Maximizing parallelizaton of BLAST: Output Formatting Section (OFS)

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Objectives

- get the last serial section (OFS) in runtime blast(n/p) to parallelize
- Improve throughput performance of the heterogeneous load sharing Xeon[®] – XeonPhi [®] model, for multiple concatenated queries and multiple db volumes (model #4).

Benchmark configurations

- Intel [®] Xeon [®] Two 12-Core E5-2697 v2, 2.7GHz (IVT)
- Intel [®] Xeon Phi[®] 7120A (KNC)
- BLAST version 2.2.29, code base retrieved from NCBI website.
- NCBI provided 100 BLASTn benchmarks.
- Multiple query/multiple db command line options are:

> blastn_mic -task blastn -db 'db/refseq_rna.00 db/refseq_rna.01 db/refseq_rna.02' -query queries/blastn/NM_5_concat -num_threads 180

Query model and Xeon[®] – XeonPhi[®] experiment

151		Xeon (s)			Phi (KNC)	Xeon (s)	Phi (s)		Phi-OFS p	arllelized (s)			
152 Nbr threads	24	48	}	180		48	180		180			query models:		
153 query model #4:														
154 99 query/m db	75	62	2			54.4						#4	concat query/multi	ple dbs
155 splitting queries IVT-KNC			speedup											
156 89/10 query/m db		55.2	2 1.12	22.3		48.6	23.5					<u>dbs:</u>	refseq_rna.00-02	
157 88/11 query/m db		54.4	1	196	<- cliff!	48.13	25.3							
158 87/12 query/m db				576		48	27.2							
159 84/15 query/m db				707		45.4	37.8							
160 81/18 query/m db						44.3	39.7	speedup		speedup				
161 80/19 query/m db						43.6	41.7	1.30	39.4	1.38				
162 79/20 query/m db				1519		43.4	48.8							

The 80 concatenated queries on Xeon (IVT) and 19 queries on KNC, in heterogeneous load sharing model (#4) run concurrently in 41.7s and 39.4s respectively, as compared to all 99 concatenated queries on Xeon 54.4s. Here the speedup is 1.3x and ~1.4x for OFS parallelized

BLASTN: single query/single db (model #1)

🧖 /localdisk/ccongdon/AmplProjects/BLAST - Intel VTune Amplifier 🗆 🔀											
	Welcome r009ah	r001ah 🗙	r003ah	r005ah	r008ah						
Advanced Hotspots Hotspots viewpoint (<u>change</u>) ⑦ Intel VTune Amplifier XE											
d 📵 Analysis Target 🗛 Analysis Type 🛍 Summary 😪 Bottom-up 🔄 Caller/Callee 😽 🚭 Top-down Tree 🔁 Tasks and Frames 🛛 🔊											
Grouping: Core / Thread / Eunction / Call Stack											
core / micad / function / ca											
Core / Thread / Function / Call Stack	CPU Time by Utilization		Instructions Retired	O ^I CPI a. Rate	CPU Fre Modu	le					
≥core 0	8.0%	22.518.600.000	0.3 0.639	0.999							
¢core 0	7.9%		26,605,800,000	0.0 0.537	0.997	=					
Pcore_4	6.5%		23,376,600,000	0.2 0.502	0.999						
¢core_3	6.4%		23,108,800,000	0.2 0.501	0.998						
¢core_1	6.3%		22,750,000,000	0.2 0.501	0.997						
¢core_5	6.3%		22,742,200,000	0.2 0.502	1.000						
¢core_2	6.3%		22,705,800,000	0.2 0.502	1.000						
¢core_2	6.3%		22,916,400,000	0.2 0.498	1.000						
¢core_7	6.3%		22,755,200,000	0.2 0.501	1.000						
Selected 1 row(s):		8.0%	22,518,600,000	0.3 0.639	0.999	~					
	< ···					>					
Q≈Q+Q-Q↔ 0.5s 1s 1.5s 2s 2.5s 3s 3.5s 4s 4.5s 5s 5.5s 6s 6.5s 7s 7.5s 8s											
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blastn (0x108	安 节 1 1				<u> </u>						
CPU Time											
No filterr are applied . Duraces Any Duraces . Thursdy Any Thursdy											
No filters are applied. Process: Any Process											
Call Stack Mode: User/system functions 🔽 Inline Mode: on 🔽 Loop Mode: Functions only											

Clearly are visible the 3 sections on "CPU Time". (1) preliminary search (pthread parallelized), (2) traceback search (omp parallelized), and (3) output formatting (serial)

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Parallelizing OFS: strategy and implementation

- Identify top level loop and the one with most iterations (key loop)
- Clone/initialize the `display' (CDisplaySeqalign::) object one clone per thread.
- Break up key loop into NT iteration chunks (equalize workload)
- Identify key loop global object changing state per iteration and make NT clones.
- Spin up clones to a correct initial state.
- Give each iteration chunk to one thread
- Eliminate thread data contentions (mutexes) for maximum speed
- Use LTS std::ostringstream object (STR_STREAM) per thread for output
- Reduce NT STR_STREAM objects into the original NcbiOstrStream output

BLASTN: 5 concat queries on KNC running 180T (model #4)



(1) GAT parallelized, (2) output formatting section (OFS) parallelized. i/o inhibited by writing output into /dev/null.

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BLASTN: OFS parallelization re-arch

hum_threads=>> 180 BATCH_SIZE=48000 init clone: 0.0256393s, accum: 0.0256393s, spin-up: 0.117371s, accum: 0.117371s, loop: 0.245998s, accum: 0.245998s, tot: accum[1]: 0.389008s init clone: 0.0278367s, accum: 0.0534759s, spin-up: 0.119167s, accum: 0.236538s, loop: 0.223623s, accum: 0.469621s, tot: accum[2]: 0.759634s init clone: 0.0372947s, accum: 0.0907706s, spin-up: 0.116794s, accum: 0.353332s, loop: 0.245675s, accum: 0.715296s, tot: accum[3]: 1.1594s init clone: 0.0473601s, accum: 0.138131s, spin-up: 0.130151s, accum: 0.483482s, loop: 0.240578s, accum: 0.955875s, tot: accum[4]: 1.57749s init clone: 0.00508033s, accum: 0.143211s, spin-up: 0.0161471s, accum: 0.499629s, loop: 0.025214s, accum: 0.981089s, tot: accum[5 eal 20.08



(a) parallelized OFS: breakdown of time spent in key loop vs overhead introduced, (b) serial OFS: original loop timing

Things to try

- Resolve icc issue building blastp (workaround identified)
- Reduce OFS parallelization overhead
 - Current implementation of cloning maybe too heavy?

```
— try omp #pragma omp parallel
#pragma omp single
for( e = I->first; e ; e = e->next )
#pragma omp task
process(e);
```

• Parallelize GAT for blastp.

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