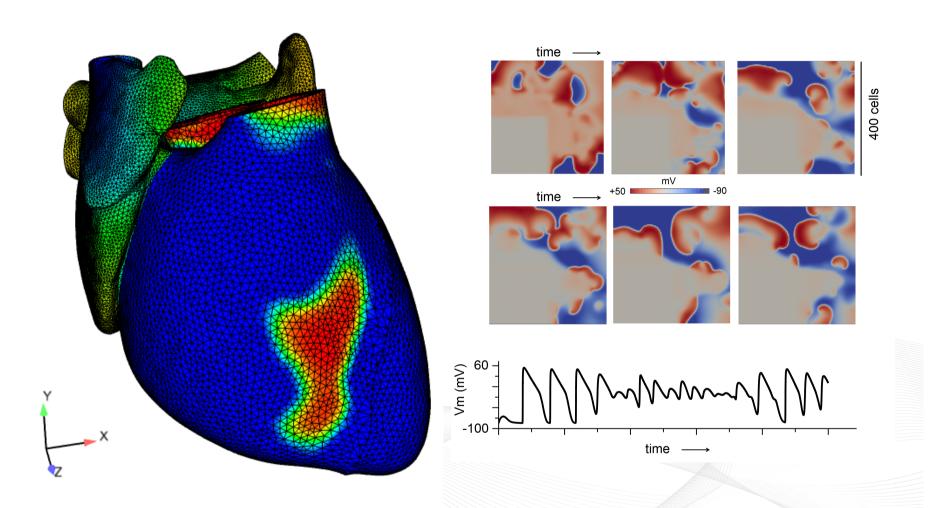
Porting Tissue-scale Cardiac Simulations to the Knights Landing Platform

Johannes Langguth

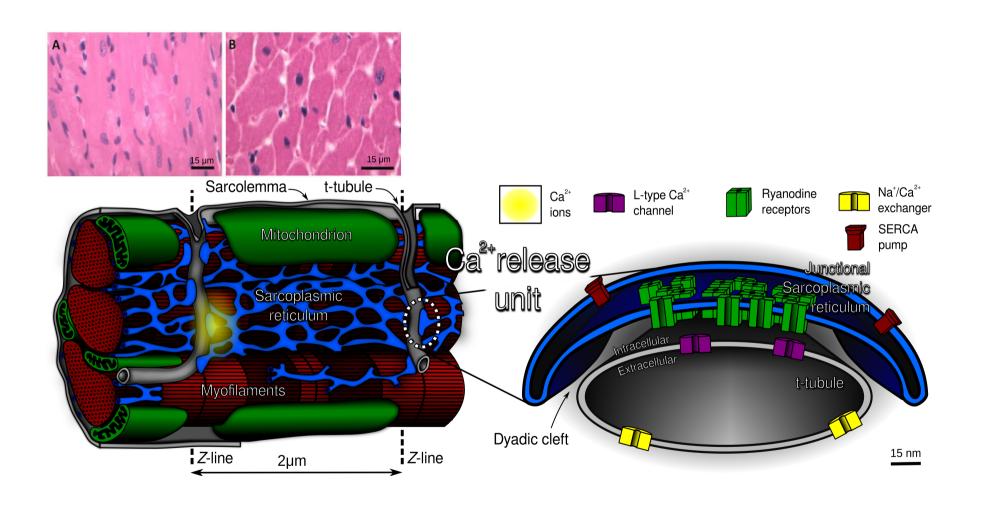
Simula Research Laboratory, Oslo, Norway

joint work with Chad Jarvis and Xing Cai

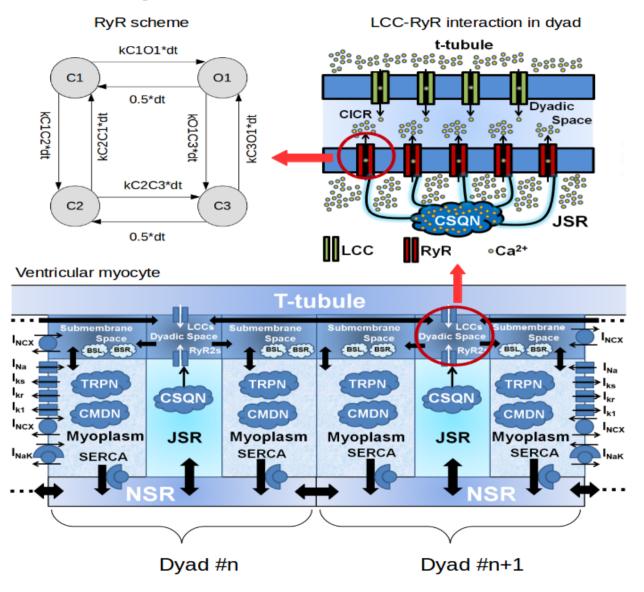
Cardiac Electrophysiology



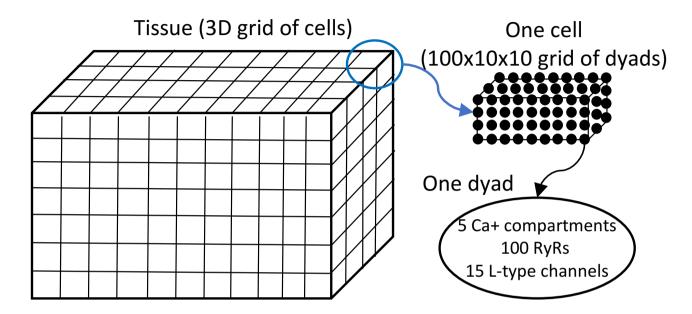
Calcium Handling in the Human Cardiac Ventricle



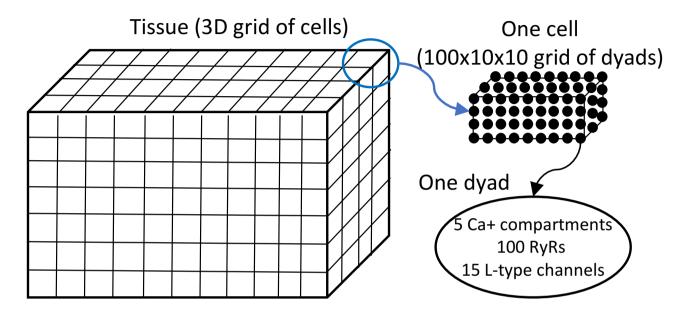
Ryanodine Receptors



Computational Scope



Computational Scope



- 2 * 10⁹ Cells in the heart
- 10⁴ Dyads per cell
- 10² Ryanodine Receptors (RyRs) per dyad
- 10⁴ Time steps per heartbeat

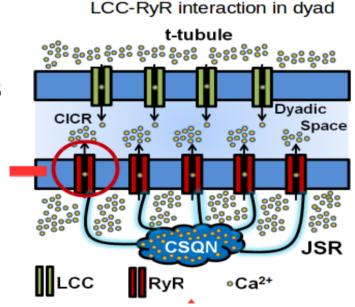
10¹⁹ possible state transitions

Computation Timestep

For each Cell do (OpenMP parallel for)

- 1. Compute L-type opening probabilities
- 2. Simulate L-type opening
- 3. Compute RyR opening probabilities
- 4. Simulate RyR opening
- 5. Compute calcium concentrations
- 6. Dyad diffusion

Cell diffusion (Local & MPI)



Computation Timestep

For each Cell do (OpenMP parallel for)

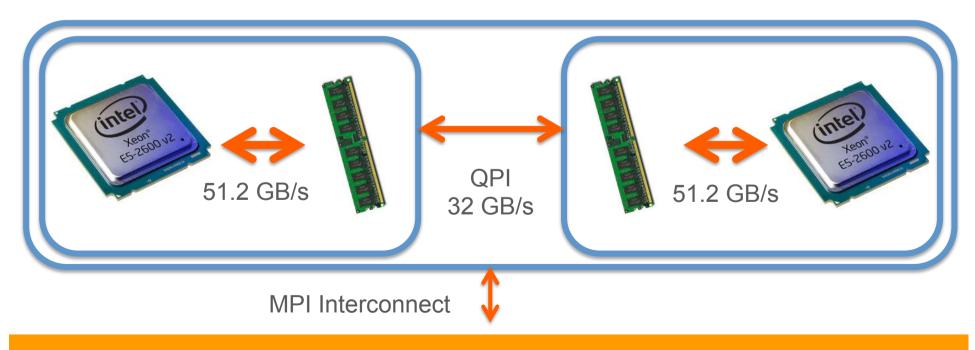
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Cell diffusion (Local & MPI)

Relevant metric: Cell computations/s (CC/s)

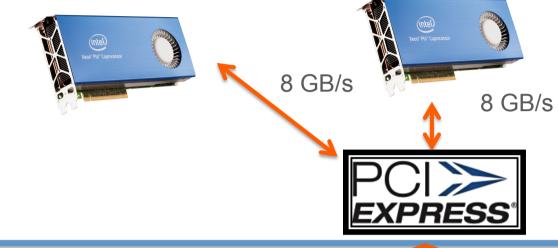
Basic Configuration: Dual Sandy Bridge

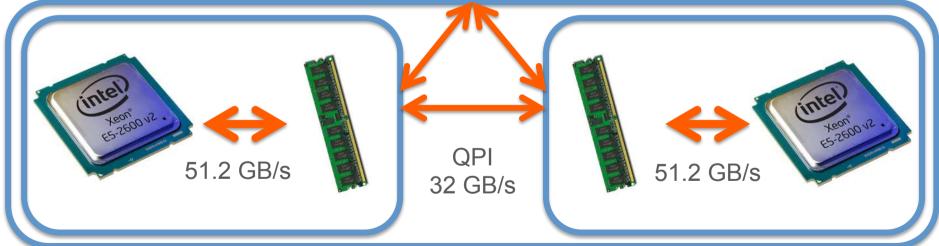
4000 CC/s (Cell computations per second)



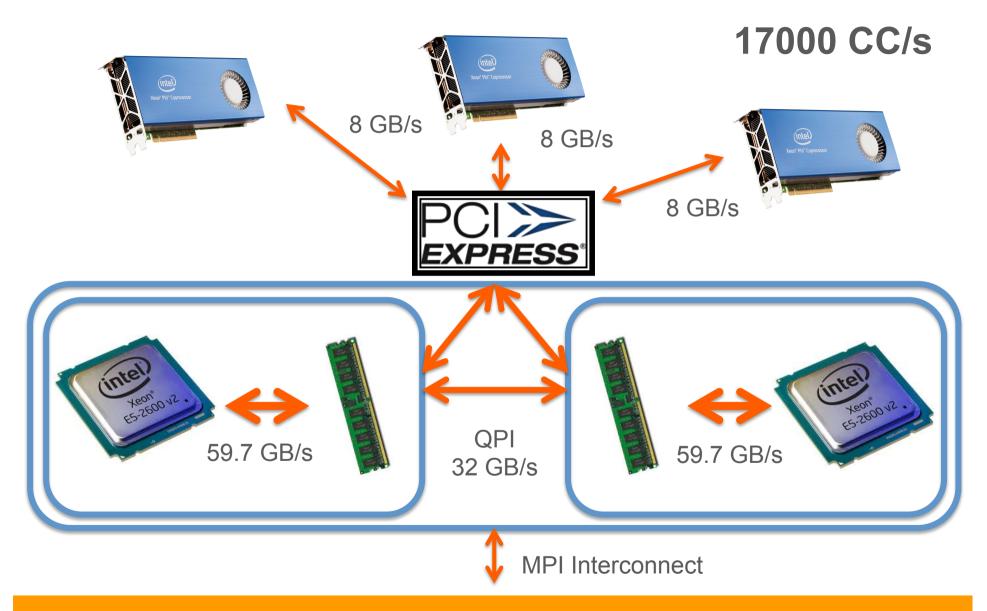
Node Structure on Abel







Node Structure on TianHe-2

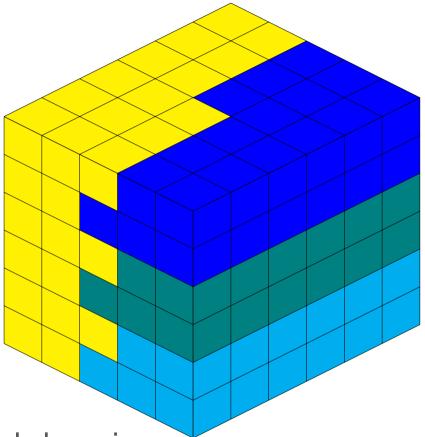


Computation on TianHe-2



- Largest grid so far: 3.2 million (400 nodes)
- Problem: heterogeneous load balancing and memory
- Need about 3 MB per cell -> about 2000 cells per Phi max
- Find feasible and balanced allocation to avoid idling

Domain Decomposition



- Cuboid node subdomains
- Unstructured intra-node subdomains
- Use 20 x 20 x 20 node subdomains
- 93% CPU load

Xeon Phi 7250 Server

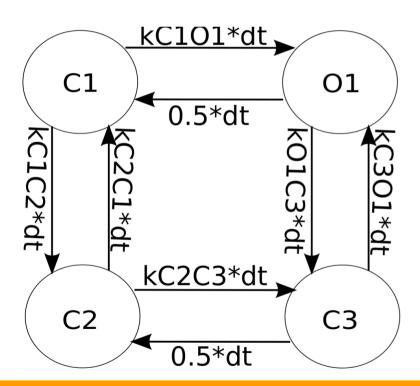


14000 CC/s "Out of the box"

- 16 GB MCDRAM
- 96 GB DDR4
- Homogeneous
- 5000 Cells in HBM
- 34000 Cells in DDR4

State Transitions

- Stochastic state transitions for each ryanodine receptor
- 10⁶ possible state transitions per cell and time step
- Bernoulli trials (coin toss) cost too many random numbers
- Binomial distributions are efficient but irregular
- Difficult vectorization due to variable number of RyRs per state

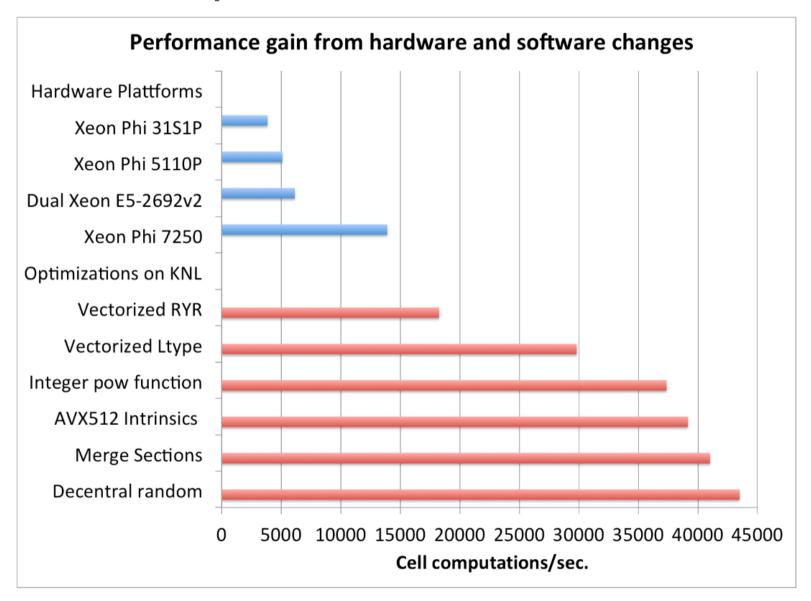


Vectorized Binomial Distribution Sampling

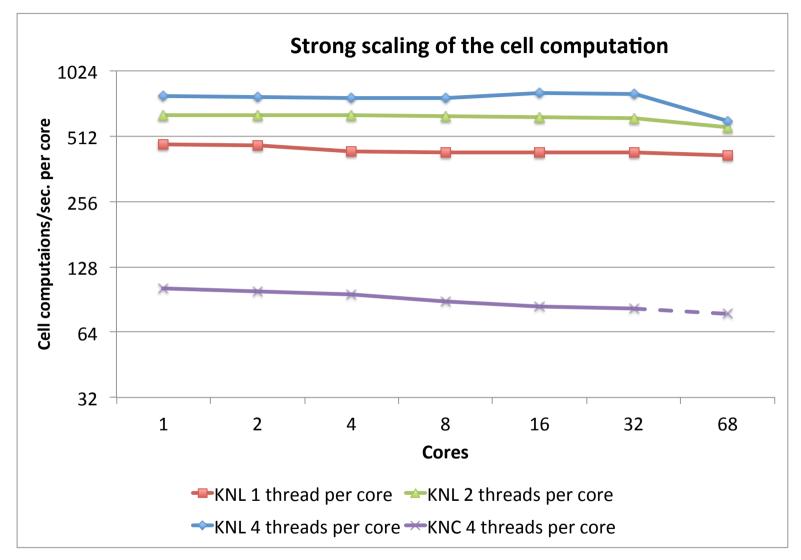
$$F(k;n,p) = \Pr(X \leq k) = \sum_{i=0}^{\lfloor k
floor} inom{n}{i} p^i (1-p)^{n-i}$$

```
function VectorizedBinomial {
    Input: Vectors N, P, RANDVAL
    Output: Vector K
    Initialize K = 0
    Initialize 1P = Vector subtract(1,P);
    Initialize PKNK = Vector power(1P,N);
    Initialize P1P = Vector divide(P,1P);
    for (int i = 0; i < max(N); i++) {
        BC = Vector_gather(BC table,N,K);
        SUB = Vector multiply(BC,PKNK);
        RANDVAL = Vector subtract(RANDVAL, SUB);
        PKNK = Vector multiply(P1P,PKNK);
        MASK = Vector_mask_compare(MASK,RANDVAL > 0);
        K = Vector mask add(K,1,MASK);
```

Performance Improvement



Strong Scaling



Hyperthreading matters, bandwidth limited

Memory Strategies

1. Cache Mode

- Easiest to use
- Loss of memory

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2. Flat mode with hbwalloc

- Maximum control
- Size specific

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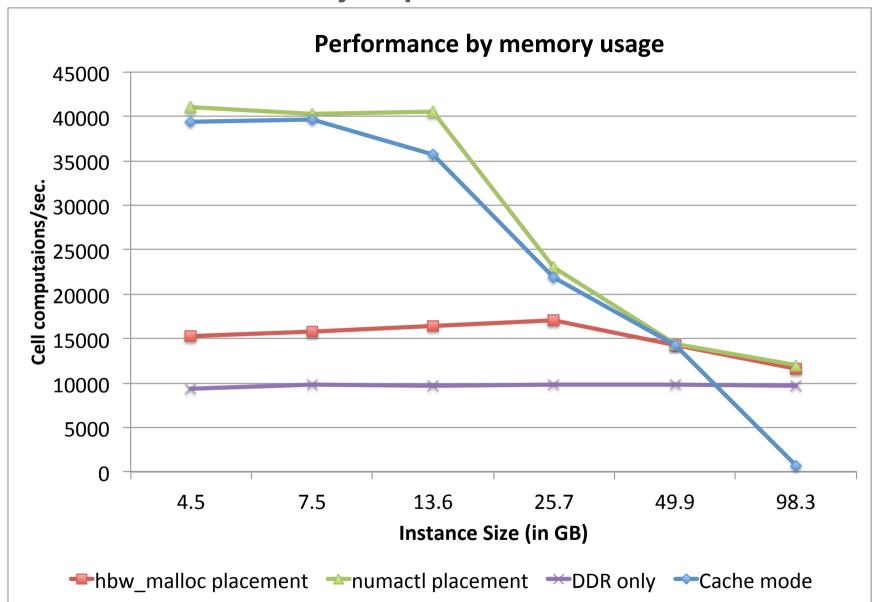
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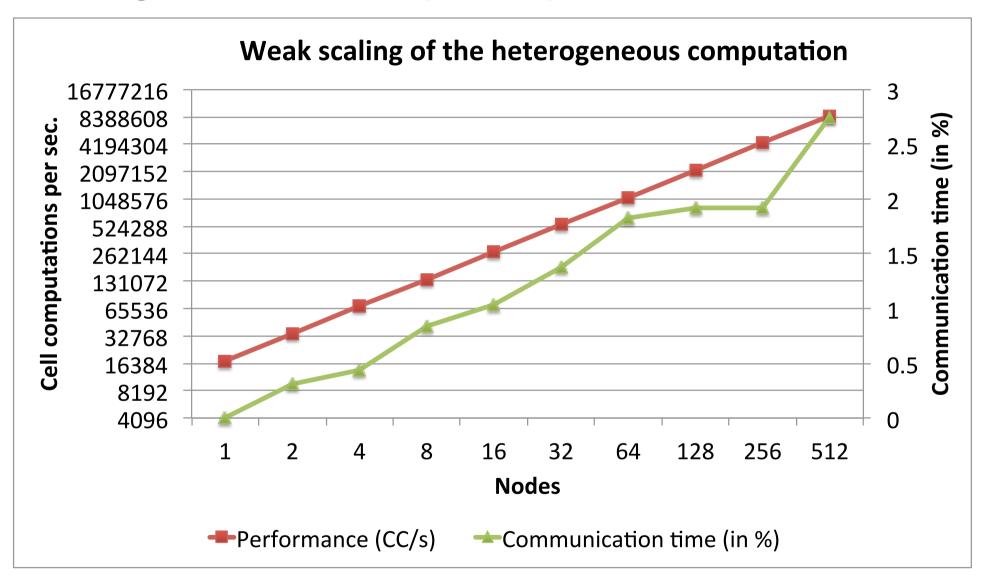
3. Flat mode with ordering and numactl -preferred=1

- Easy and portable
- Software development hazard

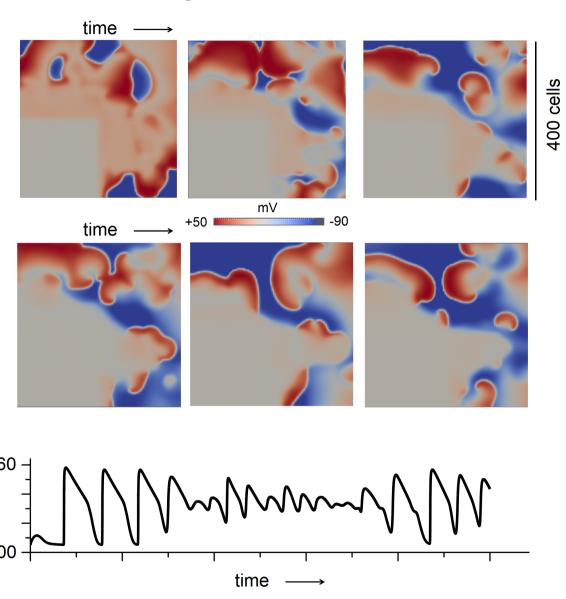
Performance is Memory Dependent



Scaling is not a Problem (on TH-2)



Simulation of Unhealthy Tissue



Vm (mV)

Observations

- Difficult computation
- Easy communication
- Organ scale requires very large machines

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- K20X GPU delivers ½ KNL CC/s @ ½ KNL GB/s
- P100 and V100 could be much faster

PHI vs GPU

KNL advantages:

- No heterogeneous programming
- Smaller penalty for exceeding 16 GB
- Could use MCDRAM <-> DDR swapping
- Low reuse: requires temporal blocking to be effective

Questions?

