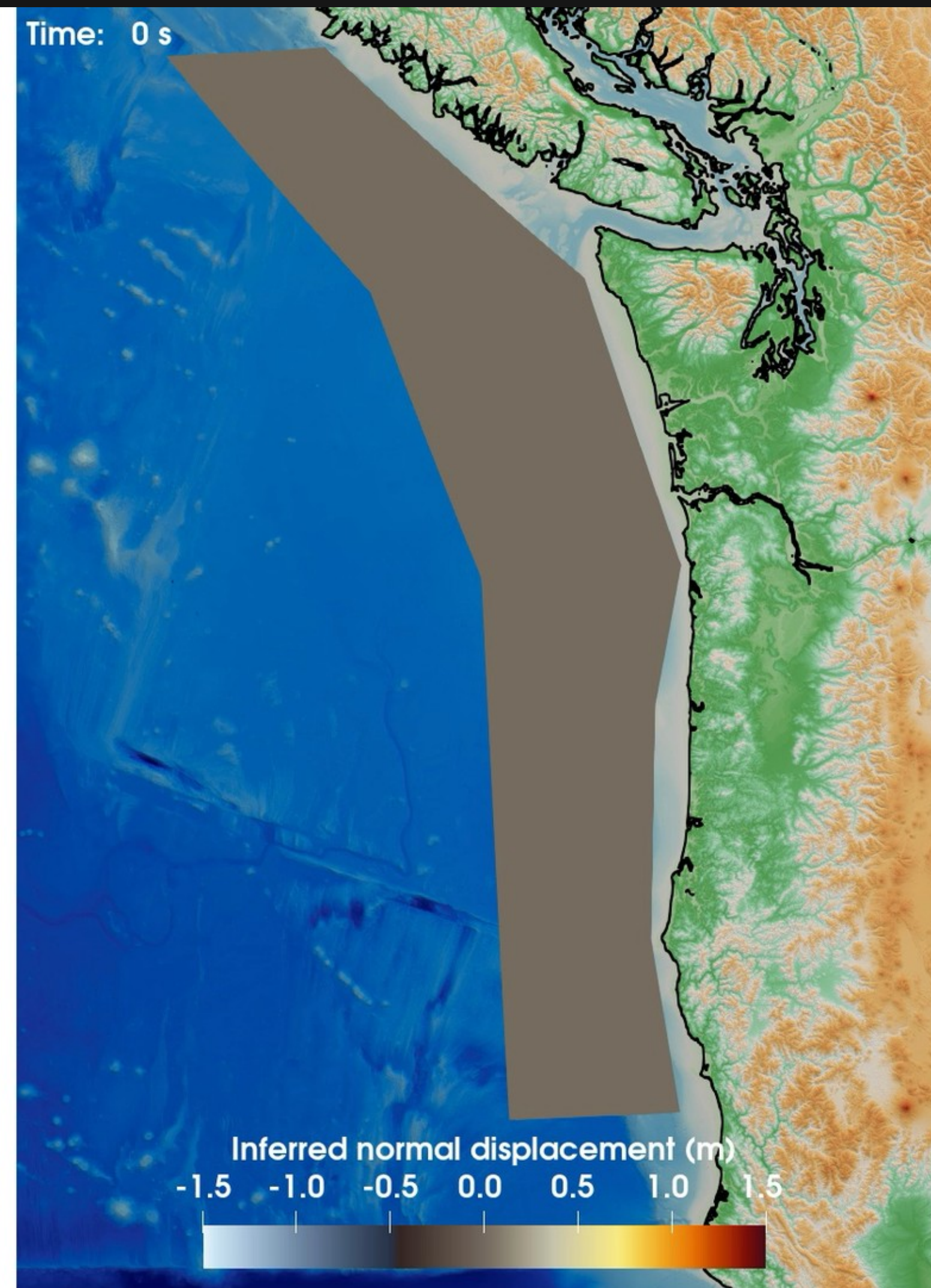
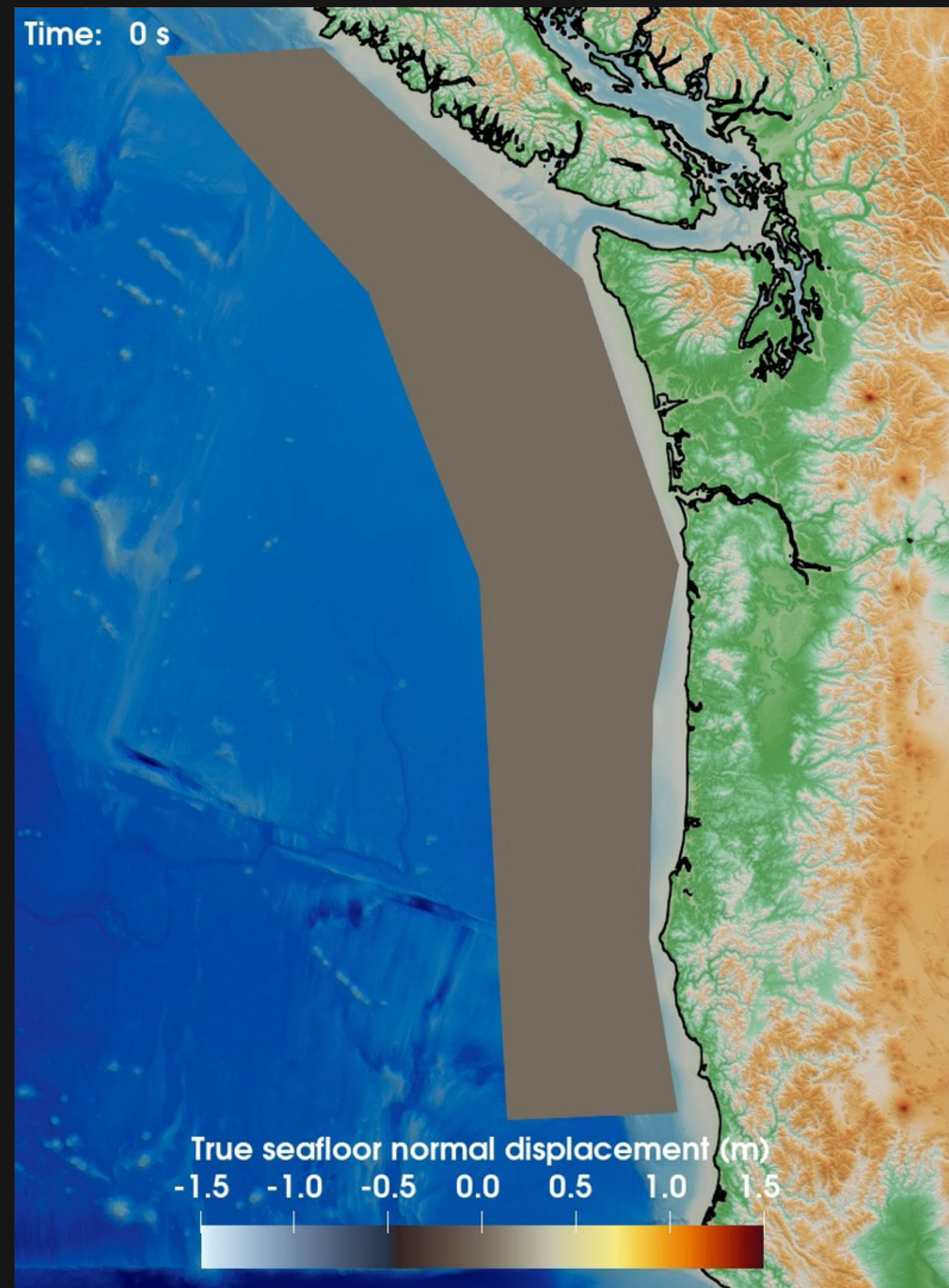
Phase	Task	#GPUs	Compute time	Phase	Task	#GPUs	Compute time
1	1 form $F : m \mapsto d$	512	600 x 52 m ~ 520 hours		1 form $F : m \mapsto d$	512	600 x 52 m ~ 520 hours
	form $F_q : m \mapsto q$	512	21 x 52 m ~ 18 hours		form $F_q : m \mapsto q$	512	21 x 52 m ~ 18 hours
	2 form $G^* = \Gamma_{\text{prior}} F^*$	16	600 x 4.5 s ~ 45 minutes		2 form $G^* = \Gamma_{\text{prior}} F^*$	16	600 x 4.5 s ~ 45 minutes
	form $G_q^* = \Gamma_{\text{prior}} F_q^*$	16	21 x 4.5 s ~ 1.5 minutes		form $G_q^* = \Gamma_{\text{prior}} F_q^*$	16	21 x 4.5 s ~ 1.5 minutes
2	form $K = \Gamma_{\text{noise}} + FG^*$	512	252,000 x 24 ms ~ 100 minutes		form $K = \Gamma_{\text{noise}} + FG^*$	512	252,000 x 24 ms ~ 100 minutes
	factorize K	25	22 seconds		factorize K	25	22 seconds
	3 compute $\Gamma_{\text{post}(q)}$	512	8,820 x 150 ms ~ 25 minutes		3 compute $\Gamma_{\text{post}(q)}$	512	8,820 x 150 ms ~ 25 minutes
	compute $Q : d \mapsto q$	512	8,820 x 150 ms ~ 25 minutes		compute $Q : d \mapsto q$	512	8,820 x 150 ms ~ 25 minutes
3	4 infer parameters m_{map}	512	< 0.2 seconds		4 infer parameters m_{map}	512	< 0.2 seconds
	predict QoI q_{map}	1	< 1 millisecond		predict QoI q_{map}	1	< 1 millisecond
4	1 form $F : m \mapsto d$	512	600 x 52 m ~ 520 hours		1 form $F : m \mapsto d$	512	600 x 52 m ~ 520 hours
	form $F_q : m \mapsto q$	512	21 x 52 m ~ 18 hours		form $F_q : m \mapsto q$	512	21 x 52 m ~ 18 hours
	2 form $G^* = \Gamma_{\text{prior}} F^*$	16	600 x 4.5 s ~ 45 minutes		2 form $G^* = \Gamma_{\text{prior}} F^*$	16	600 x 4.5 s ~ 45 minutes
	form $G_q^* = \Gamma_{\text{prior}} F_q^*$	16	21 x 4.5 s ~ 1.5 minutes		form $G_q^* = \Gamma_{\text{prior}} F_q^*$	16	21 x 4.5 s ~ 1.5 minutes
5	form $K = \Gamma_{\text{noise}} + FG^*$	512	252,000 x 24 ms ~ 100 minutes		form $K = \Gamma_{\text{noise}} + FG^*$	512	252,000 x 24 ms ~ 100 minutes
	factorize K	25	22 seconds		factorize K	25	22 seconds
	3 compute $\Gamma_{\text{post}(q)}$	512	8,820 x 150 ms ~ 25 minutes		3 compute $\Gamma_{\text{post}(q)}$	512	8,820 x 150 ms ~ 25 minutes
	compute $Q : d \mapsto q$	512	8,820 x 150 ms ~ 25 minutes		compute $Q : d \mapsto q$	512	8,820 x 150 ms ~ 25 minutes
6	4 infer parameters m_{map}	512	< 0.2 seconds		4 infer parameters m_{map}	512	< 0.2 seconds
	predict QoI q_{map}	1	< 1 millisecond		predict QoI q_{map}	1	< 1 millisecond

Time-to-solution for the online computation is < 0.2 seconds!

True vs. inferred spatiotemporal seafloor motion

Left:
"True"
seafloor
normal
uplift

Middle:
Mean of
inferred
seafloor
normal
uplift



600 hypothesized
sensor locations

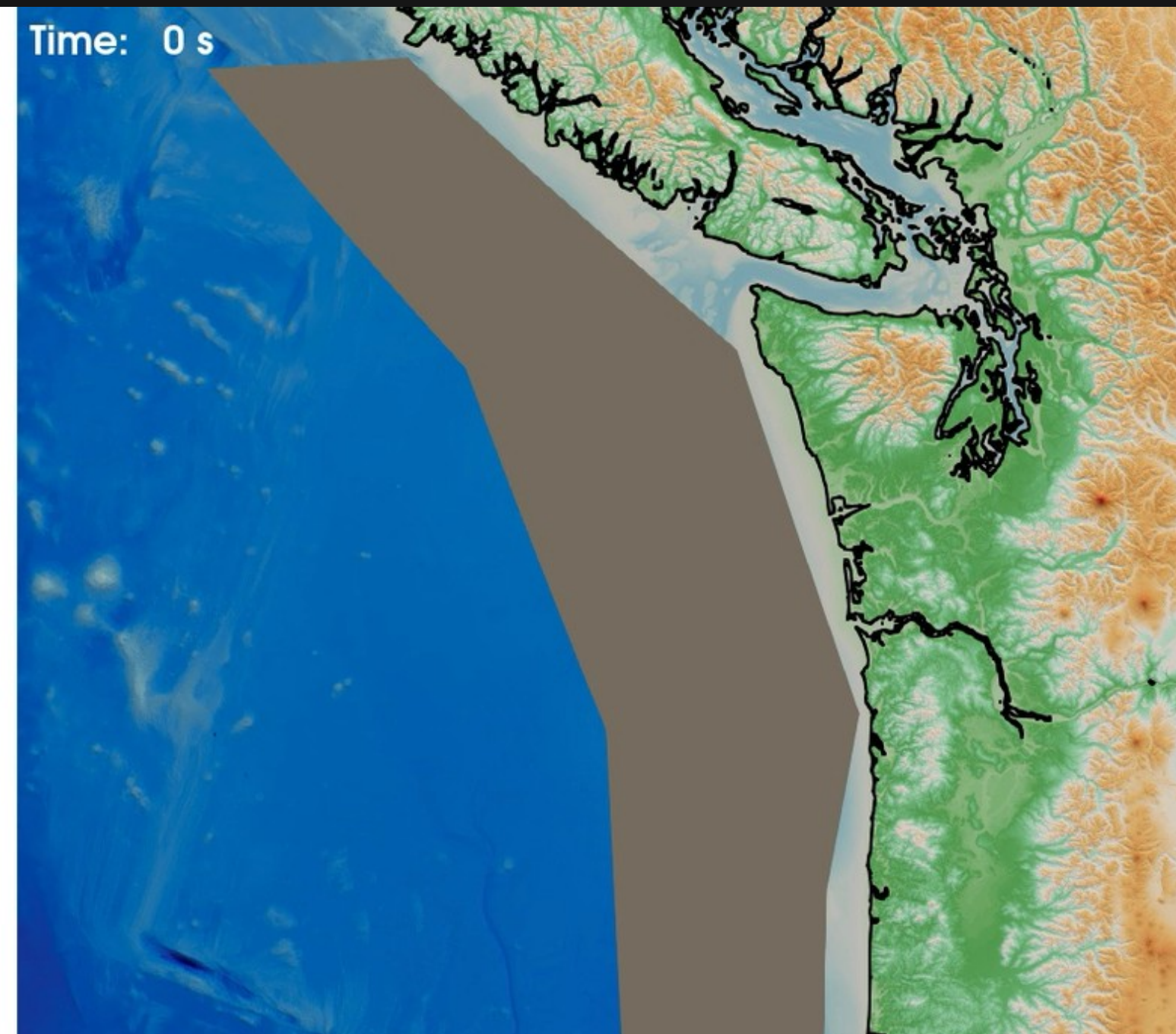
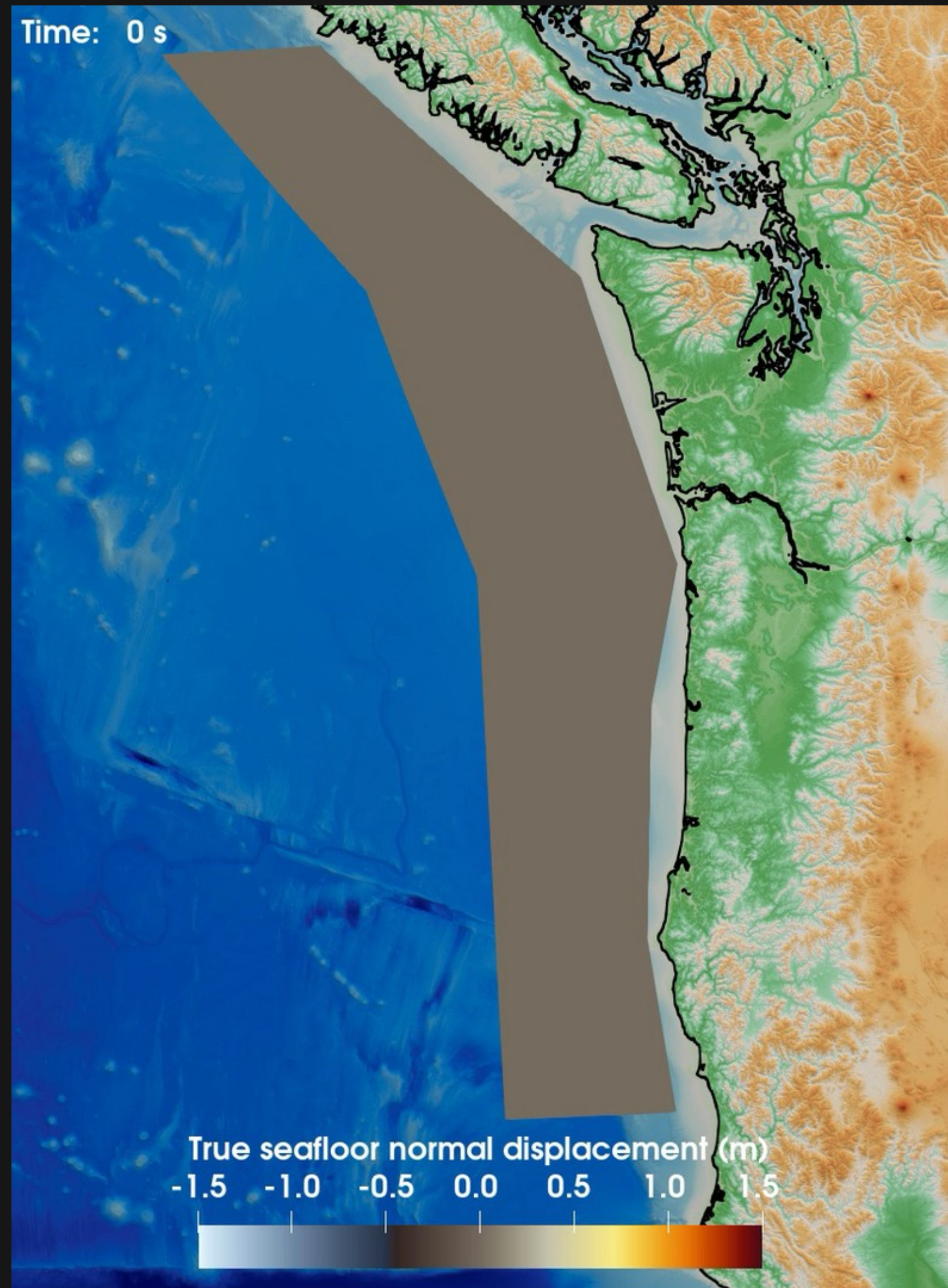
True vs. inferred spatiotemporal seafloor motion

Left:

"True"
seafloor
normal
uplift

Middle:

Mean of
inferred
seafloor
normal
uplift



Inverse problem:

Given pressure recordings from sensors on the seafloor,
infer the spatiotemporal seafloor motion in the subduction zone

Forecasting problem:

Given inferred spatiotemporal seafloor motion,
forward predict tsunami wave heights at specified coastal locations

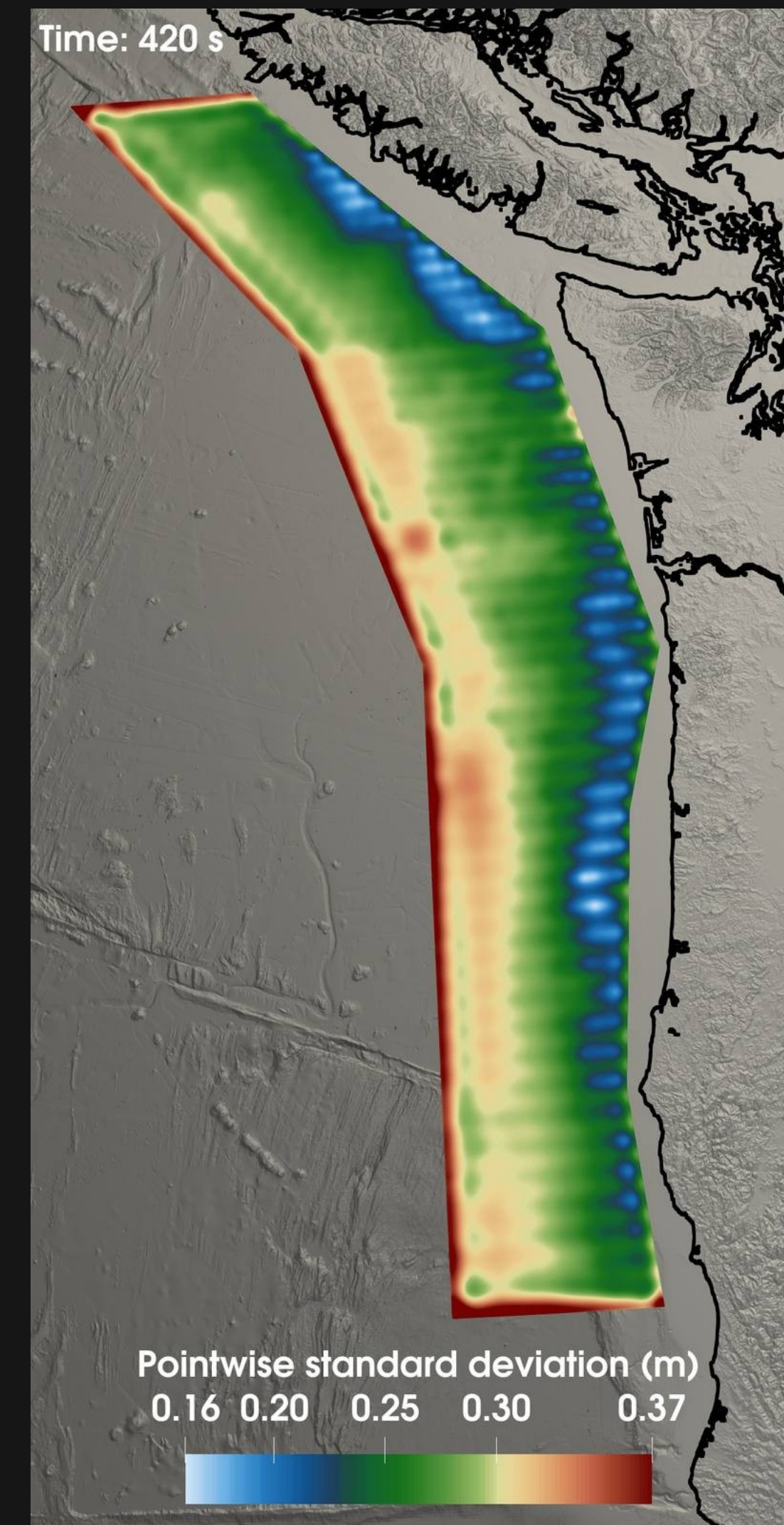
Sensor locations and parameter uncertainties

Left:

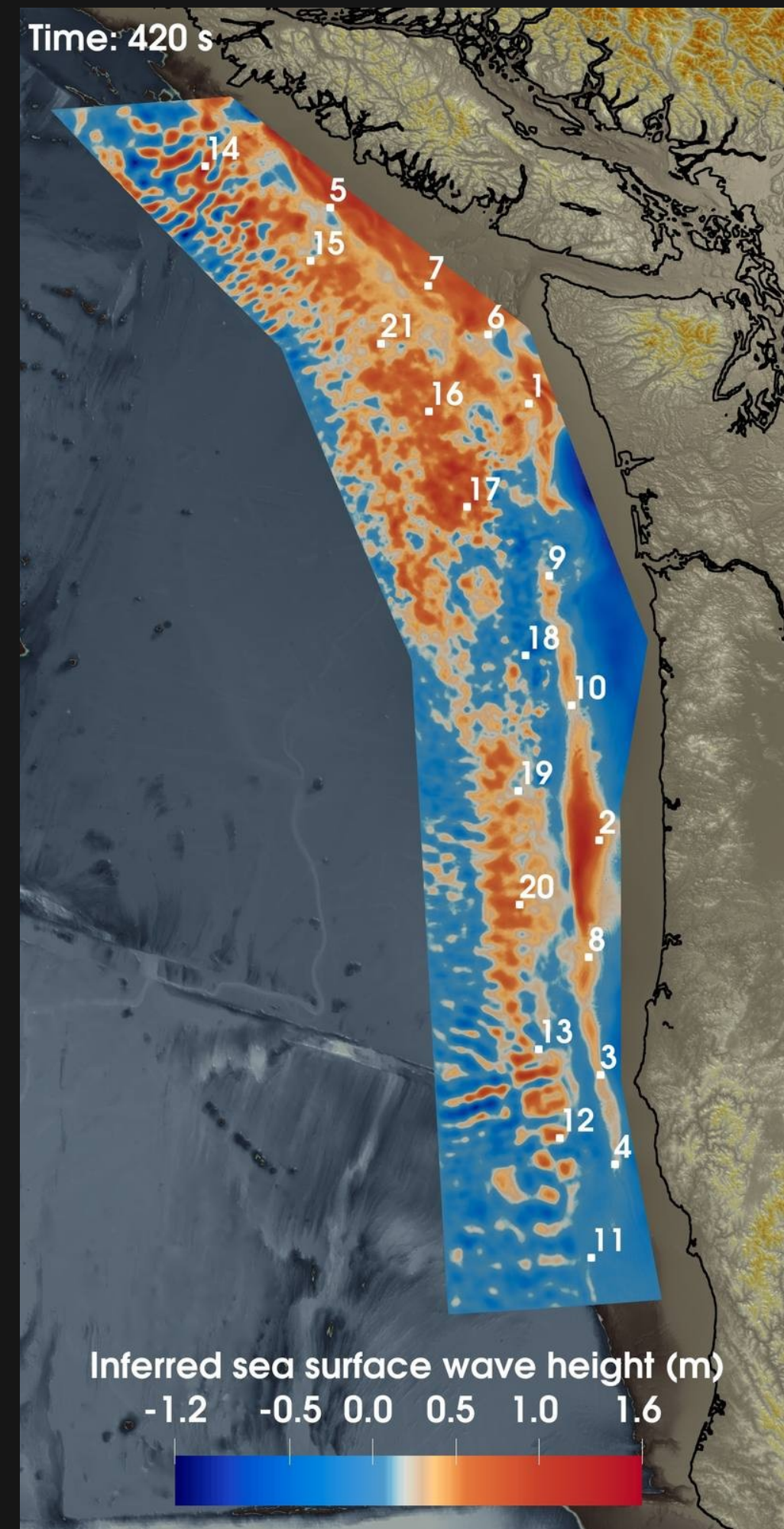
600 hypothesized
sensor locations

Right:

Uncertainties
illustrated as
pointwise standard
deviations of seafloor
normal uplift



Real-time tsunami wave height forecasts with 95% credible intervals (CIs)



Highlights

- Fastest time-to-solution of a PDE-based Bayesian inverse problem with 1 billion parameters in 0.2 seconds
Ten-billion-fold speedup for high-fidelity
Bayesian-inversion-based tsunami early warning!
- Largest-to-date unstructured mesh finite element simulation with 55.5 trillion DOF on 43,520 GPUs
- 92% weak and 79% strong parallel efficiencies in scaling over a 128x increase of GPUs on the *El Capitan* system
- Performance-portable implementation; excellent scalability on *Alps*, *El Capitan*, *Frontera*, and *Perlmutter*

Literature references - I



S. Henneking, S. Venkat, V. Dobrev, J. Camier, T. Kolev, M. Fernando, A.-A. Gabriel, and O. Ghattas. “Real-time Bayesian inference at extreme scale: A digital twin for tsunami early warning applied to the Cascadia subduction zone.” In: *The International Conference for High Performance Computing, Networking, Storage and Analysis (SC '25)*, November 16–21, 2025, St Louis, MO, USA. ACM, New York, NY, USA.



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Literature references - II



J. Tu, I. Karlin, J. Camier, V. Dobrev, T. Kolev, S. Henneking, O. Ghattas. “Accelerating high-order finite element simulations at extreme scale with FP64 tensor cores.” In: *arXiv preprint arXiv:2603.09038* (2026).



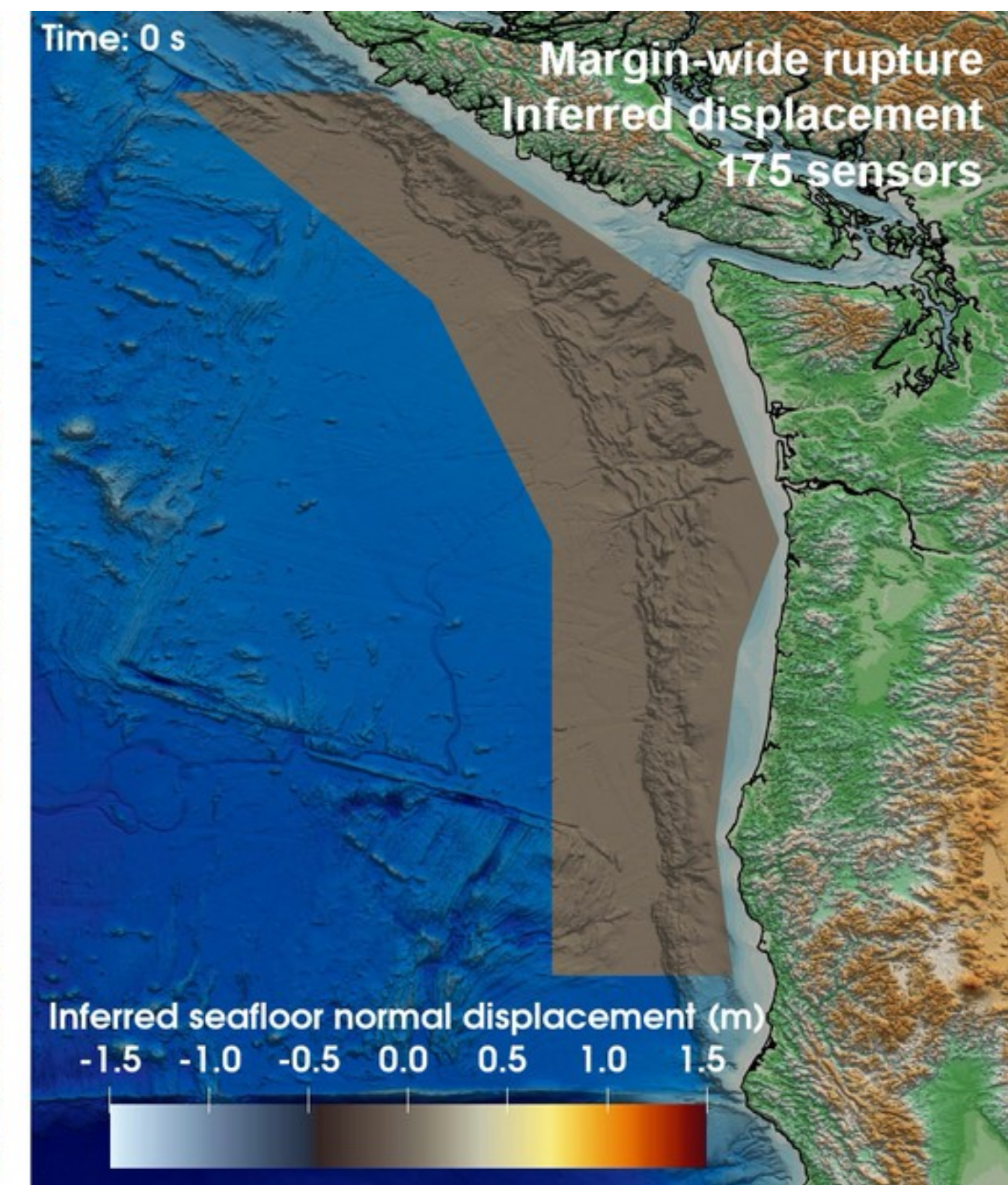
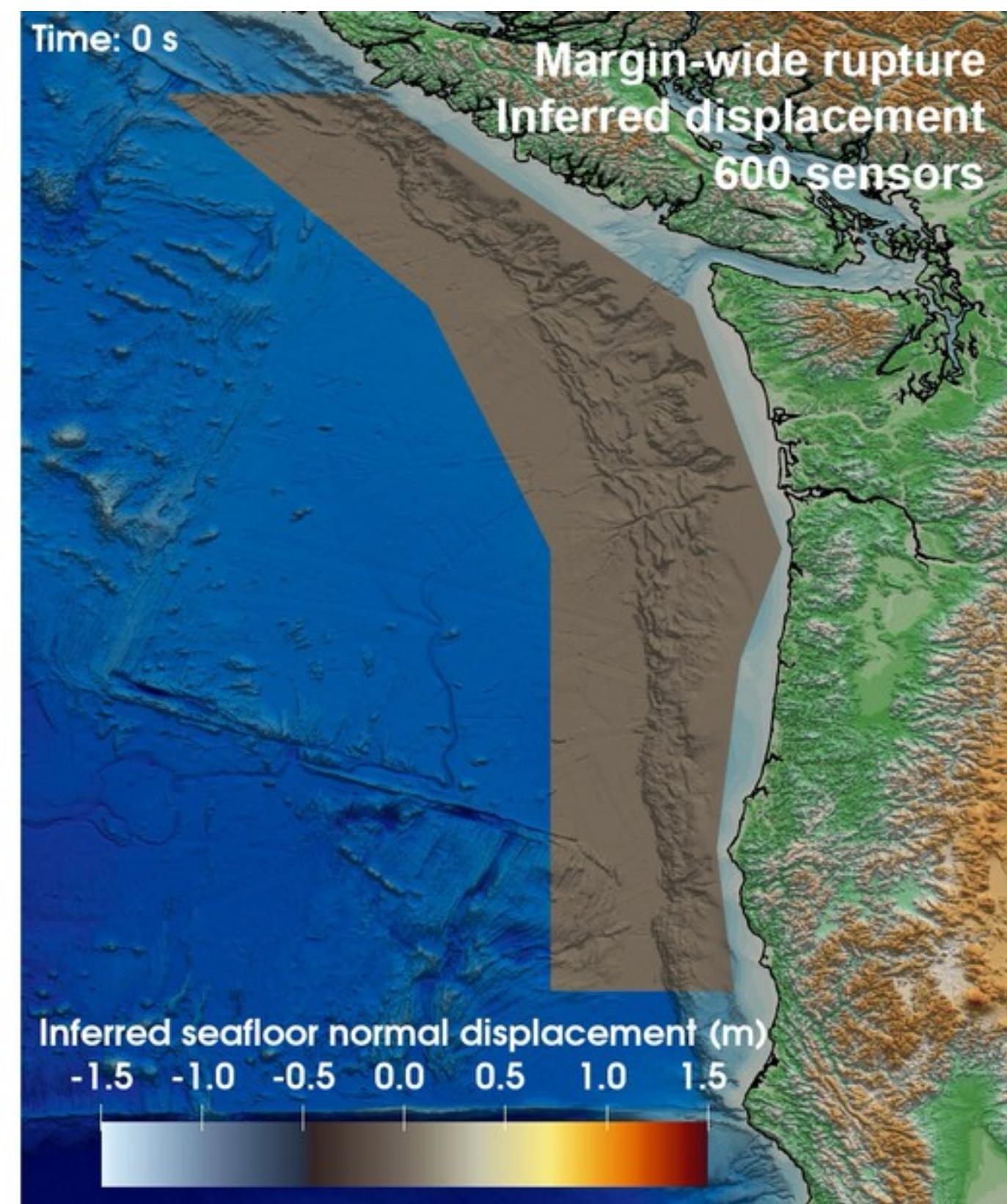
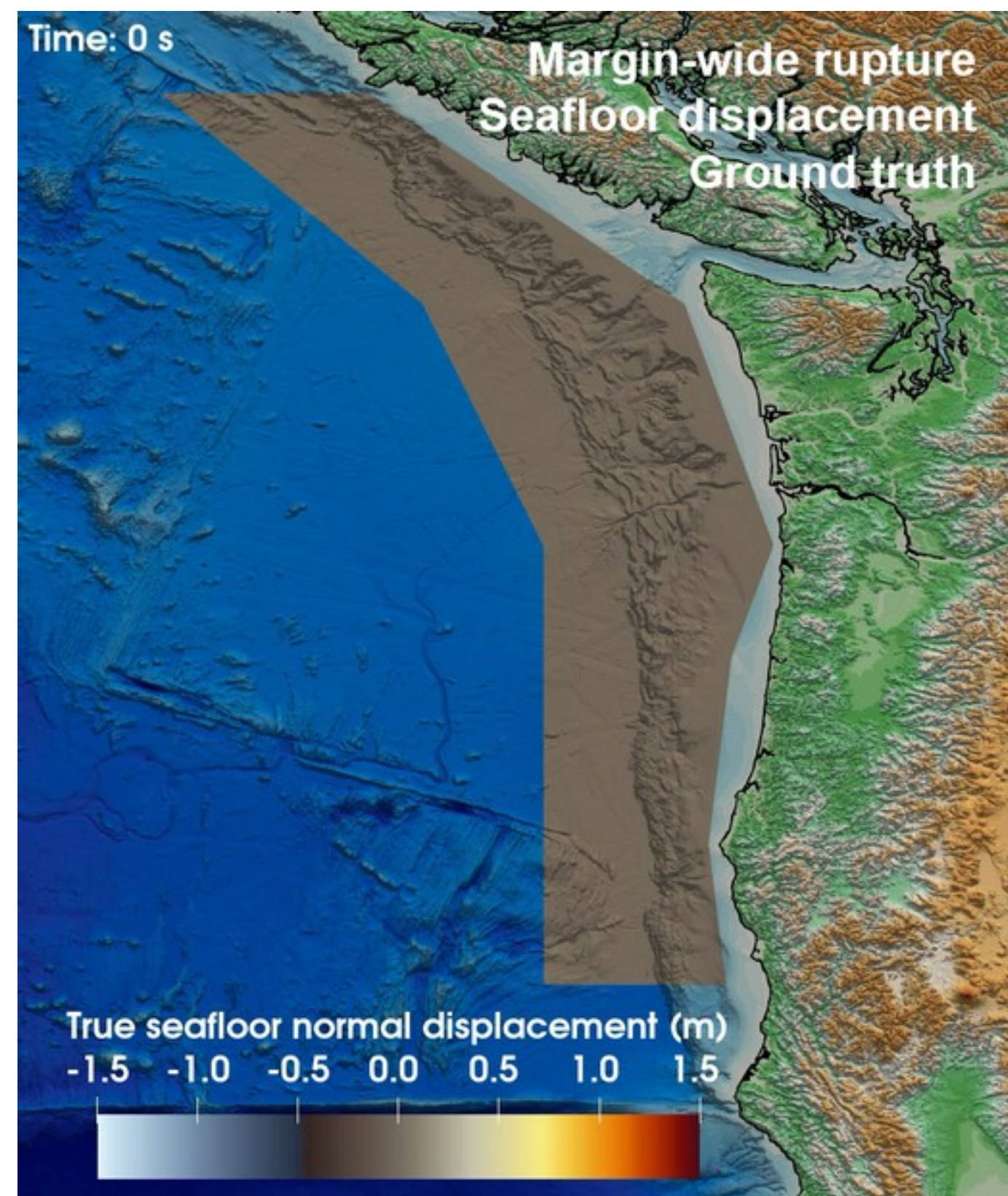
S. Henneking, F. Kutschera, S. Venkat, A.-A. Gabriel, O. Ghattas. “Real-time probabilistic tsunami forecasting in Cascadia from sparse offshore pressure observations.” In: *arXiv preprint:2603.14966* (2026).



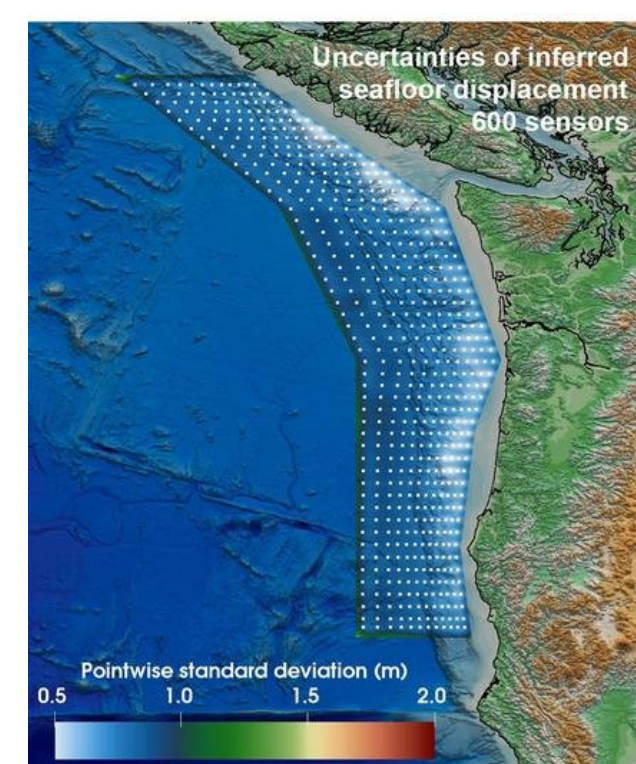
S. Venkat, S. Henneking, O. Ghattas. “Sensor placement for tsunami early warning via large-scale Bayesian optimal experimental design.” In: *arXiv preprint: 2604.08812* (2026).

Real-time probabilistic tsunami forecasting in Cascadia from sparse offshore pressure observations

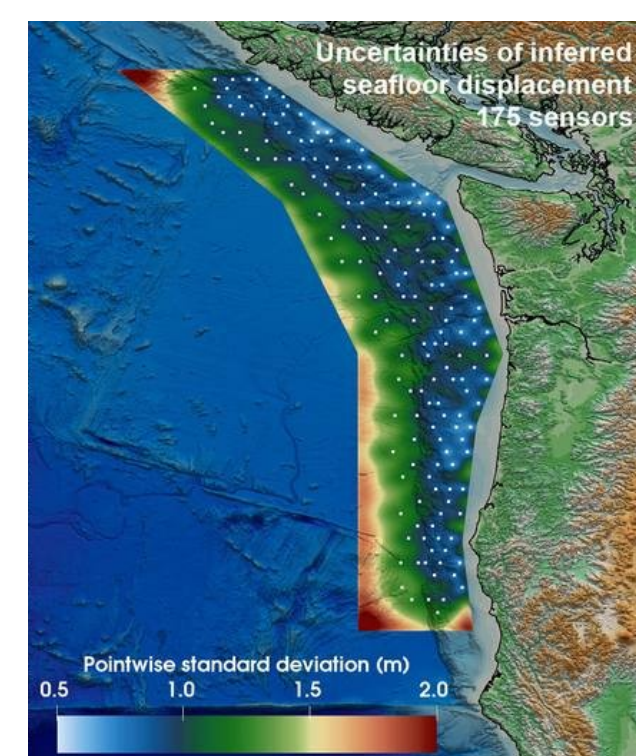
- Forecast errors for **sparse 175 sensor network** remain low at 22.1% for the margin-wide and 19.6% for the partial rupture



600 sensors



175 sensors



(Henneking et al., 2026,

Thank you!
Questions?

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Henneking et al., Art in HPC, SC'