



Dynamic SIMD Scheduling

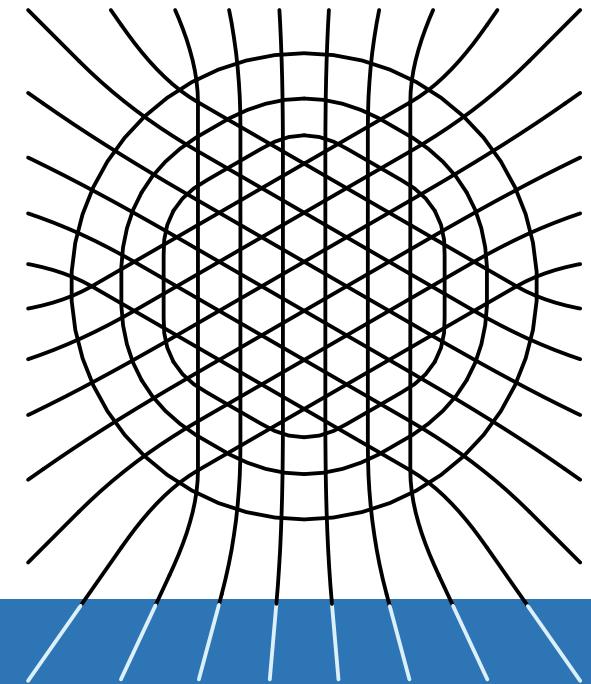
Florian Wende

SC15 MIC Tuning BoF

November 18th, 2015



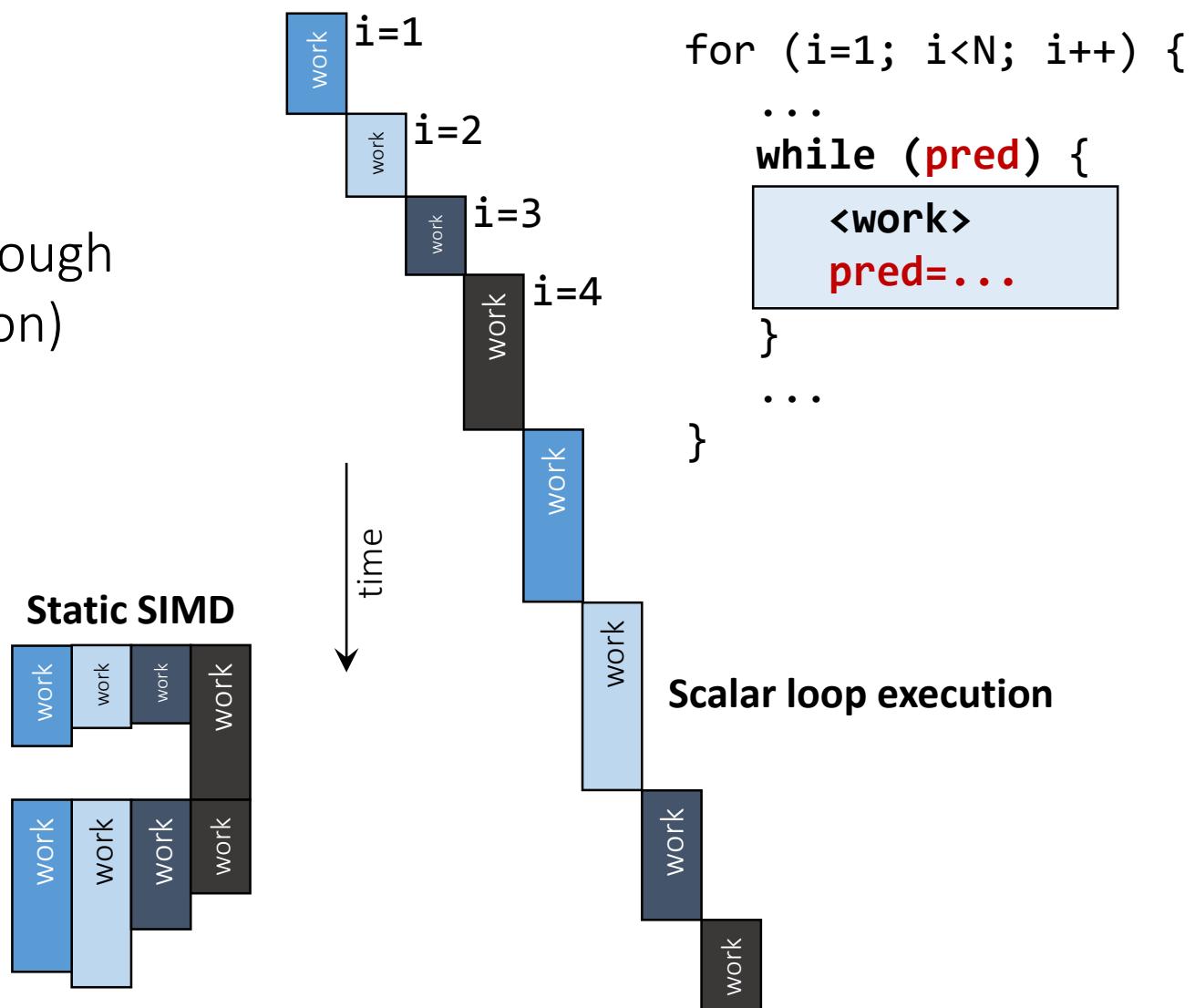
Zuse Institute Berlin



Dynamic Work Assignment: The Idea

Irregular SIMD execution

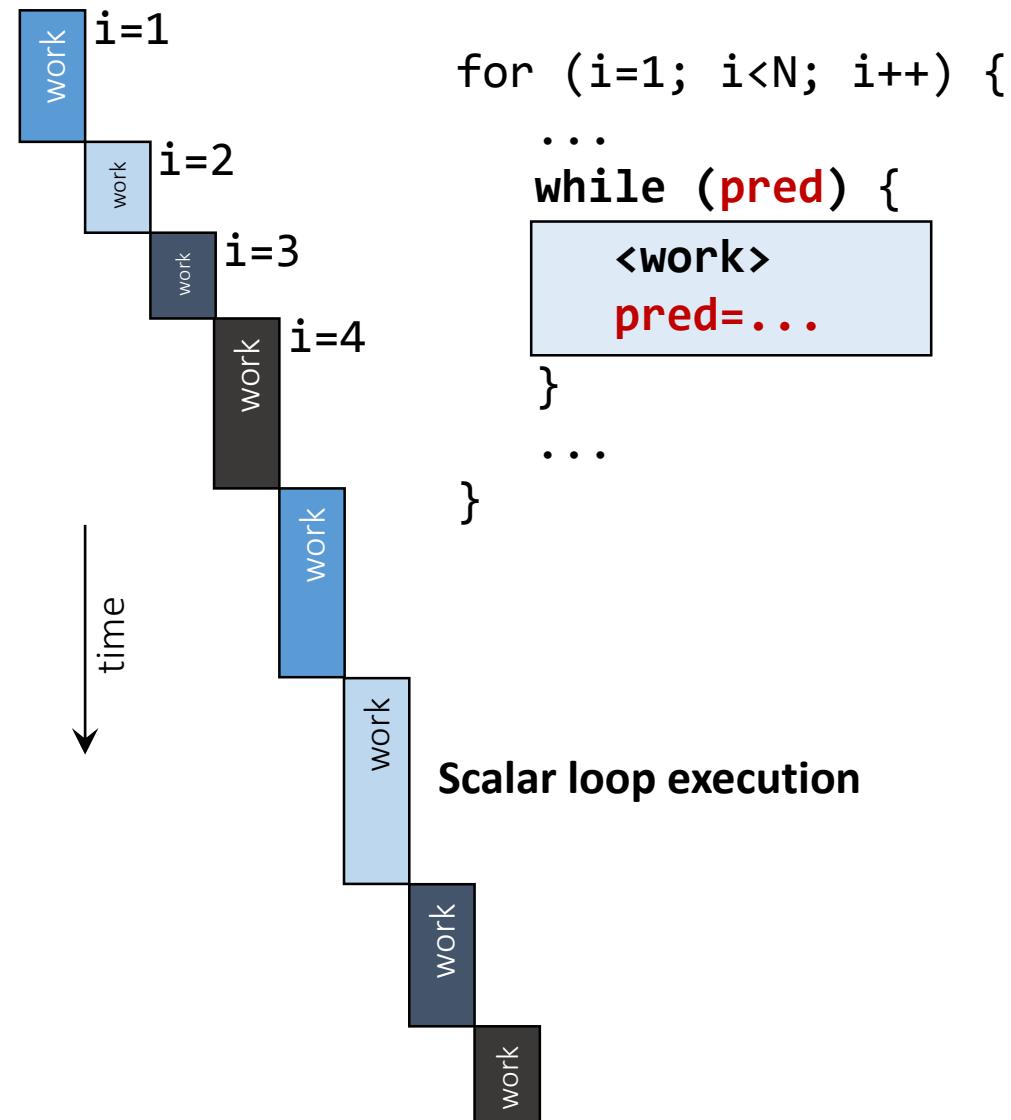
- ❑ Caused by branching: control flow varies across SIMD lanes
- ❑ SIMD lanes run out of work even though there is still work to do (next iteration)



Dynamic Work Assignment: The Idea

Irregular SIMD execution

- ❑ Caused by branching: control flow varies across SIMD lanes
- ❑ SIMD lanes run out of work even though there is still work to do (next iteration)
- ❑ Can we pre-schedule successive iterations on idle SIMD lanes (dynamically)?



- a) **Even partitioning** of all work + pre-scheduling within partitions
b) **Greedy schedule** (not shown here)

Dynamic Work Assignment: Implementation

Dynamic SIMD

```
lane_alife_any=true, acquire_work_any=true
for (ii=0; ii<VL; ii++) // VL: Vector Length
    Lane alife[ii]=true, Lane acquire work[ii]=true, i[ii]=ii
```

Initialization

```
while (lane_alife_any)
    lane_alife_any=false
    if (acquire_work_any)
```

Acquire work

```
for (ii=0; ii<VL; ii++)
    if (Lane alife[ii])
```

Do work

Dynamic Work Assignment: Implementation

Dynamic SIMD

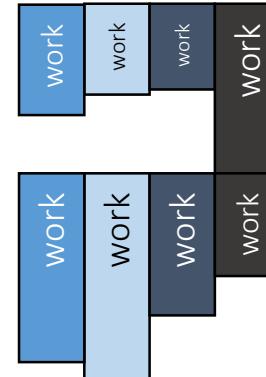
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for (ii=0; ii<VL; ii++) // VL: Vector Length
    Lane alife[ii]=true, Lane acquire work[ii]=true, i[ii]=ii

while (lane_alife_any)
    lane_alife_any=false
    if (acquire_work_any)
        acquire_work_any=false
        for (ii=0; ii<VL; ii++)
            if (Lane acquire work[ii])
                Lane acquire work[ii]=false
                if (i[ii] < N) load_data(i[ii])
                else Lane alife[ii]=false
            lane_alife_any=reduce_or(Lane alife[ii])

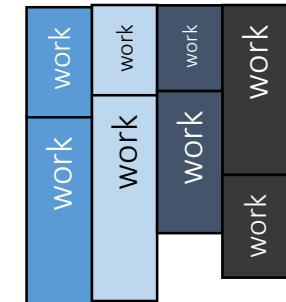
for (ii=0; ii<VL; ii++)
    if (Lane alife[ii])
```

Do work

Static SIMD



Dynamic SIMD



Dynamic Work Assignment: Implementation

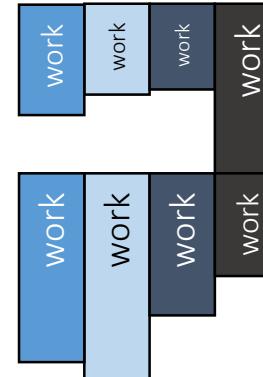
Dynamic SIMD

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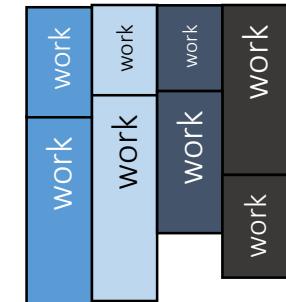
while (lane_alife_any)
    lane_alife_any=false
    if (acquire_work_any)
        acquire_work_any=false
        for (ii=0; ii<VL; ii++)
            if (Lane acquire work[ii])
                Lane acquire work[ii]=false
                if (i[ii] < N) load_data(i[ii])
                else Lane alife[ii]=false
            lane_alife_any=reduce_or(Lane alife[ii])

    for (ii=0; ii<VL; ii++)
        if (Lane alife[ii])
            <work(i[ii])>
            pred=...
            if (!pred) store_data(i[ii]), i[ii]+=VL, Lane acquire work[ii]=true
            acquire_work_any=reduce_or(Lane acquire work[ii])
```

Static SIMD



Dynamic SIMD



Dynamic Work Assignment: Test Sample

The kernel (synthetic)

Input: $x1[]$ uniform over [0.0,2.0]
 $x2[]$ uniform over [0.0,1.0]
Output: $y[]$

```
#define N (8 * 1024 * 1024)
#define D (50)

for (i=0; i<N; i++)
    int k=0
    int kmax=(int)(D * x2[i])
    double temp_y=0.0
    double temp_x1=x1[i]
    while (k < kmax) ←———— Number of loop iterations varies from 0 to 50
        temp_y=sqrt(temp_x1 + temp_y)
        if (temp_y > 1.0) temp_y=log(temp_y)
        k++
    y[i]=temp_y
```

Dynamic Work Assignment: Test Sample, Performance

Platforms / Software

- Xeon E5-2680v3 @ 1.9GHz (AVX base frequency)
- Xeon Phi 5120D
- Intel C++ compiler 16.0, explicit vectorization with OpenMP 4.0

Runtimes for the loop execution in seconds (initial performance)

	Haswell	Xeon Phi
$D=50, N=8*1024*1024, x1[]$ and $x2[]$ at random	VL=4	VL=8
SIMD Static, Auto-Vectorization	6.75 s	36.0 s
SIMD Static, Explicit Vectorization	4.63 s	11.7 s
SIMD Dynamic _{EvenPartitioning} , Explicit Vect.	3.90 s	10.1 s

Dynamic Work Assignment: Optimizations

Gaining performance over initial implementation

- ❑ Local (private) copies in case of repeated memory accesses
- ❑ Replace masked call to `log()` (maybe SVML in general) by unmasked call + conditional assignment

```
if (pred) y=log(...) —————> double temp_y=log(...)  
                                if (pred) y=temp_y
```

- ❑ `#pragma vector aligned` + `#pragma omp simd` to tell the compiler all memory accesses are aligned: OpenMP 4.0 aligned clause has some limitations
- ❑ `safelen(n)` clause with values $n >$ native vector length

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Runtimes for the loop execution in seconds (final performance)

	Haswell		Xeon Phi	
$D=50, N=8*1024*1024, x1[]$ and $x2[]$ at random	VL=4	VL=8	VL=8	VL=16
SIMD Static, Auto-Vectorization	6.75 s	-	36.0 s	-
SIMD Static, Explicit Vectorization	4.63 s	-	11.7 s	-
SIMD Dynamic _{EvenPartitioning} , Explicit Vect.	3.08 s (+26%)	<u>2.68 s</u> (+45%)	9.83 s (+3%)	9.67 s (+5%)

Fastest version on KNC with Intrinsics: ~8 s

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static

dynamic

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Final Notes

Dynamic SIMD scheduling can help gaining the overall application performance

- ❑ **Speedup over static SIMD scheduling:** **1.5x** and more for our sample
- ❑ Can be implemented with high-level language constructs (also in Fortran)
- ❑ Kind of optimization not carried out by the compiler yet

Where to use?

- ❑ Iteration schemes with varying convergence criteria
- ❑ Dynamic work creation

The End

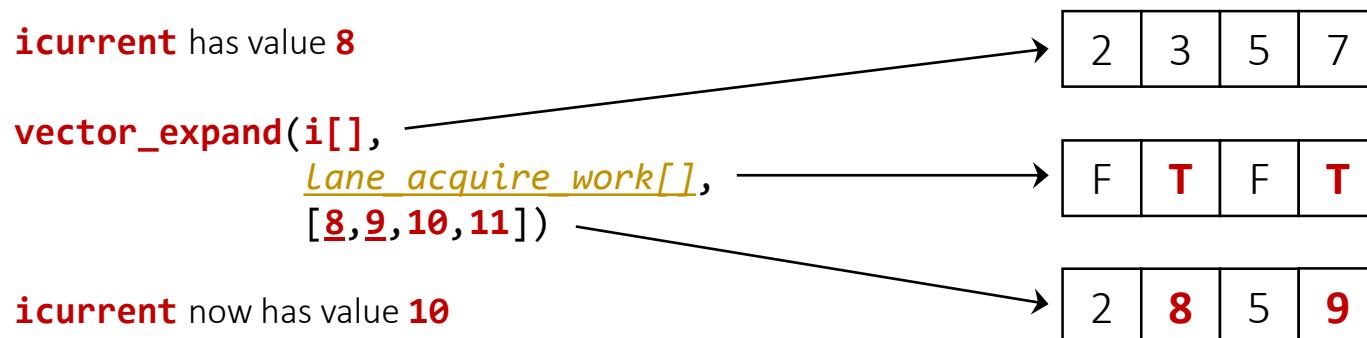
Backup

Dynamic Work Assignment: Vector Expand Operation

Dynamic SIMD (Greedy schedule)

```
for (ii=0; ii<VL; ii++)
    if (Lane acquire work[ii]) i[ii]=icurrent++
```

SIMD execution requires vector expand operation!



Vector expand (and compress) operations will be available with AVX512!
Currently, we mimic this instruction in software

Dynamic Work Assignment: Test Sample, Performance

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SIMD Dynamic _{Greedy} , Explicit Vect.	3.44 s (+18%)	3.07 s (+32%)	10.1 s (+2%)	11.0 s (-7%)
SIMD Dynamic _{EvenPartitioning} , Explicit Vect.	2.81 s (+38%)	-	<u>7.97 s</u> (+26%)	-
SIMD Dynamic _{Greedy} , Explicit Vect.	2.93 s (+38%)	-	8.08 s (+27%)	-