

# Scope is all you need:

Transforming LLMs for HPC Code

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# Our 2023 papers in this topic (so far)

- Kadosh, Tal, Niranjan Hasabnis, Vy A. Vo, Nadav Schneider, Neva Krien, Abdul Wasay, Nesreen Ahmed, Ted Willke, Guy Tamir, Yuval Pinter, Timothy Mattson, and Gal Oren . "**Scope is all you need: Transforming LLMs for HPC Code.**" *arXiv preprint arXiv:2308.09440* (2023).
- Kadosh, Tal, Niranjan Hasabnis, Timothy Mattson, Yuval Pinter, and Gal Oren. "**Quantifying OpenMP: Statistical Insights into Usage and Adoption [HPCorpus].**" *arXiv preprint arXiv:2308.08002* (2023). **HPEC'23**
- Schneider, Nadav, Tal Kadosh, Niranjan Hasabnis, Timothy Mattson, Yuval Pinter, and Gal Oren. "**MPI-rical: Data-Driven MPI Distributed Parallelism Assistance with Transformers.**" *arXiv preprint arXiv:2305.09438* (2023). **AI4DEV @ SC'23**
- Kadosh, Tal, Nadav Schneider, Niranjan Hasabnis, Timothy Mattson, Yuval Pinter, and Gal Oren. "**Advising OpenMP Parallelization via a Graph-Based Approach with Transformers.**" *arXiv preprint arXiv:2305.11999* (2023). **IWOMP'23**
- Harel, Re'em, Yuval Pinter, and Gal Oren. "**Learning to parallelize in a shared-memory environment with transformers.**" *Proceedings of the 28th ACM SIGPLAN Annual Symposium on Principles and Practice of Parallel Programming*. 2023. **PPoPP'23**
  - Re'em Harel, Tal Kadosh, Niranjan Hasabnis, Timothy Mattson, Yuval Pinter, and Gal Oren. "**PragFormer: Data-driven Parallel Source Code Classification with Transformers**", 29 August 2023, *preprint (V1) Research Square* [<https://doi.org/10.21203/rs.3.rs-3254961/v1>]

# Scope is all you need:

Intro and objectives - LLMs for HPC:

Gal Oren

Novel HPC code database - HPCorpus:

Niranjan Hasabnis

Compiler-oriented tokenizer - Tokompiler:

Vy A. Vo

Downstream Task #1 - OpenMP:

Tal Kadosh

Downstream Task #2 - MPI:

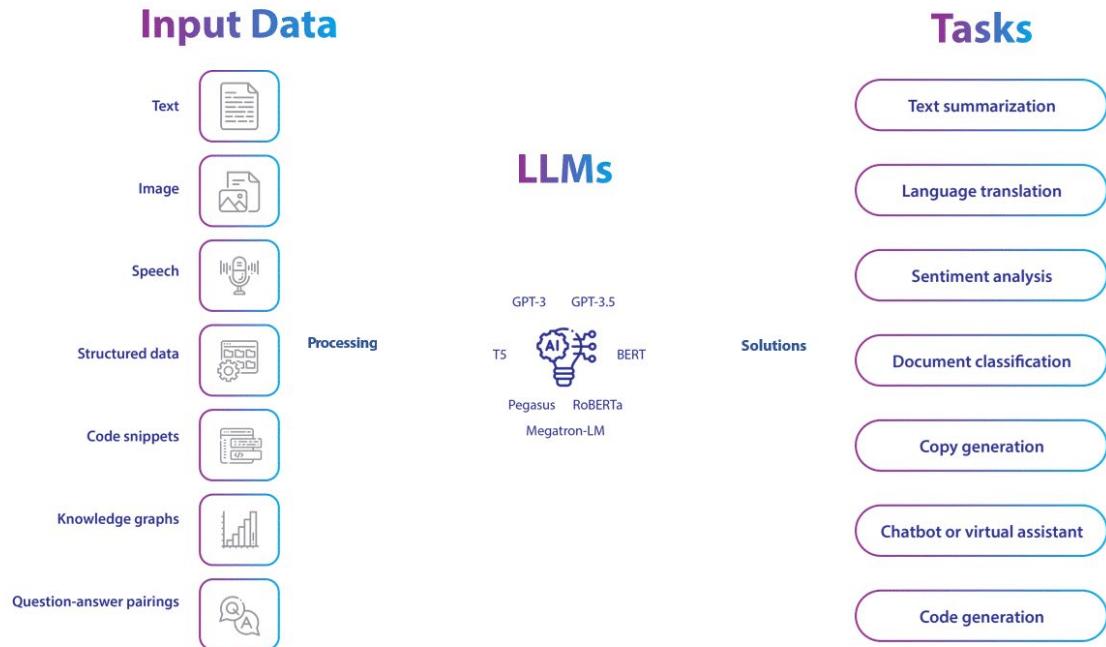
Nadav Schneider

# Scope is all you need:

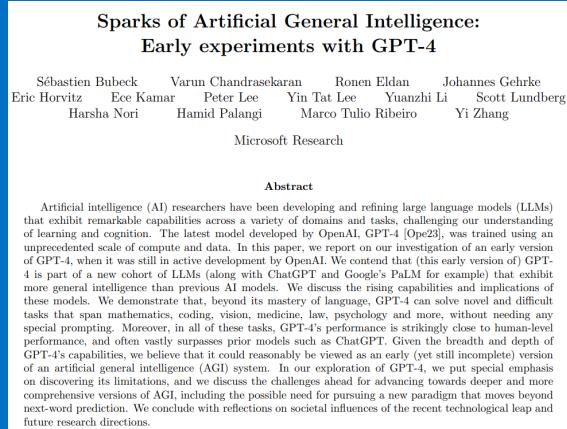
|   |                   |
|---|-------------------|
| Intro and objectives - LLMs for HPC:      | Gal Oren          |
| Novel HPC code database - HPCorpus:       | Niranjan Hasabnis |
| Compiler-oriented tokenizer - Tokompiler: | Vy A. Vo          |
| Downstream Task #1 - OpenMP:              | Tal Kadosh        |
| Downstream Task #2 - MPI:                 | Nadav Schneider   |

# Ever-increasing scope

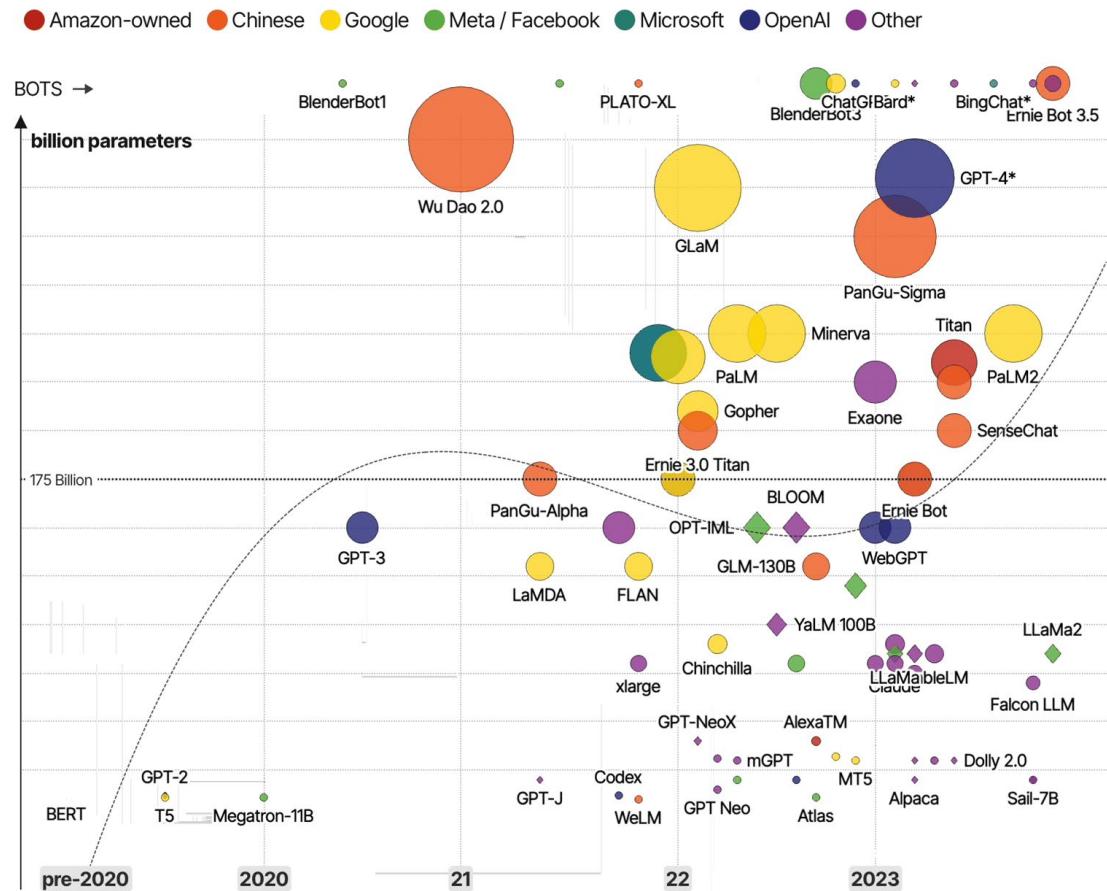
- Infinite data
- Extend data representations
- (Really) large models
- Huge compute power
- Increasing tasks
- Fusion of knowledge
- ...



# General Intelligence

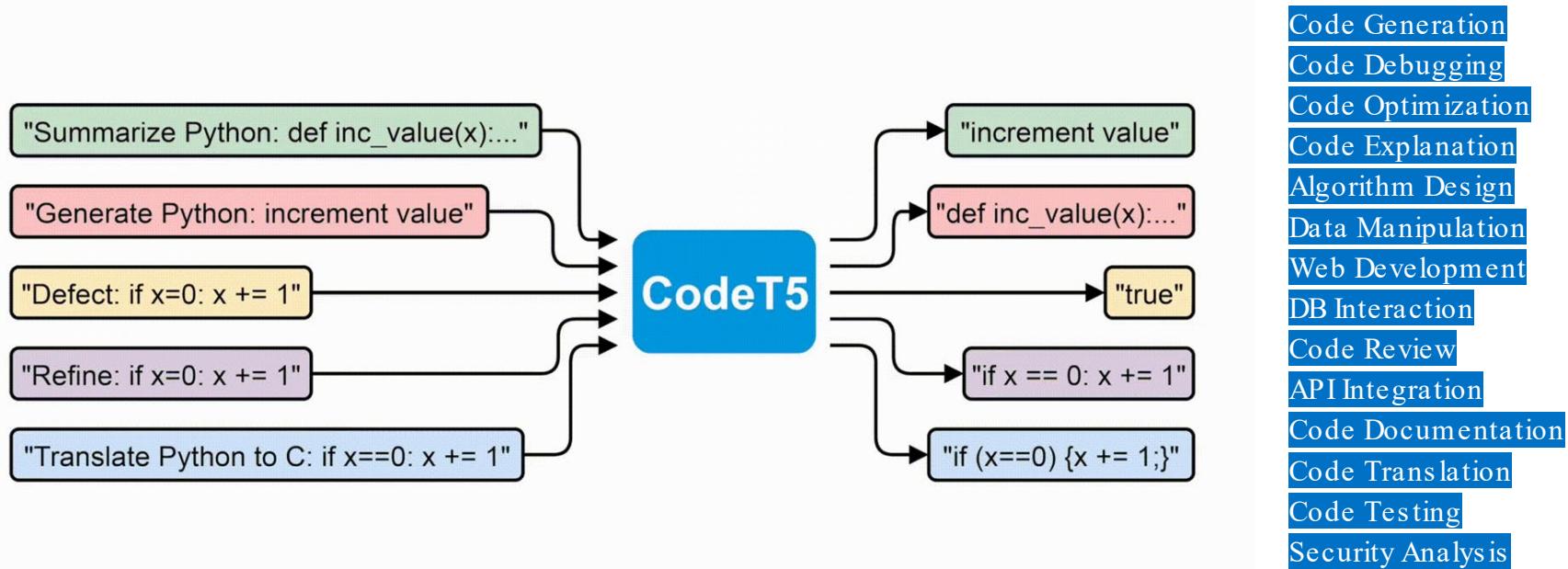


Source: <https://arxiv.org/abs/2303.12712>



Source: <https://informationisbeautiful.net/visualizations/the-rise-of-generative-ai-large-language-models-llms-like-chatgpt/>

# Code Intelligence



# HPC Code - Same objectives?

## HPC Langs

```
example.F90
1 ! Test program-
2 PROGRAM example
3 USE test_module
4 IMPLICIT NONE
5 REAL :: a
6 TYPE(my_type) :: ex_var
7
8 a=4
9 CALL
10
11 END PROGRAM
```

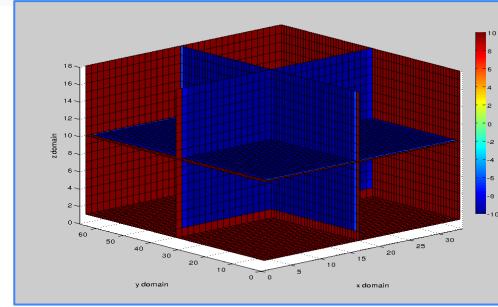
Source: <https://github.com/hanscc/autocomplete-fortran>

## Dependencies



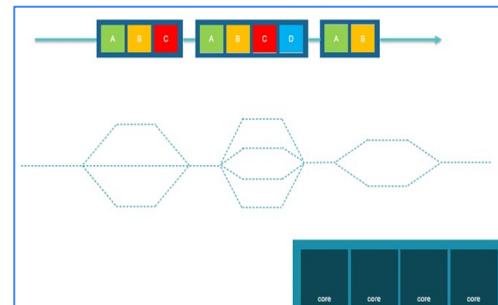
Source: [intel.com/content/www/graphics-performance.html](https://intel.com/content/www/graphics-performance.html)

## Scientific Comp



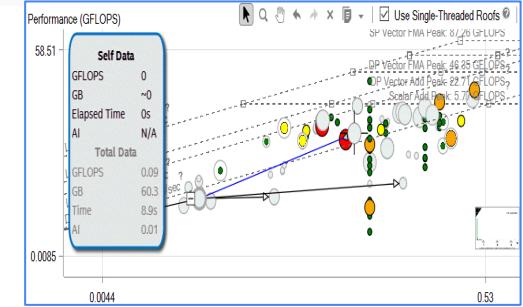
Source: [https://dournac.org/info/parallel\\_heat3d](https://dournac.org/info/parallel_heat3d)

## Hardware Arch



Source: <http://ferestrepoca.github.io/paradigm-as-de-programacion>

## Performance



Source: [intel.com/content/www/roofline-with-callstacks.html](https://intel.com/content/www/roofline-with-callstacks.html)

## Parallelization

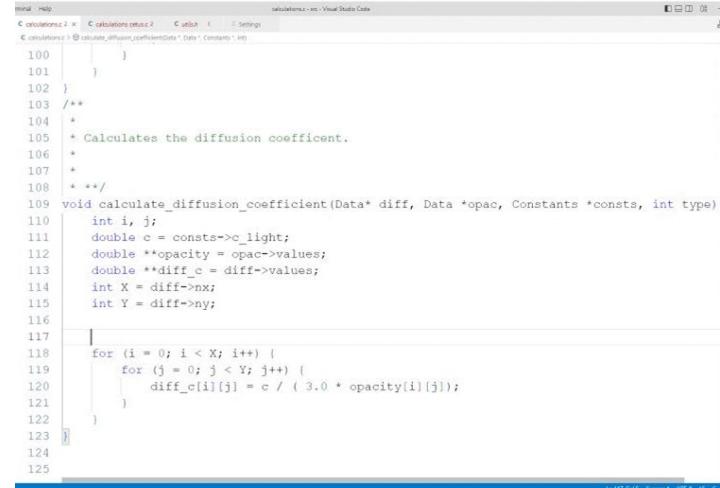
```
#include <cmath>
#include <vector>
#include <iostream>
#include <omp.h>

// Constants
const int X1 = 100;
const int Y1 = 100;
const int X2 = 100;
const int Y2 = 100;
const double opacity = 0.5;
const double const1 = 1.0;
const double const2 = 0.0;
const double const3 = 0.0;
const double const4 = 0.0;
const double const5 = 0.0;
const double const6 = 0.0;
const double const7 = 0.0;
const double const8 = 0.0;
const double const9 = 0.0;
const double const10 = 0.0;
const double const11 = 0.0;
const double const12 = 0.0;
const double const13 = 0.0;
const double const14 = 0.0;
const double const15 = 0.0;
const double const16 = 0.0;
const double const17 = 0.0;
const double const18 = 0.0;
const double const19 = 0.0;
const double const20 = 0.0;
const double const21 = 0.0;
const double const22 = 0.0;
const double const23 = 0.0;
const double const24 = 0.0;
const double const25 = 0.0;
const double const26 = 0.0;
const double const27 = 0.0;
const double const28 = 0.0;
const double const29 = 0.0;
const double const30 = 0.0;
const double const31 = 0.0;
const double const32 = 0.0;
const double const33 = 0.0;
const double const34 = 0.0;
const double const35 = 0.0;
const double const36 = 0.0;
const double const37 = 0.0;
const double const38 = 0.0;
const double const39 = 0.0;
const double const40 = 0.0;
const double const41 = 0.0;
const double const42 = 0.0;
const double const43 = 0.0;
const double const44 = 0.0;
const double const45 = 0.0;
const double const46 = 0.0;
const double const47 = 0.0;
const double const48 = 0.0;
const double const49 = 0.0;
const double const50 = 0.0;
const double const51 = 0.0;
const double const52 = 0.0;
const double const53 = 0.0;
const double const54 = 0.0;
const double const55 = 0.0;
const double const56 = 0.0;
const double const57 = 0.0;
const double const58 = 0.0;
const double const59 = 0.0;
const double const60 = 0.0;
const double const61 = 0.0;
const double const62 = 0.0;
const double const63 = 0.0;
const double const64 = 0.0;
const double const65 = 0.0;
const double const66 = 0.0;
const double const67 = 0.0;
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const double const77 = 0.0;
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const double const79 = 0.0;
const double const80 = 0.0;
const double const81 = 0.0;
const double const82 = 0.0;
const double const83 = 0.0;
const double const84 = 0.0;
const double const85 = 0.0;
const double const86 = 0.0;
const double const87 = 0.0;
const double const88 = 0.0;
const double const89 = 0.0;
const double const90 = 0.0;
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const double const96 = 0.0;
const double const97 = 0.0;
const double const98 = 0.0;
const double const99 = 0.0;
const double const100 = 0.0;
const double const101 = 0.0;
const double const102 = 0.0;
const double const103 = 0.0;
const double const104 = 0.0;
const double const105 = 0.0;
const double const106 = 0.0;
const double const107 = 0.0;
const double const108 = 0.0;
const double const109 = 0.0;
const double const110 = 0.0;
const double const111 = 0.0;
const double const112 = 0.0;
const double const113 = 0.0;
const double const114 = 0.0;
const double const115 = 0.0;
const double const116 = 0.0;
const double const117 = 0.0;
const double const118 = 0.0;
const double const119 = 0.0;
const double const120 = 0.0;
const double const121 = 0.0;
const double const122 = 0.0;
const double const123 = 0.0;
const double const124 = 0.0;
const double const125 = 0.0;
```

Source: <https://www.cs.technion.ac.il/view-event.php?evid=10334>

# HPC Code Intelligence

- Speed up code development
- Generate optimized parallel code from high-level specifications
- Improve code readability and maintainability as legacy code
- Facilitate cross-platform compatibility through code translation
- Optimize code for parallel execution and resource utilization
- Identify performance bottlenecks and parallelization issues
- Enable code search for existing optimized implementations
- Facilitate correct API usage
- Analyze code dependencies
- Enforce performance-oriented coding standards



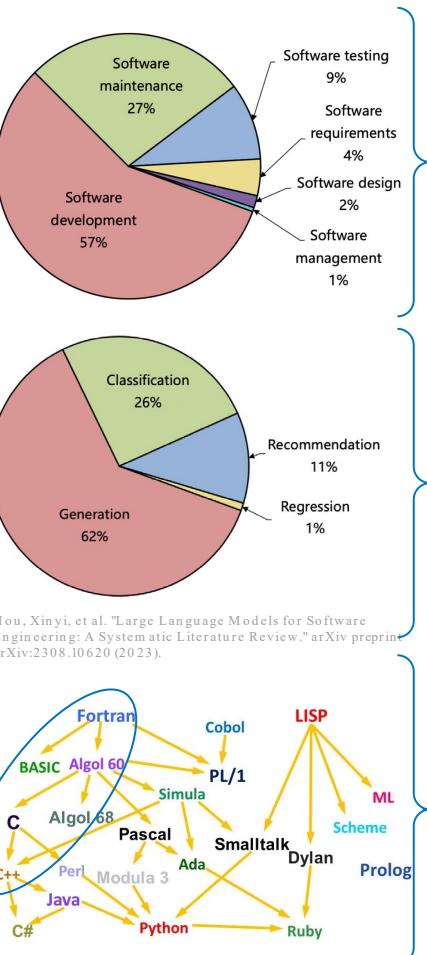
A screenshot of the Visual Studio Code interface showing a C++ file named 'calculate\_diffusion\_coefficient.c'. The code calculates a diffusion coefficient based on opacity values. A tooltip at the bottom right suggests shared-memory parallelization on-the-fly based on LLM.

```
100     }
101 }
102 /**
103 * Calculates the diffusion coefficient.
104 */
105 void calculate_diffusion_coefficient(Data* diff, Data *opac, Constants *consts, int type)
106 {
107     /*
108      * Initialize variables
109     */
110     int i, j;
111     double c = consts->c_light;
112     double **opacity = opac->values;
113     double **diff_c = diff->values;
114     int X = diff->nx;
115     int Y = diff->ny;
116
117     for (i = 0; i < X; i++) {
118         for (j = 0; j < Y; j++) {
119             diff_c[i][j] = c / (3.0 * opacity[i][j]);
120         }
121     }
122 }
```

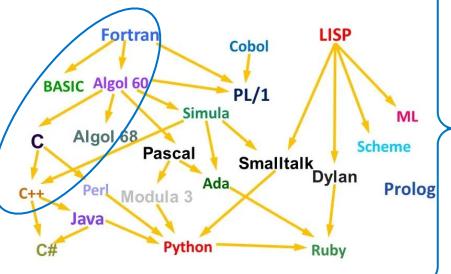
Suggest shared-memory parallelization on-the-fly based on LLM

# What is our baseline? (1/3)

- Can non-HPC languages be the baseline for HPC tasks?
- Are there any relevant large corpora of high-performance code?
- What are the exact downstream tasks for HPC, how to correlate those with common models?
- Is mixing of languages and tasks is even good for HPC LLMs?



Source: <https://medium.com/@anaharris/human-languages-vs-programming-languages-c89410f13252>



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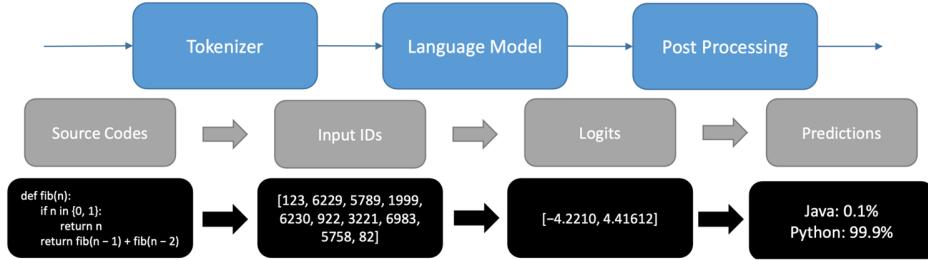
| Framework           | Year | Task(s)   | Baseline(s)              | Supported Language(s)                   | Open Sourced |
|---------------------|------|---|--------------------------|---|--------------|
| Refactory [137]     | 2019 | Defect Detection  | BLEU                     | Java                                    | ✗            |
| CuBERT [138]        | 2020 | Code Refinement, Defect Detection   | BERT                     | Python                                  | ✓            |
| CugLM [139]         | 2020 | Code Completion   | BERT                     | Java, TypeScript                        | ✗            |
| IntelliCode [140]   | 2020 | Code Generation, Code Completion  | GPT-2                    | Python, C#, JavaScript, and TypeScript  | ✗            |
| Great [141]         | 2020 | Defect Detection  | Vanilla                  | Python                                  | ✓            |
| TreeGEN [51]        | 2020 | Code Generation   | Transformers             | Python                                  | ✓            |
| C-BERT [172]        | 2020 | Defect Detection  | BERT                     | C                                       | ✗            |
| TransCoder [142]    | 2020 | Code Translation  | Transformers             | C++, Java, and Python                   | ✗            |
| GraphCodeBERT [143] | 2020 | Code Summarization, Code Refinement   | BERT                     | Java                                    | ✗            |
| CodeX [35]          | 2020 | Code Generation, Code Completion, Code Summarization, Benchmark   | GPT-3                    | JavaScript, Go, Perl, and 6 more        | ✗            |
| Copilot [144]       | 2021 | Code Generation, Code Completion  | CodeX                    | Java, PHP, Python, and 5 more           | ✗            |
| CodeT5 [145]        | 2021 | Code Summarization, Code Generation, Code Translation, Code Refinement, Defect Detection, Clone Detection | T5                       | Python, Java                            | ✓            |
| Trix [146]          | 2021 | Code Refinement, Defect Detection, Clone Detection  | T5                       | JavaScript                              | ✓            |
| CodeRL [147]        | 2021 | Code Summarization, Code Generation, Code Translation, Code Refinement, Defect Detection, Clone Detection | T5                       | Java                                    | ✓            |
| TreeBERT [148]      | 2021 | Code Summarization  | Vanilla                  | Python, Java                            | ✓            |
| BUGLAB [149]        | 2021 | Code Refinement, Defect Detection   | Transformers             | Python                                  | ✓            |
| TBCC [150]          | 2021 | Clone Detection   | GREAT                    | C, Java                                 | ✓            |
| APPS [36]           | 2021 | Benchmark   | Vanilla                  | Python                                  | ✓            |
| CodeXGLUE [34]      | 2021 | Benchmark   | Transformers             | Python                                  | ✓            |
| CoText [151]        | 2021 | Code Summarization, Code Generation, Code Refinement, Defect detection                                    | N/A                      | PHP, Javascript, Go, Python, Java, PHP  | ✗            |
| SynCoBERT [152]     | 2021 | Code Translation, Defect Detection, Clone Detection   | BERT                     | Ruby, Javascript, Go, Python, Java, PHP | ✗            |
| TravTrans [153]     | 2021 | Code Completion   | Vanilla                  | Python                                  | ✗            |
| CCAG [154]          | 2021 | Code Completion   | Transformers             | JavaScript, Python                      | ✗            |
| DeepDebug [155]     | 2021 | Defect Detection  | Reformer                 | Java                                    | ✓            |
| Recoder [93]        | 2021 | Defect Detection  | TreeGen                  | Java                                    | ✓            |
| PLBART [156]        | 2021 | Code Summarization, Code Generation, Code Translation, Code Refinement, Clone Detection, Defect Detection | BART                     | Java, Python                            | ✗            |
| CODEGEN [157]       | 2022 | Code Generation   | GPT-NEO & GPT-2          | Python                                  | ✓            |
| GPT-2 for APP [158] | 2022 | Code Refinement   | GPT-2                    | JavaScript                              | ✓            |
| CERT [39]           | 2022 | Code Generation   | CODEGEN                  | Python                                  | ✓            |
| PyCode [87]         | 2022 | Code Generation   | GPT-2                    | Python                                  | ✗            |
| AlphaCode [38]      | 2022 | Code Generation   | GPT                      | Java                                    | ✗            |
| InCoder [40]        | 2022 | Code Generation, Code Completion, Code Summarization  | GPT-3                    | Java, JavaScript, Python                | ✓            |
| RewardRepair [159]  | 2022 | Code Refinement, Defect Detection   | T5                       | Java                                    | ✓            |
| CodeFparrot [37]    | 2022 | Code Generation   | GPT-2                    | Python                                  | ✓            |
| AlphaRepair [160]   | 2022 | Code Refinement, Defect Detection   | CodeBERT                 | Java                                    | ✓            |
| CodeReviewer [128]  | 2022 | Code Summarization, Code Refinement, T5   | T5                       | Java                                    | ✓            |
| TransRepair [161]   | 2022 | Code Refinement, Defect Detection   | CodeT5                   | Java                                    | ✓            |
| NetGen [162]        | 2022 | Code Generation, Code Translation, Code Refinement  | BLEU                     | Java                                    | ✓            |
| DuaISC [163]        | 2022 | Code Generation, Code Summarization   | T5                       | Java, Python, Go, JavaScript, Ruby, PHP | ✓            |
| VulRepair [164]     | 2022 | Code Refinement, Defect Detection   | T5                       | Shellcode                               | ✓            |
| Cudit5 [165]        | 2022 | Code Summarization, Defect Detection  | CodeT5                   | C, C++                                  | ✓            |
| C4 [166]            | 2022 | Clone Detection   | CodeBERT                 | Java, Python, Ruby, PHP, Go, JavaScript | ✓            |
| SPT-Code [167]      | 2022 | Code Summarization, Code Completion, Code Refinement, Code Translation                                    | CodeBERT & GraphCodeBERT | C++, C#, Java, Python                   | ✓            |
| ExploitGen [168]    | 2023 | Code Generation   | CodeBERT                 | Python, Assembly                        | ✓            |
| Santacoder [169]    | 2023 | Code Summarization, Code Generation   | GPT-2                    | Python, Java, C++, PHP, and 8 more      | ✓            |
| xCodeEval [42]      | 2023 | Benchmark   | N/A                      | HTML, Python, Java, and 83 more         | ✓            |
| StarCoder [170]     | 2023 | Code Generation, Code Completion, Code Summarization  | BERT & SantaCoder        | HTML, Python, Java, and 83 more         | ✓            |

Wong, Man-Fai, et al. "Natural Language Generation and Understanding of Big Code for AI-Assisted Programming: A Review." Entropy 25.6 (2023): 888.

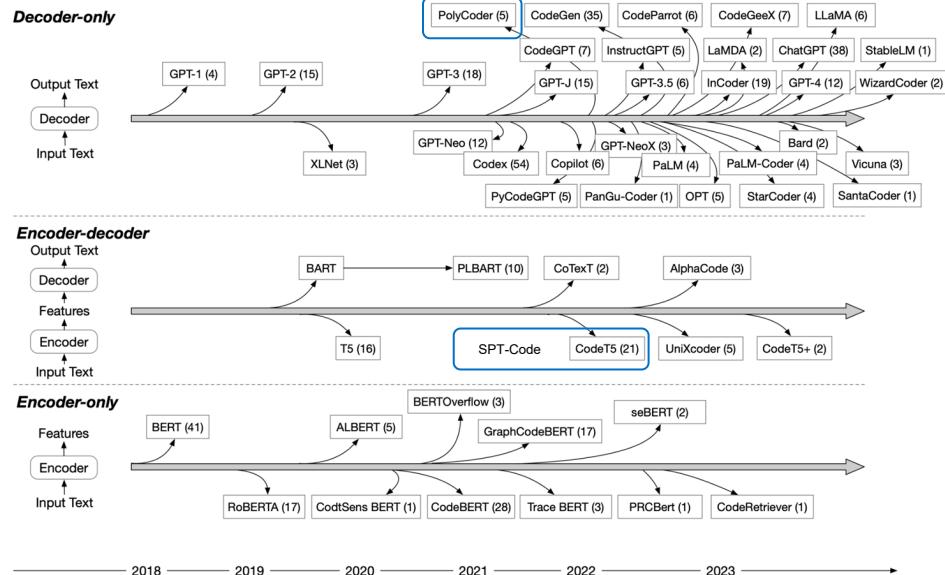
# What is our baseline? (2/3)

- Are common tokenizers even relevant for compilation oriented code?
- What is the relevant model architecture for HPC tasks learning?
  - Encoder: Classification
  - Decoder: Generation
  - Encoder-Decoder: Both

(understanding input sequences and generating output sequences, often with different lengths and structures)



Wong, Man-Fai, et al. "Natural Language Generation and Understanding of Big Code for AI-Assisted Programming: A Review." Entropy 25.6 (2023): 888.



Hou, Xinyi, et al. "Large Language Models for Software Engineering: A Systematic Literature Review." arXiv preprint arXiv:2308.10620 (2023).

## What is our baseline? (3/3)

- Should we consider other representations rather than just plain code or AST?
  - What about hardware specs? Telemetry? Should it be part of the input?
  - Can we reduce the size of the input?
    - Of the model?
    - Of the training?

Code sample:

```

int main() {
    int r[2800 + 1];
    int i, k;
    int b, d;
    int c = 0;

    for (i = 0; i < 2800; i++) {
        r[i] = 2000;
    }

    for (k = 2800; k > 0; k -= 14) {
        d = 0;
        i = k;
        for (j = 0; j < 14; j++) {
            if (r[i] == 0) break;
            d += r[i] * 10000;
            i++;
        }
        printf("%d", c + d / 10000);
        c = d % 10000;
    }

    return 0;
}

```

Tokenized code:

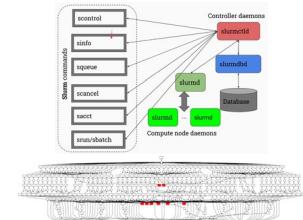
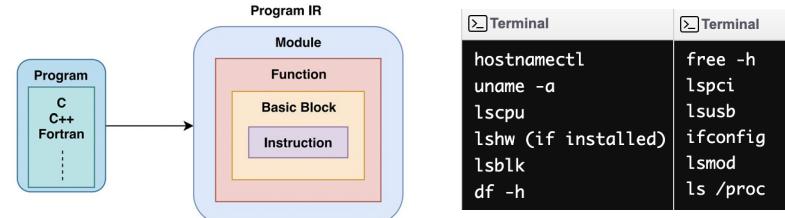
Tokenized AST:

Tokenized DFG:

```
'translation_unit', ('function_definition', ('int',  
'function_declarator', ('C', 'main', 'parameter_list', ('C', 'int',  
'y', 'y')), 'compound_statement', ('C', 'C', 'declaration',  
'C', 'int', 'array_declarator', ('C', 'T', 'T')),  
'binary_expression', ('C', '2800', '+', '1', 'y', T, 'y', 'y', 'y'),  
'declaration', ('C', 'int', 'y', 'y', 'k', 'y', 'y'), 'declaration', ('C',  
'int', 'b', 'y', 'd', 'y', 'y'), 'declaration', ('C', 'int',  
'init_declarator', 'expression_statement', ('C',  
'assignment_expression', ('C', 'subscript_expression', ('C',  
'R', 'T', 'T', 'T',  
...
```

```
[('c', 24, 'comesFrom', [], []), ('r', 30, 'computedFrom', ['o', [32]], ('o', 32, 'comesFrom', [], [])), ('l', 34, 'comesFrom', ['l', [30]], ('l', 38, 'comesFrom', ['l', [30]]), ('r', 42, 'computedFrom', ['2000', [47]], ('l', 44, 'computedFrom', ['2000', [47]]), ('2000', 47, 'comesFrom', [], []), ('k', 52, 'computedFrom', ['2800', [54]], ('2800', 54, 'comesFrom', [], []), ('k', 56, 'comesFrom', ['k', [52]], ('k', 60, 'computedFrom', ['14', [62]], ('14', 62, 'comesFrom', [], []), ('d', 65, 'computedFrom', ['o', [67]]), ('o', 67, 'comesFrom', [], [])], ...]
```

IR? loop-carried dependencies? hardware specs? Telemetry? ..



“Scope is all you need”  
(if you want transforming LLMs for HPC)

---

- The authors

# Scope is all you need:

Intro and objectives - LLMs for HPC: Gal Oren

Novel HPC code database - HPCorpus: Niranjan Hasabnis

Compiler-oriented tokenizer - Tokompiler: Vy A. Vo

Downstream Task #1 - OpenMP: Tal Kadosh

Downstream Task #2 - MPI: Nadav Schneider

# HPC languages

- Frontier and Aurora  
Supercomputers mostly rely on C, C++, Fortran...
- Top applications for HPC rely on MPI for distribution and OpenMP for shared-memory parallelization and GPU offloading
- So why not collect large corpus of those for LLM training, fine-tuning and special downstream tasks?

| Domain             | Application | Programming Languages, Models, Portability Layers | Algorithmic / Motifs                          |
|--------------------|-------------|---|---|
| Astrophysics       | Cholla      | C/C++, HIP  | Finite volume, multi-D FFTs                   |
| Molecular Dynamics | NAMD        | C++, HIP, OpenMP, Charm++                         | Particle mesh Ewald, MD                       |
| Materials Science  | LSMS        | Fortran, C/C++, HIP, OpenMP                       | Dense linear algebra                          |
| Biology            | CoMet       | C++, HIP, OpenMP                                  | Dense linear algebra                          |
| Fluid Dynamics     | GESTS       | Fortran, OpenMP                                   | FFTs, Fourier pseudo-spectral                 |
| Nuclear Physics    | NUCCOR      | Fortran, C, OpenMP, HIP                           | Sparse and dense linear algebra, Hartree-Fock |
| Plasma Physics     | PIConGPU    | C++, HIP, OpenMP, CUPLA & ALPAKA                  | Particle in cells                             |
| Subsurface Flow    | LBPM        | C++, HIP  | Lattice Boltzmann                             |



Source: W. Joubert, "Ready for the Frontier" presentation, ISC'23



**Aurora**  
Leadership Computing Facility  
Exascale Supercomputer

Peak Performance  
 $\geq 2$  Exaflops DP

Intel GPU

**Ponte Vecchio (PVC)**

Intel Xeon Processor

**Sapphire Rapids** with  
High Bandwidth Memory

Platform  
**HPE Cray-Ex**

**Compute Node**  
2 Xeon SPR+HBM processors  
6 Ponte Vecchio GPUs  
Node Unified Memory Architecture  
8 fabric endpoints

**GPU Architecture**  
Intel XeHPC architecture  
High Bandwidth Memory Stacks

**Node Performance**  
 $>130$  TF

**System Size**  
 $>9,000$  nodes

**Aggregate System Memory**  
 $>10$  PB aggregate System Memory

**System Interconnect**  
HPE Slingshot 11  
Dragonfly topology with adaptive routing

**Network Switch**  
25.6 Tb/s per switch (64 200 Gb/s ports)  
Links with 25 Gb/s per direction

**High-Performance Storage**  
220 PB  
 $\geq 25$  TB/s DAOS bandwidth

**Software Environment**

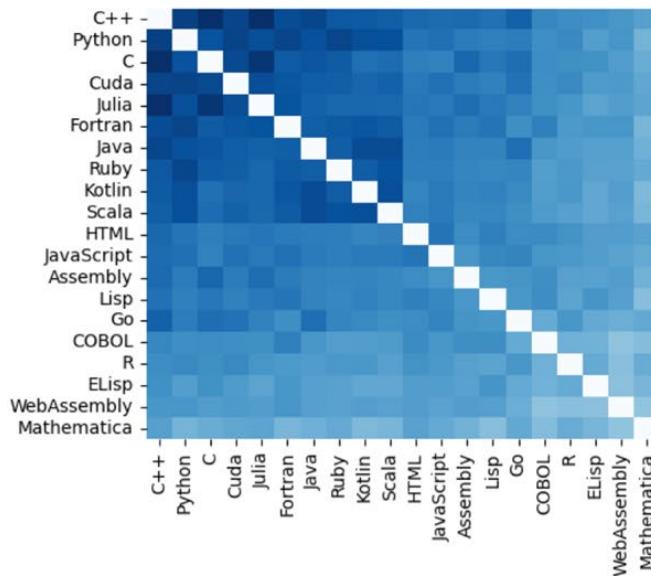
- C/C++
- Fortran
- SYCL/DPC++
- OpenMP offload
- Kokkos
- RAJA
- Intel Performance Tools

## Software Environment

- C/C++
- Fortran
- SYCL/DPC++
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- RAJA
- Intel Performance Tools

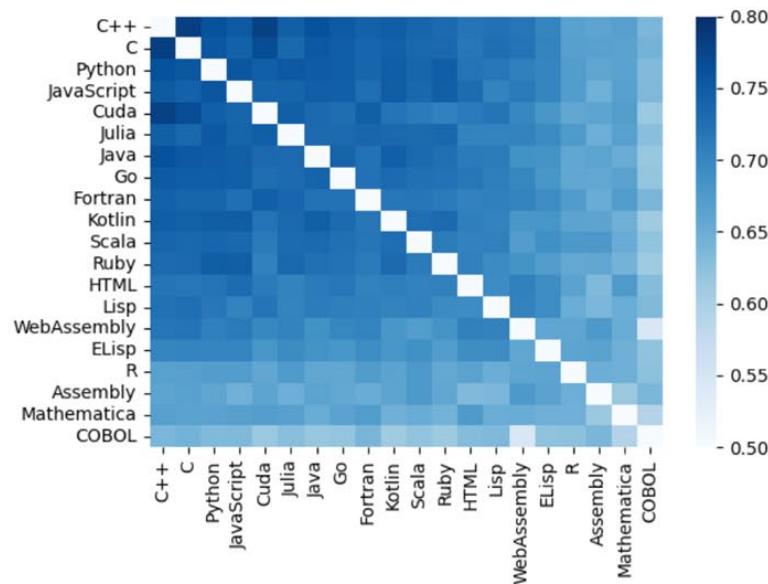
Source: ALCF SDL Workshop October 6, 2022, Colleen Bertoni and Scott Parker

# Pairwise similarity between the representation of tokens of all code languages in CodeBERT



Non-pretrained setting

Source: Katzy, Jonathan, Malmeh Izadi, and Arie van Deursen. "On the Impact of Language Selection for Training and Evaluating Programming Language Models." arXiv preprint arXiv:2308.13354 (2023).



Pretrained setting

# HPCorpus

- All of C, C++ and Fortran codes from 2012-mid 2023
- High Level:
  - ~300K repos
  - ~70 GB
  - ~9 M files
  - ~155 M functions



```
1  WITH selected_repos AS (
2    SELECT f.id, f.repo_name AS repo_name, f.ref AS
3      ↪ ref, f.path AS path
4    FROM `bigquery-public-data.github_repos.files` AS
5      ↪ f
6    JOIN `bigquery-public-data.github_repos.licenses` AS
7      ↪ l ON l.repo_name = f.repo_name
8  ),
9  deduped_files AS (
10   SELECT f.id, MIN(f.repo_name) AS repo_name,
11     ↪ MIN(f.ref) AS ref, MIN(f.path) AS path
12   FROM selected_repos AS f
13   GROUP BY f.id
14 )
15   SELECT
16   f.repo_name, f.ref, f.path, c.copies, c.content,
17   FROM deduped_files AS f
18   JOIN `bigquery-public-data.github_repos.contents` AS c ON f.id = c.id
19   WHERE
20     NOT c.binary
21     AND (f.path LIKE '%.c' OR f.path LIKE '%.cpp' OR
22       ↪ f.path LIKE '%.f' OR f.path LIKE '%.f90' OR
23       ↪ f.path LIKE '%.f95')
```

|         | Repos   | Size(GB) | Files (#) | Functions (#) |
|---------|---------|----------|-----------|---------------|
| C       | 144,522 | 46.23    | 4,552,736 | 87,817,591    |
| C++     | 150,481 | 26.16    | 4,735,196 | 68,233,984    |
| Fortran | 3,683   | 0.68     | 138,552   | 359,272       |

# HPCorpus: statistical analysis

- Insights into parallel programming APIs and OpenMP
- Presented in our “Quantifying OpenMP” paper
- To be presented at IEEE High Performance Extreme Computing (HPEC) 2023

## Quantifying OpenMP: Statistical Insights into Usage and Adoption

Tal Kadosh<sup>1,2</sup>, Niranjan Hasabnis<sup>3</sup>, Timothy Mattson<sup>3</sup>, Yuval Pinter<sup>1</sup> and Gal Oren<sup>4,5</sup>

<sup>1</sup>Department of Computer Science, Ben-Gurion University, Israel

<sup>2</sup>Israel Atomic Energy Commission

<sup>3</sup>Intel Labs, United States

<sup>4</sup>Scientific Computing Center, Nuclear Research Center – Negev, Israel

<sup>5</sup>Department of Computer Science, Technion – Israel Institute of Technology, Israel

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timothy.g.mattson@intel.com, pintery@bgu.ac.il, galoren@cs.technion.ac.il

**Abstract**—In high-performance computing (HPC), the demand for efficient parallel programming models has grown dramatically since the end of Dennard Scaling and the subsequent shift to multi-core CPUs. OpenMP stands out as a popular choice due to its simplicity and portability, offering a directive-driven approach for shared-memory parallel programming. Despite its wide adoption, however, there is a lack of comprehensive data on the actual usage of OpenMP constructs, hindering unbiased insights into its popularity and evolution.

This paper presents a statistical analysis of OpenMP usage and adoption trends based on a novel and extensive database, HPCORPUS, compiled from GitHub repositories containing C, C++, and Fortran code. The results reveal that OpenMP is the dominant parallel programming model, accounting for 45% of all analyzed parallel APIs. Furthermore, it has demonstrated steady growth in popularity over the last decade. By analyzing specific OpenMP constructs, the study provides in-depth insights into their usage patterns and preferences across the three languages. Notably, we found that while OpenMP has a strong “common core” of constructs in common usage (while the rest of the API is less used), there are new adoption trends as well, such as `simd` and `target` directives for accelerated computing and `task` for irregular parallelism.

Overall, this study sheds light on OpenMP’s significance in HPC applications and provides valuable data for researchers and practitioners. It showcases OpenMP’s versatility, evolving adoption, and relevance in contemporary parallel programming, underlining its continued role in HPC applications and beyond. These statistical insights are essential for making informed decisions about parallelization strategies and provide a foundation for further advancements in parallel programming models and techniques.

HPCORPUS, as well as the analysis scripts and raw results, are available at: <https://github.com/Scientific-Computing-Lab-NRC/NHPCorpus>

**Index Terms**—HPCorpus, BigQuery, GitHub, C, C++, Fortran, OpenMP, MPI, OpenCL, CUDA, TBB, Cilk, OpenACC, SYCL

### I. INTRODUCTION

With the end of Dennard Scaling [1], multicore CPUs sharing a cache-coherent address space are ubiquitous. To exploit the parallelism available from multicore systems, programmers use multithreaded programming models. Programming models that support multithreaded execution include pThreads [2] for

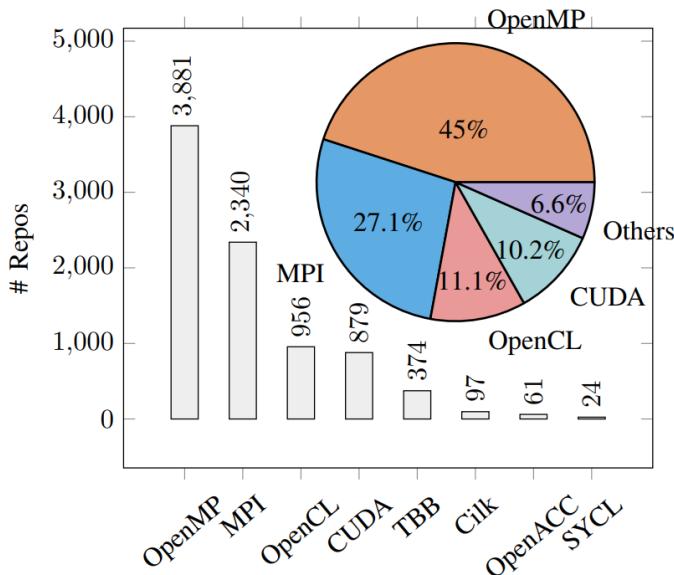
low-level and OS-level operations, TBB [3] or Cilk [4] for task-level parallelism in C++, and OpenMP [5] for directive-driven parallelism.

Despite the popularity of multithreaded models, little empirical data is available to assess the actual usage of the various programming constructs from these models. While anecdotal data and feedback from user-support teams at supercomputing centers exist [6], a large-scale analysis has yet to be conducted. In this paper, we perform a statistical analysis of repositories from GitHub to study the usage of parallel programming models. Our analysis reveals that OpenMP is the dominant programming model for writing multithreaded applications. We also go inside applications to gather usage data on specific OpenMP constructs. Finally, we consider the evolution of OpenMP and the adoption of newly included constructs as OpenMP Specifications are released.

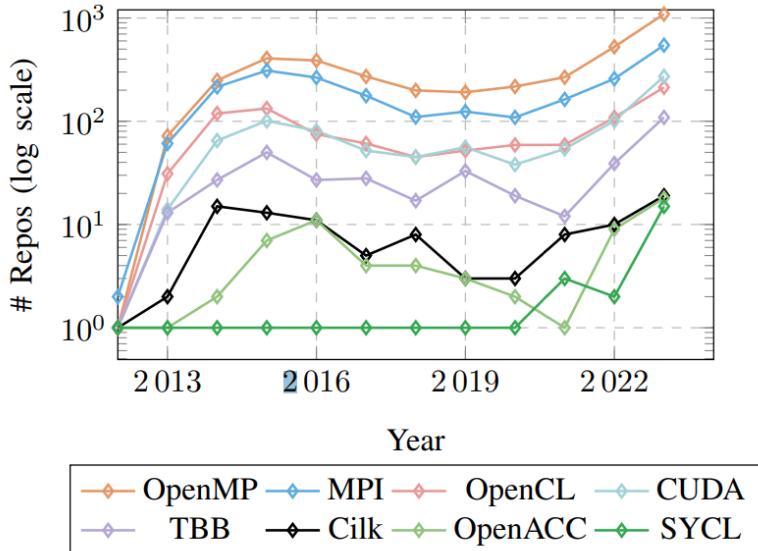
### II. OPENMP FUNDAMENTALS VS. OTHER PARALLEL PROGRAMMING APIs

In this section, we provide a brief overview of OpenMP and other parallel programming APIs. OpenMP [7] defines a simple and portable approach to shared-memory parallel programming. OpenMP makes parallel programming more accessible by offering a directive-based approach, where directives inserted into the code guide the compiler as it generates parallel code. These directives provide high-level abstractions to specify parts of a code to execute in parallel. OpenMP uses the fork-join model of parallelism, where a single thread (the PRIMARY thread) on encountering a parallel directive forks a team of threads, each of which executes the code in a parallel region independently. Synchronization constructs, such as barriers, coordinate multithreaded execution, while shared variables facilitate data sharing among threads. OpenMP emphasizes portability with a standardized API that can be used across different platforms, hardware, and programming languages. These features make it easier to write parallel code that can be compiled and executed on systems supporting OpenMP.

# HPCorpus: Parallel APIs

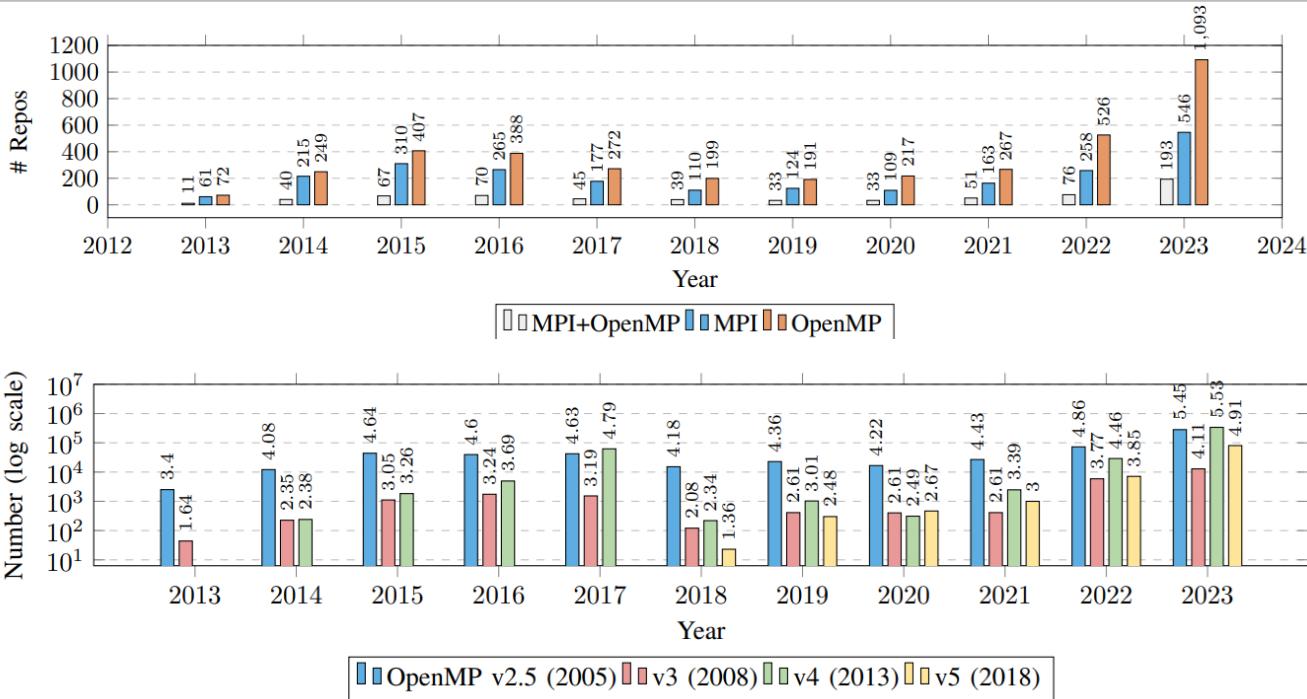


Parallel programming API usage in HPCorpus

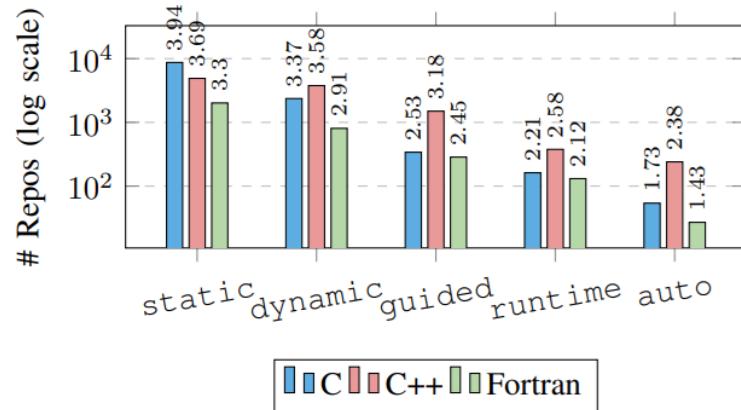
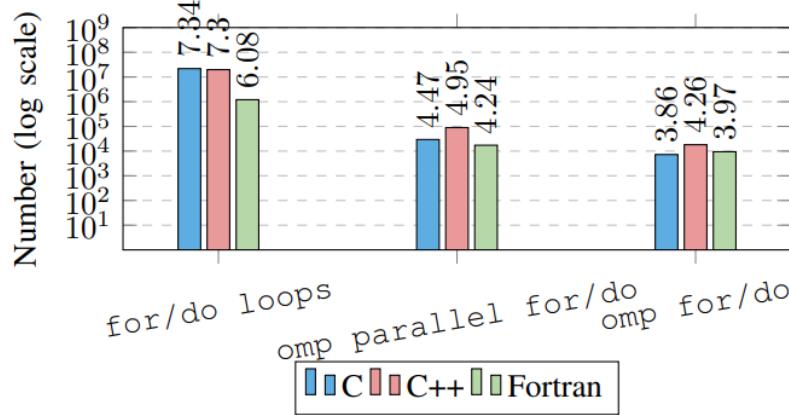


Usage trends in HPCorpus over the last decade

# OpenMP and MPI usage breakdown



# OpenMP loops and scheduling attributes

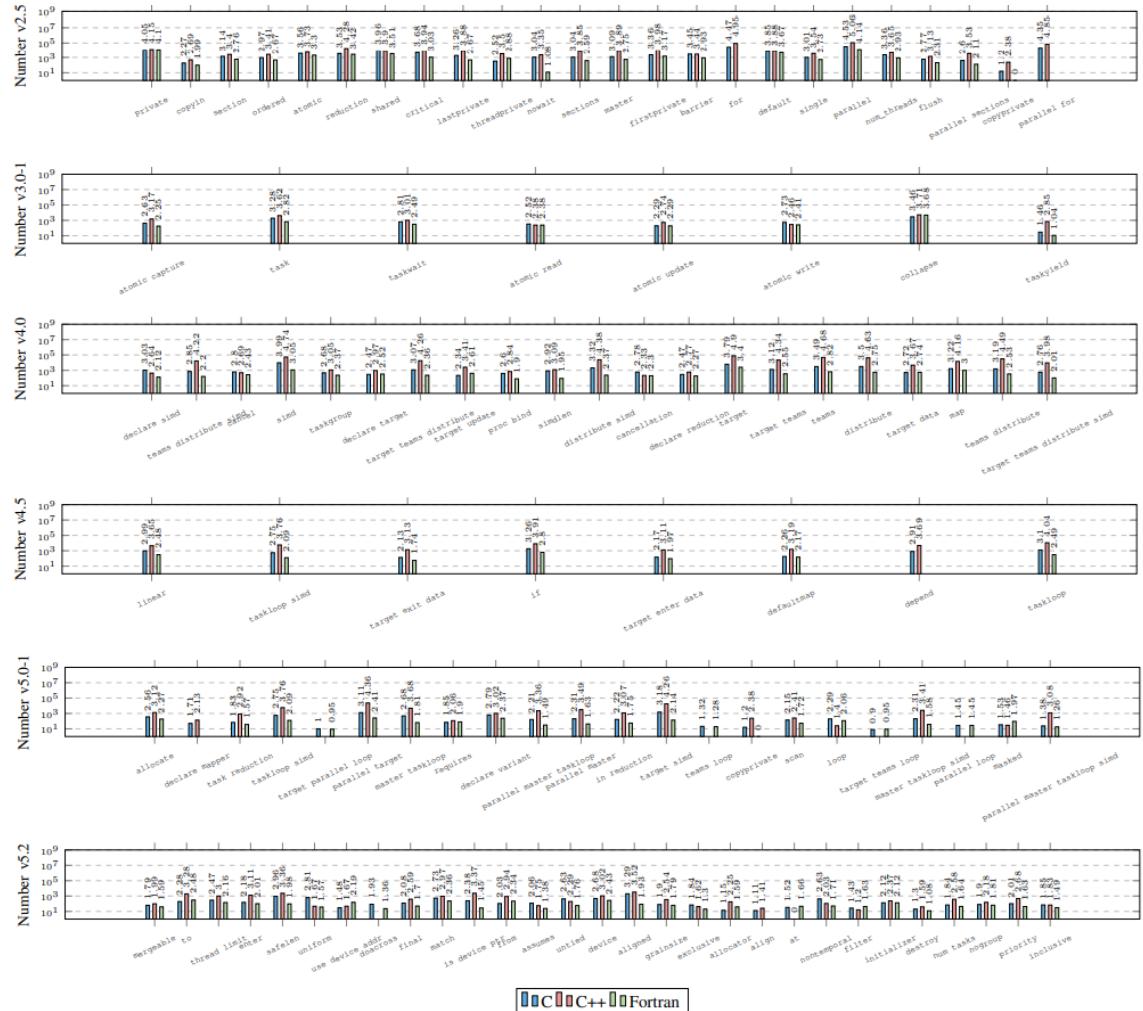


# OpenMP meltdown

Each and every directive, clause etc. was carefully analysed for any future usage, including:

- SIMD
- teams distribute
- tasks
- Data-sharing attribute clauses

...



# Scope is all you need:

Intro and objectives - LLMs for HPC: Gal Oren

Novel HPC code database - HPCorpus: Niranjan Hasabnis

Compiler-oriented tokenizer - Tokompiler: Vy A. Vo

Downstream Task #1 - OpenMP: Tal Kadosh

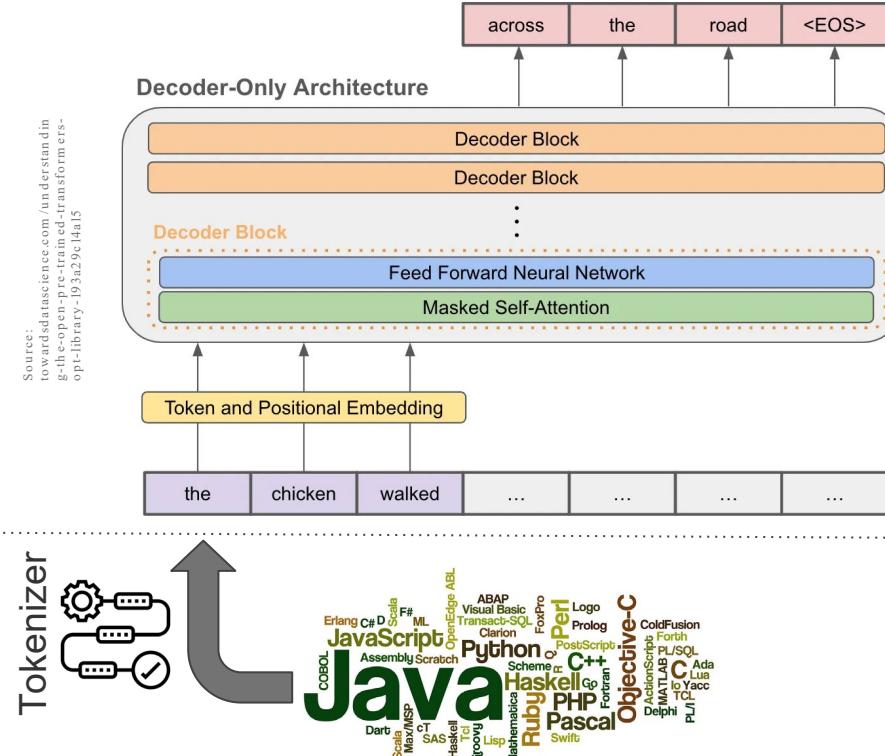
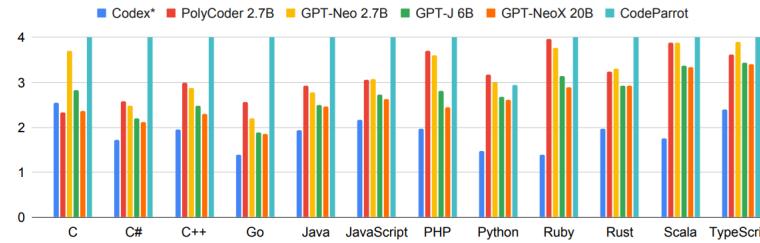
Downstream Task #2 - MPI: Nadav Schneider

# Pre-train or fine-tune?

- Why do we need an LLM trained on Java or Python (i.e., PolyCoder, StarCoder) for HPC-specific tasks?
  - Can we use non-trivial or domain-specific tokenization for HPC tasks?
  - Can domain-specificity improve the computational and therefore financial efficiency of pretraining?

Source: towardsdatascience.com/understand-in-  
g-the-open-pre-trained-transformers-  
model-library-3a379c1d45

Xu, Frank F., et al. "A systematic evaluation of large language models of code." *Proceedings of the 6th ACM SIGPLAN International Symposium on Machine...* 2000.



3

# Perplexity

2

## Pre-train/ Fine-tune

1

# Corpora

# Current Common Tokenization

- Current tokenization strategies for NL likely do not address the needs of HPC tasks
- Can we do better if we will find the way to:
  - Remove NL
  - Remove local semantics
  - Keep structure
  - Add more representations?

GPT3 Tokenizer of the Pi C code:  
<https://platform.openai.com/tokenizer>

| Tokens | Characters |
|--------|------------|
| 336    | 508        |

```
#include <stdio.h>
int main() {
    int r[2800 + 1];
    int i, k;
    int b, d;
    int c = 0;
    for (i = 0; i < 2800; i++) {
        r[i] = 2000;
    }
    for (k = 2800; k > 0; k -= 14) {
        d = 0;
        i = k;
        for (;;) {
            d += r[i] * 10000;
            b = 2 * i - 1;
            r[i] = d % b;
            d /= b;
            i--;
            if (i == 0) break;
        }
    }
}
```

CodeX Tokenizer of the Pi C code:  
<https://platform.openai.com/tokenizer>

| Tokens | Characters |
|--------|------------|
| 206    | 508        |

```
#include <stdio.h>
int main() {
    int r[2800 + 1];
    int i, k;
    int b, d;
    int c = 0;
    for (i = 0; i < 2800; i++) {
        r[i] = 2000;
    }
    for (k = 2800; k > 0; k -= 14) {
        d = 0;
        i = k;
        for (;;) {
            d += r[i] * 10000;
            b = 2 * i - 1;
            r[i] = d % b;
            d /= b;
            i--;
            if (i == 0) break;
        }
    }
}
```

# Tokompiler

- Generate Replaced Code:**

Create a version of the original code with anonymized variable names, numbers, and strings

- AST Parsing:**

Parse the anonymized code using tree-sitter or any suitable parser to generate an AST

- Recreate AST Changes:**

Update the AST to reflect changes made during anonymization. Keep a dictionary of all changes done per file/function to facilitate restoring semantics back later

- AST to Code-Tokenize:**

Transform the updated AST back into code, eliminating any comments, new lines, and READMEs that may have been introduced during anonymization. This code-tokenized version will have a much smaller number of tokens

- Token Splitting:**

Split multi-part tokens (e.g., "var\_1" to ["var", "1"]) to ensure that the model comprehends variable names as a combination of type and a unique identifier

- Random Number Attachment:**

For recurrent tokens (e.g., "var\_1" or "num\_2"), use statistics to attach random numbers from a predefined range (e.g., 1 to 1000) during each tokenization. The attached numbers are randomly chosen without any relation to the type or order of the replaced tokens or the file/function length

# HCorpus-Fortran

# Tokompiler

| Tokenized code   | Tokenized AST   |
|--|---|
| <pre>[function, func, '48', '(', arg, '128', ',', arg, '807', ')', result, '(', func, '180', ')', implicit, 'none', integer, ',', intent, '(', in, ')', ',', arg, '128', ',', arg, '807', real, '(', num, '5', ')', ',', , func, '180', real, '(', num, '5', ')', ',', var, '377', ',', var, '84', ',', var, '967', integer, ',', var, '821', external, ',', , func, '123', integer, ',', var, '63', var, '63', '=', num, '156', call, var, '719', '(', arg, '807', ')', do, var, '821', '=', num, '315', ',', arg, '128', var, '84', '=', func, '123', '(', ')', **, num, '357', ',', num, '315', var, '967', '=', func, '123', '(', ')', **, num, '357', ',', num, '315', if, '(', var, '84', **, var, '84', +, var, '967', **, var, '967', '&lt;', num, '315', ')', then, var, '63', '=', var, '63', '+', num, '315', end, if, var, '377', '=', num, '539', **, func, '937', '(', var, '63', ')', '/', func, '937', '(', var, '821', ')', end, do, func, '180', '=', num, '539', **, func, '937', '(', var, '63', ')', '/', func, '937', '(', arg, '128', ')', end, function]</pre> | <pre>'translation_unit', '(', 'declaration', '(', 'function', 'function_declarator', '(', func, '48', 'parameter_list', '(', ', parameter_declaration', '(', arg, '128', ')', ',', 'parameter_declaration', '(', arg, '807', ')', ')', ')', 'declaration', '(', 'macro_typeSpecifier', '(', 'result', '(', 'type', 'descriptor', '(', func, '180', ')', ')', ')', implicit, ')', 'declaration', '(', none, integer, ')', 'function_declarator', '(', intent, 'parameter_list', '(', 'parameter_declaration', '(', in, ')', ')', ')', '(', ')', arg, '128', ')', ', ', (, arg, 807, 'function_declarator', '(', real, 'parameter_list', '(', ', parameter_declaration', '(', num, '5', ')', ')', ')', ')', 'function_declarator', '(', num, '5', ')', ')', ')', ')', ')', func, '180', 'function_declarator', '(', real, 'parameter_list', '(', 'parameter_declaration', '(', num, '5', ')', ')', ')', ')', ')', var, '967', integer, ')', var, '821', external, ')', ')', func, '123', integer, ')', ')', var, '63', init_declarator, '(', var, '63', '=', num, '156', ')', 'declaration', '(', call, function_declarator, '(', var, '719', 'parameter_list', '(', ')', ...</pre> |
| <b>687.72</b>  | <b>1099.1</b>   |
| <b>177 primitives + 1000 locals = 1177</b>   |   |

## HPCorpus Fortran Pre-training

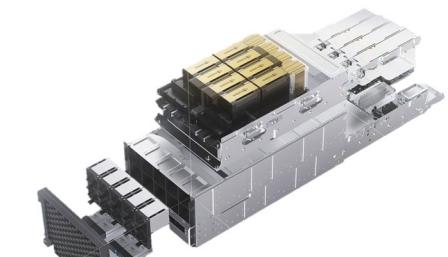
### Pre-training on HPCorpus Fortran

- New given form of data (stripped of NL and only using structured blocks of code) help the models in improving the results
- The usage of Tokompiler increased performance by 230%
- Training speed improved by an average of 10% (as vocabulary and tokenized corpus size are smaller, 1177 against 50K).

|                     | PolyCoder |             | SPT-Code |             |
|---------------------|-----------|-------------|----------|-------------|
|                     | BPE       | Tokompiler  | NLTK     | Tokompiler  |
| Code                | 2.46      | <b>1.60</b> | 2.50     | <b>1.08</b> |
| Code+AST            | NA        | NA          | 2.72     | <b>1.08</b> |
| Model Size          | 162M      | <b>88M</b>  | 238M     | <b>201M</b> |
| Time to train (min) | 435       | <b>390</b>  | 186      | <b>150</b>  |



4 x A40 48GB GPUs



8 x H100 80G GPUs

## HPCorpus C/C++ Pre-training

### Pre-training on HPCorpus C/C++

- We pretrained an LLM with a standard size with both tokenizers
- On architectures that only vary in the size of the embedding, performance is better with Tokompiler
- Reducing the size of the Tokompiler model yields better performance

|                     | PolyCoder |             |                  |
|---------------------|-----------|-------------|------------------|
|                     | BPE       | Tokompiler  | Tokompiler-small |
| Code                | 1.93      | <b>1.71</b> | <b>1.65</b>      |
| Code+AST            | NA        | NA          | NA               |
| Model Size          | 2.8B      | <b>2.5B</b> | <b>638M</b>      |
| Time to train (min) | 8300      | <b>8125</b> | <b>6386</b>      |



4 x A40 48GB GPUs

# Scope is all you need:

Intro and objectives - LLMs for HPC: Gal Oren

Novel HPC code database - HPCorpus: Niranjan Hasabnis

Compiler-oriented tokenizer - Tokompiler: Vy A. Vo

Downstream Task #1 - OpenMP: Tal Kadosh

Downstream Task #2 - MPI: Nadav Schneider

# Our Vision

Does a language model can answer the following questions?

- Can we detect opportunity for parallelization?
- What should the variables scoping be?
- Can we completely generate a pragma given an input?

```
void dotProduct(int* A, int* B, int size) {  
    int sum = 0;  
    for (int i = 0; i < size; ++i) {  
        sum += A[i] * B[i];}  
    return sum;}
```



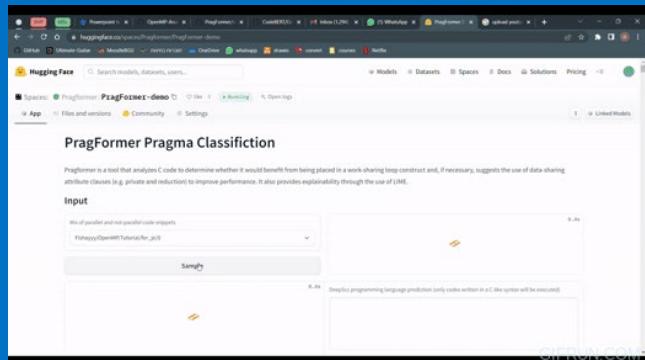
Large Language Model



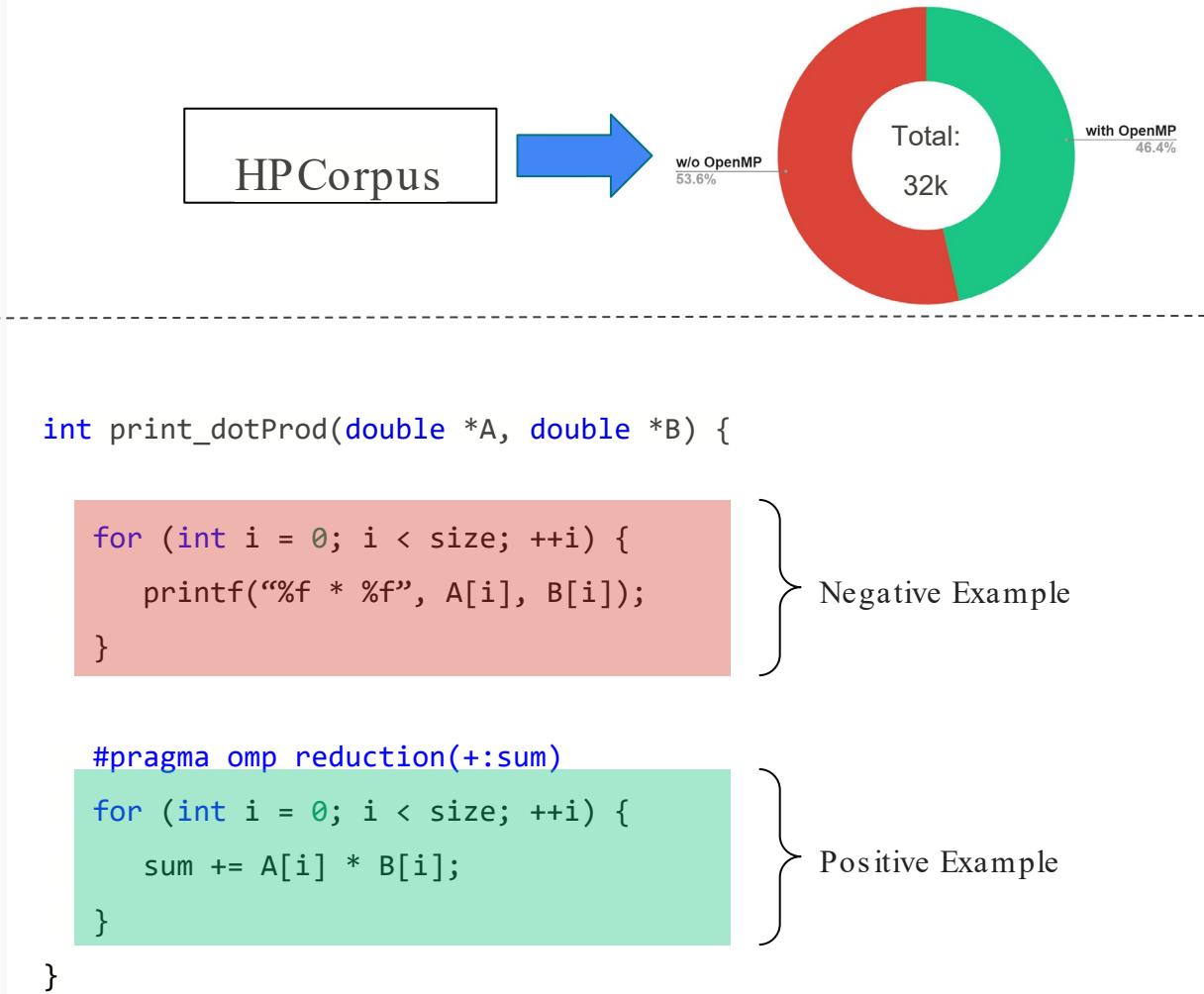
```
void dotProduct(int* A, int* B, int size) {  
    int sum = 0;  
    #pragma omp target data map(to: A[0:size], B[0:size]) map(from: sum){  
        #pragma omp target teams distribute parallel for reduction(:sum)  
        for (int i = 0; i < size; ++i) {  
            sum += A[i] * B[i];}  
    }  
    return sum;}
```

# PragFormer

- Can we detect opportunity for parallelization?
- Is it possible to classify the need for OpenMP pragma?

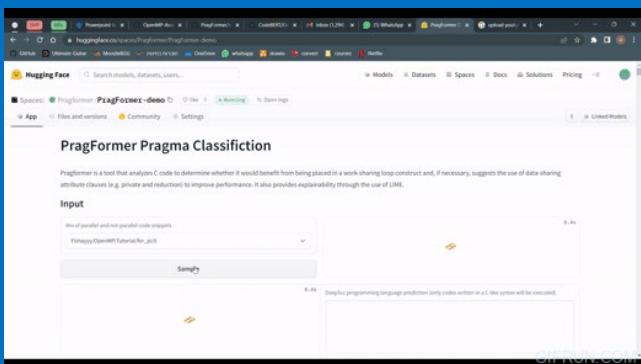


PragFormer @  Hugging Face



# PragFormer

- Can we detect opportunity for parallelization?
- Is it possible to classify the need for OpenMP pragma?



PragFormer @  Hugging Face

```
for (int i = 0; i < size; ++i) {  
    sum += A[i] * B[i];  
}
```

}



PragFormer  
Pragma



PragFormer  
Private



PragFormer  
Reduction



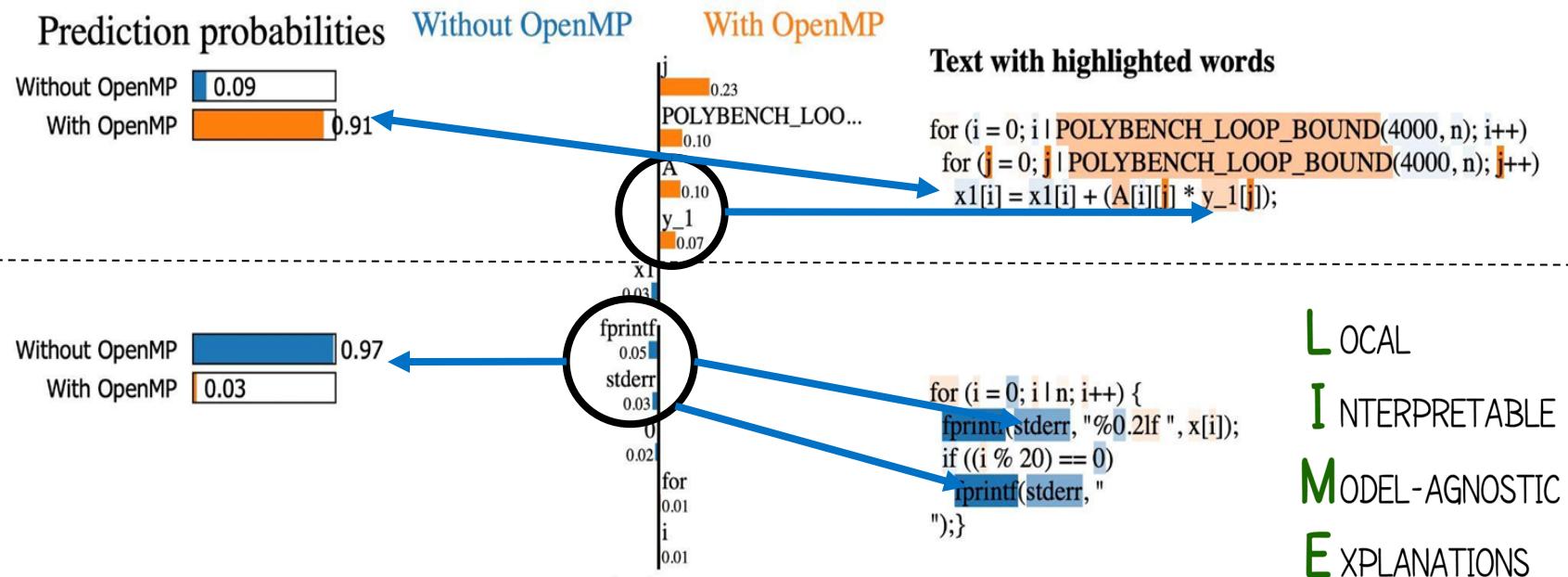
Yes / No

Yes / No

Yes / No

# PragFormer

Strongly influenced by local semantics



# Can We Do Better?

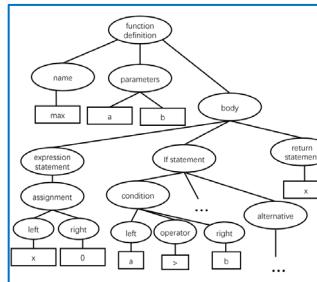
- Exploit different code representations
- Provide extended scope of code
- Utilize an LLM pre-trained on codes
- Use a unified model

Code

```
def max(a1, b2):
3    x=04
5    if b>a:6
7        x=b8
9    else:10
10       x=a11
11    return x
```

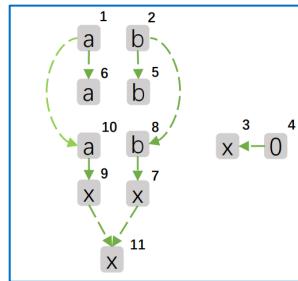
Syntactic Information

AST



Structural Information

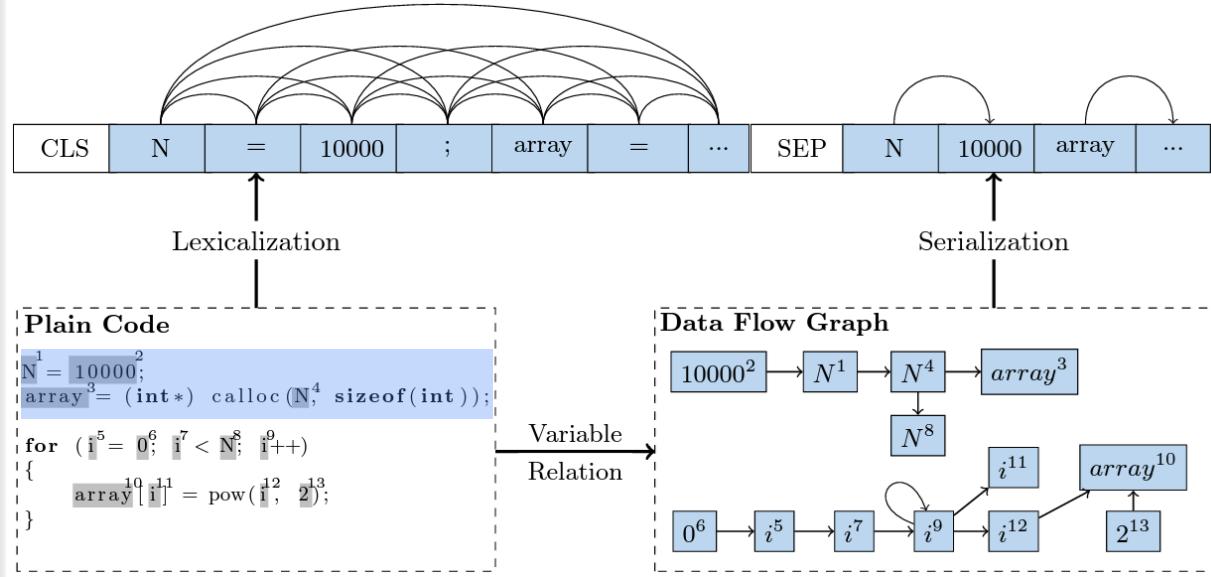
DFG



Semantic Information

# OMPify Input Format

- Ompify classifies the need for the parallel for pragma and its clauses simultaneously
- It is utilizing the extended scope of the for loop as supplementary information
- It is using DFG as an additional code representation



# OMPify

Unified model for multiple code representations

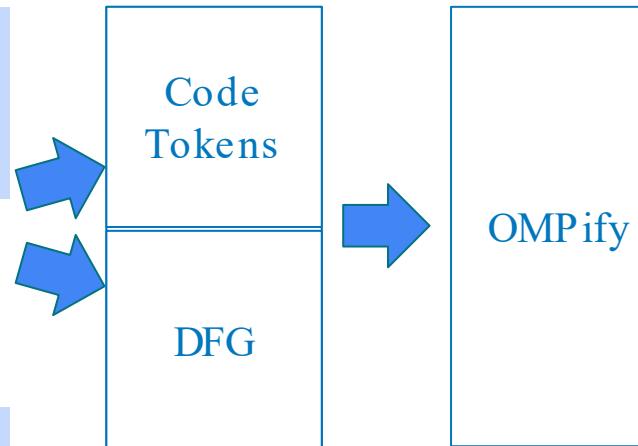
## Multiple Code Representations

```
Int size = 10000;  
int* A = (int*)malloc(sizeof(int) * size);  
int* B = (int*)malloc(sizeof(int) * size);  
int sum = 0;
```

```
for (int i = 0; i < size; ++i) {  
    sum+= A[i] * B[i];  
}  
printf("sum = %d", sum);
```

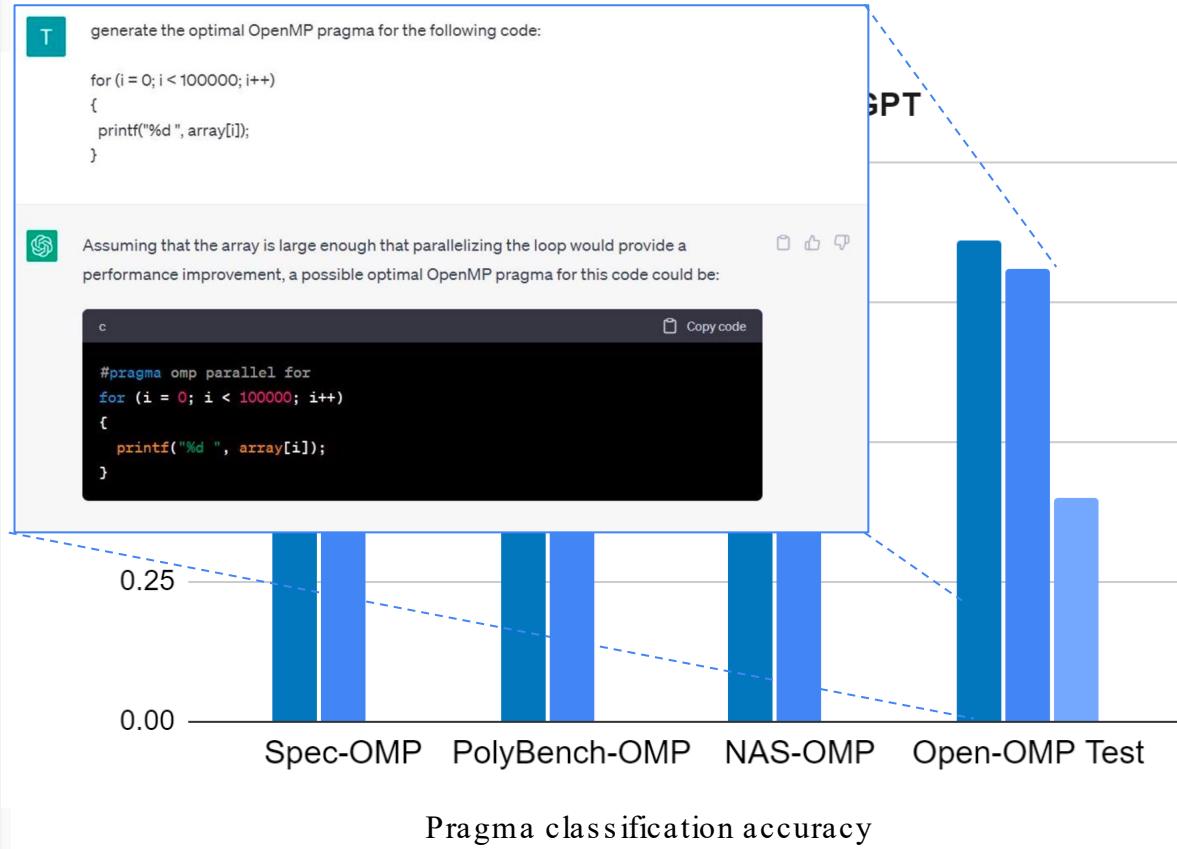
## Unified Model

|                           |
|---------------------------|
| <b>Yes / No Pragma</b>    |
| <b>Yes / No Private</b>   |
| <b>Yes / No Reduction</b> |



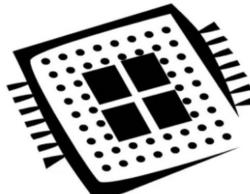
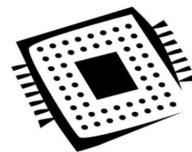
# Results

- The data flow graph is found to be the most influential representation.
- The extended scope provides a slight improvement.
- Using a unified model is found to be superior to using separate models.



# What About Pragma Generation?

```
for (int i = 0; i < size; ++i) {  
    sum+= A[i] * B[i];  
}
```



A → B → M



OpenMP<sup>®</sup>

```
#pragma omp parallel for  
reduction(+:sum)
```



```
for (int var_64 = num_5; var_64 < var_826; ++var_64) {  
    var_3+= arr_26[var_64] * arr_109[var_64];  
}
```



Comp-  
Coder



```
#pragma omp parallel for  
reduction(+:var_3)
```

# Scope is all you need:

Intro and objectives - LLMs for HPC: Gal Oren

Novel HPC code database - HPCorpus: Niranjan Hasabnis

Compiler-oriented tokenizer - Tokompiler: Vy A. Vo

Downstream Task #1 - OpenMP: Tal Kadosh

Downstream Task #2 - MPI: Nadav Schneider

# CHALLENGES

- Is parallelization possible?
- Comprehensive code understanding
- Misplace send/receive functions
- Selecting the right functions in the right locations

# Distributed Parallelism-Domain Decomposition

MPI programming poses challenges!

```
int main(argc, argv)
{
    int done = 0, n = 10000, rank, numprocs, i;
    double pi_total, pi, h, sum_x;

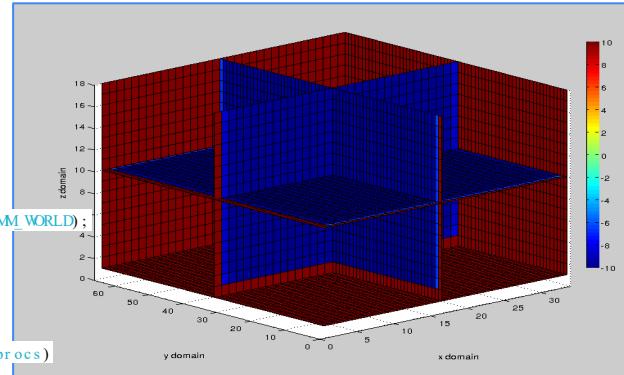
    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &numprocs);
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);

    while (!done)
    {
        MPI_Bcast(&n, 1, MPI_INT, 0, MPI_COMM_WORLD);
        if (n == 0) break;

        h = 1.0 / (double) n;
        sum = 0.0;

        for (i = rank + 1; i <= n; i += numprocs)
        {
            x = h * ((double) i - 0.5);
            sum += 4.0 / (1.0 + x*x);
        }

        pi_total = h * sum;
        MPI_Reduce(&pi_total, &pi, 1, MPI_DOUBLE, MPI_SUM, 0,
                  MPI_COMM_WORLD);
    }
    MPI_Finalize();
    return 0;
}
```



# Serial vs. Parallel Code

## OpenMP Pragma based

```
#pragma omp parallel for private(i) reduction(+:sum)
for (int i = 0; i < size; ++i) {
    sum += A[i] * B[i];
}
```

## Serial Code

## Parallel Code

## MPI Function based

```
int main(argc, argv)
{
    int done = 0, n = 10000, rank, numprocs, i;
    double pi_total, pi, h, sum_x;

    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &numprocs);
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);

    while (!done)
    {
        MPI_Bcast(&n, 1, MPI_INT, 0, MPI_COMM_WORLD);
        if (n == 0) break;

        h = 1.0 / (double) n;
        sum = 0.0;

        for (int i = 0; i < n; numprocs)
        {
            x = h * ((double) i - 0.5);
            sum += 4.0 / (1.0 + x*x);
        }

        pi_total = h * sum;
        MPI_Reduce(&pi_total, &pi, 1, MPI_DOUBLE, MPI_SUM, 0,
                  MPI_COMM_WORLD);
    }
    MPI_Finalize();
    return 0;
}
```



# MPI ROADMAP (For Automatic Parallelization)

Q1

SCOPE

What is the model inputs?  
Repositories?  
For loops?  
`MPI_INIT` to  
`MPI_FINALIZE`  
constructs?

Q2

SERIALIZATION

How to serialize the code:  
`MPI Variables`  
removal?  
`MPI Functions`  
removal?  
Rule based model?

Q3

TASK

Do we train a Generative or a Classification model

# MPI-rical - Partial Solution

A1

SCOPE

What is the model inputs?  
MPI\_INIT to MPI\_FINALIZE constructs?

A2

SERIALIZATION

How to serialize the code:  
MPI Functions removal

A3

TASK

Train a Generative model

# MPI-rical Partial Solution

AI

SCOPE

What is the model  
inputs?

**MPI\_INIT** to  
**MPI\_FINALIZE**  
constructs?

```
int main(argc, argv)
{
    int done = 0, n = 10000, rank, numprocs, i;
    double pi_total, pi, h, sum, x;

    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &numprocs);
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);

    while (!done)
    {
        MPI_Bcast(&n, 1, MPI_INT, 0, MPI_COMM_WORLD);
        if (n == 0) break;

        h = 1.0 / (double) n;
        sum = 0.0;

        for (i = rank + 1; i <= n; i += numprocs)
        {
            x = h * ((double) i - 0.5);
            sum += 4.0 / (1.0 + x*x);
        }

        pi_total = h * sum;
        MPI_Reduce(&pi_total, &pi, 1, MPI_DOUBLE, MPI_SUM, 0,
        MPI_COMM_WORLD);
    }
    MPI_Finalize();
    return 0;
}
```

# MPI-rical Partial Solution

A2

## SERIALIZATION

How to serialize the  
code:

MPI Functions removal

```
int main(argc, argv)
{
    int done = 0, n = 10000, rank, numprocs, i;
    double pi_total, pi, h, sum, x;

    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &numprocs);
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);

    while (!done)
    {
        MPI_Bcast(&n, 1, MPI_INT, 0, MPI_COMM_WORLD);
        if (n == 0) break;

        h = 1.0 / (double) n;
        sum = 0.0;

        for (i = rank + 1; i <= n; i += numprocs)
        {
            x = h * ((double) i - 0.5);
            sum += 4.0 / (1.0 + x*x);
        }

        pi_total = h * sum;
        MPI_Reduce(&pi_total, &pi, 1, MPI_DOUBLE, MPI_SUM,
        MPI_COMM_WORLD);
    }
    MPI_Finalize();
    return 0;
}
```

SEMI serial code

Train a  
Generative  
model

# MPI-rical - Partial Solution

Code Completion



```
int main(argc,argv) { int done
= 0, n = 10000, rank, numprocs,
i; double pi_total, pi, h, sum,
x; [MASK] [MASK] [MASK]
```

Generative Model



Code Translation



```
int main(argc,argv) { int done
= 0, n = 10000, rank, numprocs,
i; double pi_total, pi, h, sum,
x;
```



```
int main(argc,argv) { int done =
0, n = 10000, rank, numprocs, i;
double pi_total, pi, h, sum, x;
MPI_Init(..); MPI_Comm_size(..);
MPI_Comm_rank(..);
```

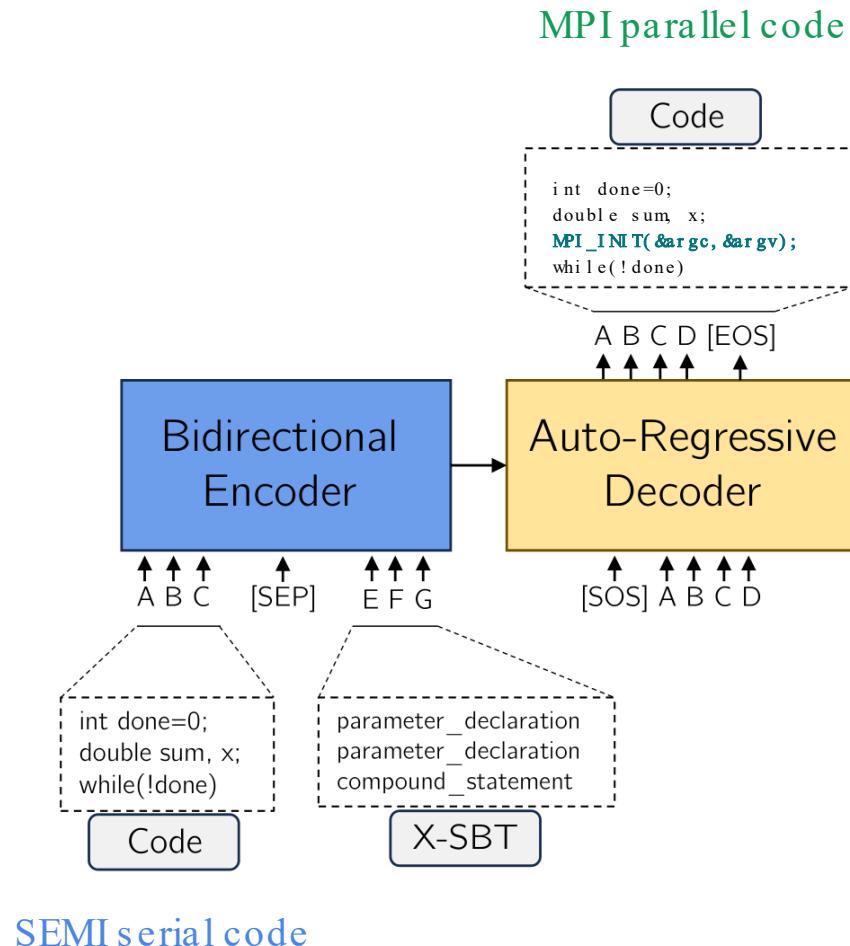
# MPI-rical Partial Solution

A3

TASK

Train a  
Generative  
model

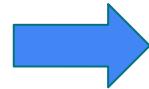
Code Translation



# Dataset

- SCOPE: Init to Finalize Constructs.
- 25k SPMD and 25k non-SPMD.
- NEGATIVE EXAMPLES: created by MPI functions removal.

MPICodeCorpus



w/o SPMD  
50.0%

Total:  
50k

with SPMD  
50.0%

```
int main(argc, argv)
{
    int done = 0, n = 10000, rank, numprocs, i;
    double pi_total, pi, h, sum, x;

    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &numprocs);
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);

    while (!done)
    {
        MPI_Bcast(&n, 1, MPI_INT, 0, MPI_COMM_WORLD);
        if (n == 0) break;

        h = 1.0 / (double) n;
        sum += 0.0;
```

```
int main(argc, argv)
{
    int done = 0, n = 10000, rank, numprocs, i;
    double pi_total, pi, h, sum, x;

    while (!done)
    {
        if (n == 0) break;

        h = 1.0 / (double) n;
        sum += 0.0;
```

Positive Example

Negative Example

# Dataset

- SCOPE: Init to Finalize Constructs.
- 25k SPMD and 25k non-SPMD.
- NEGATIVE EXAMPLES: created by MPI functions removal.



| # Line     | Amount |
|------------|--------|
| $\leq 10$  | 2,670  |
| 11-50      | 22,361 |
| 51-99      | 14,078 |
| $\geq 100$ | 10,575 |

| Function      | Amount |
|---------------|--------|
| MPI_Finalize  | 35,983 |
| MPI_Comm_rank | 32,312 |
| MPI_Comm_size | 28,742 |
| MPI_Init      | 25,114 |
| MPI_Recv      | 10,340 |
| MPI_Send      | 9,841  |
| MPI_Reduce    | 8,503  |
| MPI_Bcast     | 5,296  |

# MPI-rical - Partial Solution

```
int main(argc, argv)
{
    int done = 0, n = 10000, rank, numprocs, i;
    double pi_total, pi, h, sum, x;

    while (!done)
    {
        if (n == 0) break;
        h = 1.0 / (double) n;
        sum = 0.0;

        for (i = rank + 1; i <= n; i += numprocs)
        {
            x = h * ((double) i - 0.5);
            sum += 4.0 / (1.0 + x*x);
        }

        pi_total = h * sum;
    }

    return 0;
}
```

MP蒋al  
Can it be  
SPMD  
parallelized?

**MPI Function Classification**  
(`MPI_Init(..)`, `MPI_Comm_rank(..)`, `MPI_Send(..)`)

**MPI Function Location**



Yes / No

# Results

## Generation as Classification



| Code                           | M-F1        | M-Precision | M-Recall    |
|--------------------------------|-------------|-------------|-------------|
| Array Average                  | 0.88        | 1.0         | 0.8         |
| Vector Dot Product             | 0.88        | 1.0         | 0.8         |
| Min-Max                        | 0.66        | 1           | 0.5         |
| Matrix-Vector Multiplication   | 0.9         | 0.83        | 1.0         |
| Sum (Reduce & Gather)          | 0.8         | 1.0         | 0.6         |
| Merge Sort                     | 1.0         | 1.0         | 1.0         |
| Pi Monte-Carlo                 | 1.0         | 1.0         | 1.0         |
| Pi Riemann Sum                 | 1.0         | 1.0         | 1.0         |
| Factorial                      | 0.88        | 1.0         | 0.8         |
| Fibonacci                      | 1.0         | 1.0         | 1.0         |
| Trapezoidal Rule (Integration) | 1.0         | 1.0         | 1.0         |
| <b>Total</b>                   | <b>0.91</b> | <b>0.98</b> | <b>0.86</b> |

| Quality Measure | <i>MPICodeCorpus</i> |
|-----------------|----------------------|
| M-F1            | 0.87                 |
| M-Precision     | 0.85                 |
| M-Recall        | 0.89                 |
| MCC-F1          | 0.89                 |
| MCC-Precision   | 0.91                 |
| MCC-Recall      | 0.87                 |
| BLEU            | 0.93                 |
| Meteor          | 0.62                 |
| Rouge-l         | 0.95                 |
| ACC             | 0.57                 |

# What Next?

## Full MPI Program Generation

```
int main(argc,argv)
{
    int done = 0, n = 10000, rank, numprocs, i;
    double pi_total, pi, h, sum_x;

    while (!done)
    {
        if (n == 0) break;

        h = 1.0 / (double) n;
        sum = 0.0;
```



```
int main(argc,argv)
{
    int var_1 = num_0, var_2 = num_1, var_2, var_3, var_4;
    double var_5, var_6, var_7, var_8, var_9;

    while (!var_1)
    {
        if (var_2 == num_0) break;

        var_7 = num_2 / (double) var_2;
        var_8 = num_3;
```



Comp-  
Coder

### MPI Function Classification

(MPI\_Init(&argc, &argv), MPI\_Comm\_rank(MPI\_COMM\_WORLD, &rank) . . . )

```
int main(argc,argv)
{
    int done = 0, n = 10000, rank, numprocs, i;
    double pi_total, pi, h, sum_x;

    MPI_Init(&argc,&argv);
    MPI_Comm_size(MPI_COMM_WORLD, &numprocs);
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);

    while (!done)
    {
        MPI_Bcast(&n, 1, MPI_INT, 0, MPI_COMM_WORLD);
        if (n == 0) break;

        h = 1.0 / (double) n;
        sum = 0.0;
```



```
int main(argc,argv)
{
    int var_1 = num_0, var_2 = num_1, var_2, var_3, var_4;
    double var_5, var_6, var_7, var_8, var_9;
    func_339(var_7, var_5);
    func_459(var_23, var_18);
    func_113(var_43, var_11);

    while (!var_1)
    {
        func_287(var_29, num_43, var_169, num_0, var_95);

        if (var_2 == num_0) break;

        var_7 = num_2 / (double)
        var_2;
        var_8 = num_3;
```

# Scope is all you need:

Intro and objectives - LLMs for HPC: Gal Oren

Novel HPC code database - HPCorpus: Niranjan Hasabnis

Compiler-oriented tokenizer - Tokompiler: Vy A. Vo

Downstream Task #1 - OpenMP: Tal Kadosh

Downstream Task #2 - MPI: Nadav Schneider

# Thanks !

Contact us :

[galoren@cs.technion.ac.il](mailto:galoren@cs.technion.ac.il)

```
    // Problem *
    //alguein2
    smesg (002
    onl>mon
    smesg
    001) (001
    ono bat
    001>
    001<
    qm
    001

    istPos;
    render <Line
    Renderer>().S
    for (int i = 0; i < S
        start = " + start);
        Start() MonoBehaviour
        GameObject line = Ga
        = " + en d); // Use t id S
        ePref neRenderer rende
        s[i])=(start + 3) % SideN
        anti int end = (start + 3) %
        // Debug.Log("start = " +
        er.GetComponent<LineR
        d eN m i line.Get
        for (int i= 0; i < tP f
        g("end = " + end);
        .SetPositi on(0, L istPo
        ; GameObject line = Insta
        der.GetComponent<LineRe
        orstPos.Count - 1; i++)rend
        void Upd ate() GameObject line
        LineRenderer>(); int start = i; int end = i + 1; float angle = Mathf.A
        or(int i = 0; i < Side
        m + 1; i++)render.GetComponent<Line
        .. LineRenderer>().SetPosition(0, ListPo
        float angle = i * 2 * Mathf.PI / SideNum; using
        nityEngine;for ListPos.Add(new Vector3(Radius*
        athf.Cos(angle), Radius * Mathf.Sin(angle), 0)); for (i
        t = 0; i < ListPos.Count - 1; i++)render.GetComponent<Line
        <LineRenderer>().SetPosition(0, ListPos[i]); GameObject
        ect line = render <LineRenderer>().SetPositi on(0, List
        Pa[i]);//0 public// Debug.Log Renderer>().SetPositi
        on(0, ListPos[start]); fo for (int i = 0; i < )
        mpone
        nt for (int i = 0; i < Side Num + 1; i++)re nder.GetCent<
        LineRener/Collections;Start= + start); using UnityEng
        ine;for // DebUse this for initialization void Start() Start(
        onoBehaviour [SetColor]"int late is call float angle
        = i athf. GameObject line = GameObject line = In
        stantit(Li ePrefab);puic List <Vectr3> List os; L
        ined); // Use t id Start() render.GetComponent<LineR
        derer render = line. mponent<Linientate(L
        in ePref
```