

# DM-HEOM: A Portable and Scalable Solver-Framework for the Hierarchical Equations of Motion

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Distributed Algorithms and Supercomputing

# Motivation

## Observations:

- many HPC applications are **legacy code**
  - ⇒ written and incrementally improved **by domain scientists**
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- **portability first**, then portable performance
- **interdisciplinary collaborations** where computer scientists design the software
- **modern methods and technologies** with a community beyond HPC

## Contributions

a) 1st **D**istributed **M**emory implementation of the **HEOM** method: **DM-HEOM**



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- a) 1st **D**istributed **M**emory implementation of the **HEOM** method: **DM-HEOM**
- b) **I**nterdisciplinary development workflow

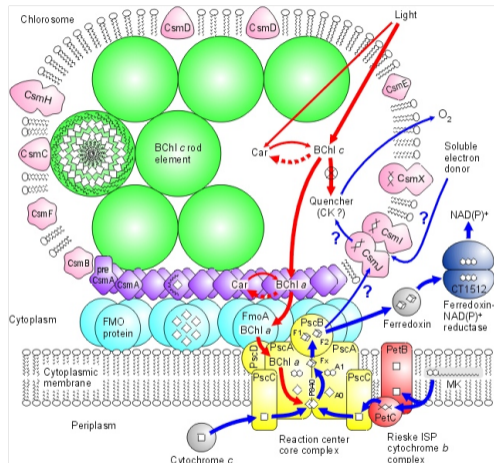
# Contributions

- a) 1st **Distributed Memory** implementation of the **HEOM** method: **DM-HEOM**
- b) **Interdisciplinary** development workflow
- c) Design guidelines/experiences for **performance portable** HPC applications

# HEOM - Hierarchical Equations of Motion

## Model for Open Quantum Systems

- understand the energy transfer in photo-active molecular complexes  
⇒ e.g. **photosynthesis**  
... but also **quantum computing**



[Image by University of Copenhagen Biology Department]

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$$\begin{aligned} \frac{d\sigma_u}{dt} = & -\frac{i}{\hbar} [H, \sigma_u] \\ & - \sigma_u \sum_{b=1}^B \sum_k^{K-1} n_{u,(b,k)} \gamma(b,k) \\ & - \sum_{b=1}^B \left[ \frac{2\lambda_b}{\beta \hbar^2 \nu_b} - \sum_k^{K-1} \frac{c(b,k)}{\hbar \gamma(b,k)} \right] V_{s(b)}^\times V_{s(b)}^\times \sigma_u \\ & + \sum_{b=1}^B \sum_k^{K-1} i V_{s(b)}^\times \sigma_{u,b,k}^+ \\ & + \sum_{b=1}^B \sum_k^{K-1} n_{u,(b,k)} \theta_{MA(b,k)} \sigma_{(u,b,k)}^- \end{aligned}$$

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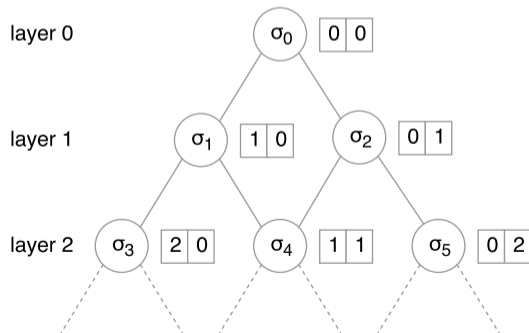
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- hierarchical graph of complex matrices (auxiliary density operators, ADOs)  
⇒ dim:  $N_{\text{sites}} \times N_{\text{sites}}$   
⇒ count: **exp. in hierarchy depth  $d$**

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Device Name (architecture)	compute [TFLOPS]	memory bw. [GiB/s]	[FLOP/Byte]
2× Intel Xeon Gold 6138 (SKL)	2.56	238	10.8
2× Intel Xeon E5-2680v3 (HSW)	0.96	136	7.1
Intel Xeon Phi 7250 (KNL)	2.61 <sup>a</sup>	490/115 <sup>b</sup>	5.3/22.7 <sup>b</sup>
Nvidia Tesla K40 (Kepler)	1.31	480	2.7
AMD Firepro W8100 (Hawaii)	2.1	320	6.6

<sup>a</sup>Assuming 1.2 GHz AVX frequency. <sup>b</sup>On-chip MCDRAM / DRAM

## HEOM - Example Systems

<b>system name</b>	$N_{\text{sites}}$	<b>baths per site</b>	<b>depth <math>d</math></b>	<b>total ADO memory</b>
FMO	7	22	8	2.8 GiB
LHC II monomer	14	1	3	5.6 GiB
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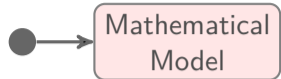
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⇒ distributed memory implementation **required**

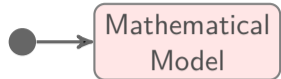
# Interdisciplinary Workflow



 domain experts  computer scientists

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- PDEs
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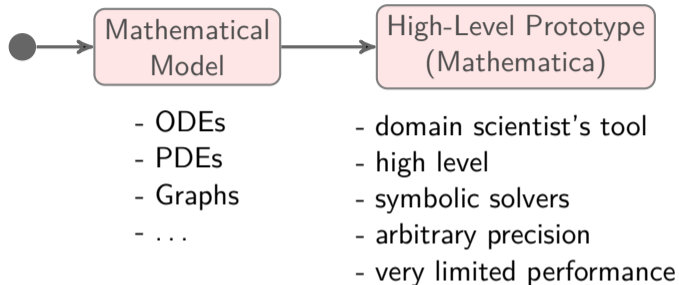
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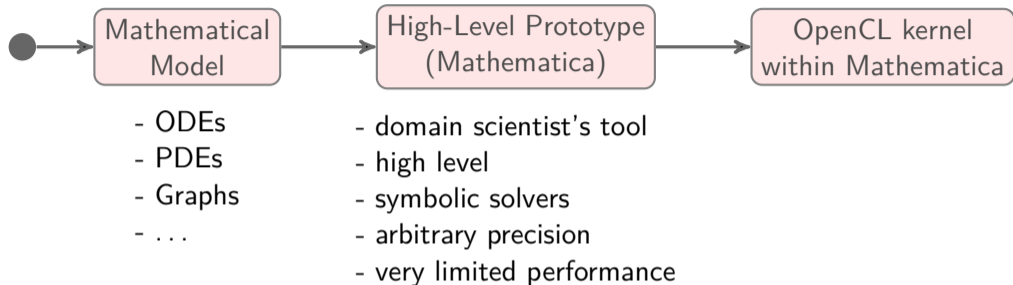
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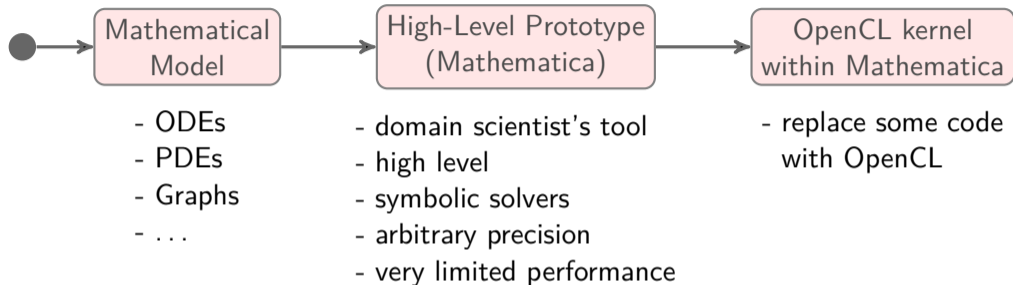
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## OpenCL (Open Computing Language) in a Nutshell

- open, royalty-free **standard** for cross-platform, **parallel programming**
- maintained by **Khronos Group**
- personal computers, servers, mobile devices and embedded platforms
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## Implementers Desktop/Mobile/Embedded/FPGA



Single Source C++ Programming



Core API and Language Specs

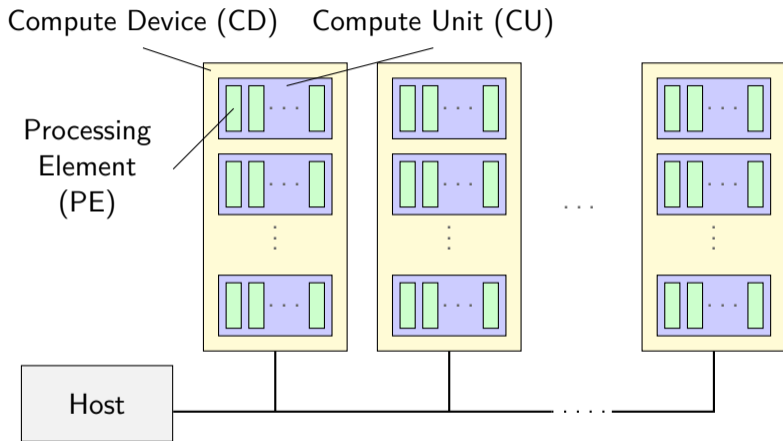


Portable Kernel Intermediate Language

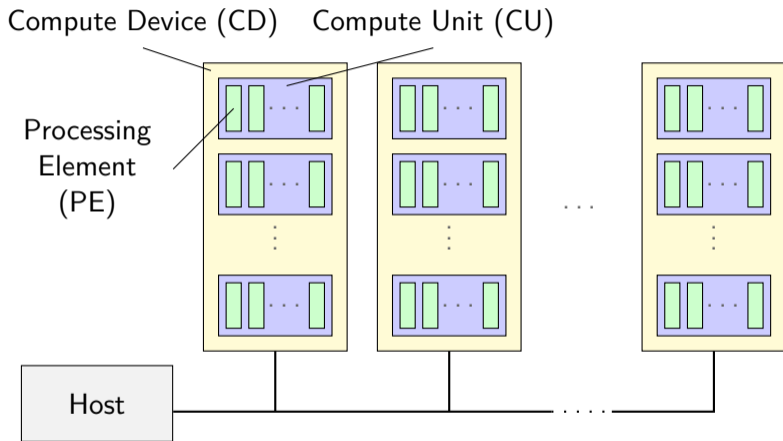
## Working Group Members Apps/Tools/Tests/Courseware



# OpenCL Platform and Memory Model



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## Memory Model:

- CD has device memory with **global/constant** addr. space
  - CU has **local** memory addr. space
  - PE has **private** memory addr. space
- ⇒ relaxed consistency



## OpenCL Machine Model Mapping

<b>OpenCL Platform</b>	<b>CPU Hardware</b>	<b>GPU Hardware</b>
<b>Compute Device</b>	Processor/Board	GPU device
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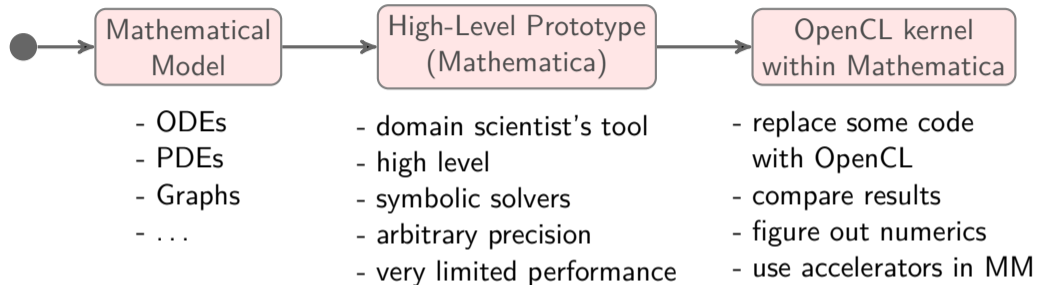
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- ⇒ currently: **widest practical portability** of parallel programming models

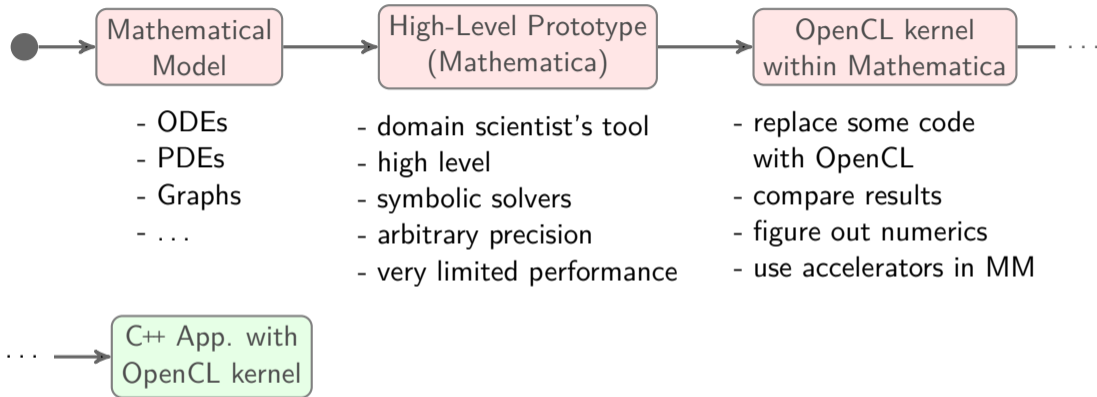
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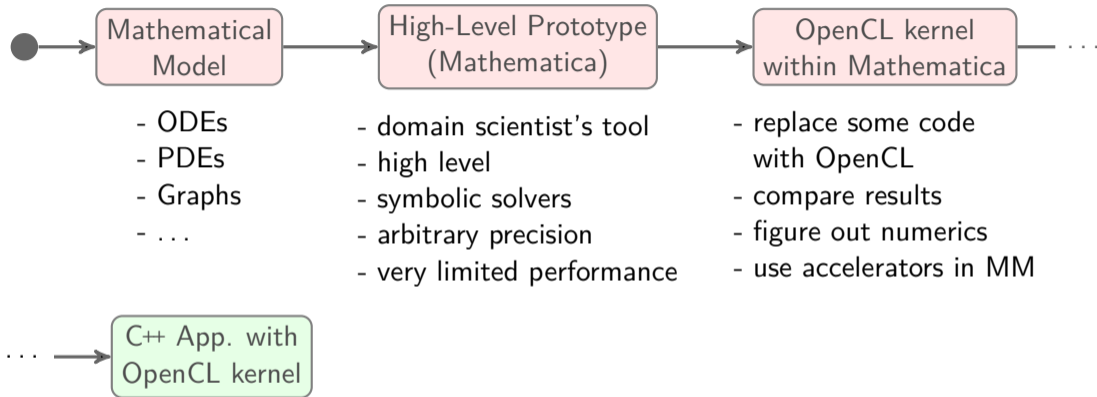
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  - partitioning, numerical methods, memory layout, parallelisation, communication, etc.

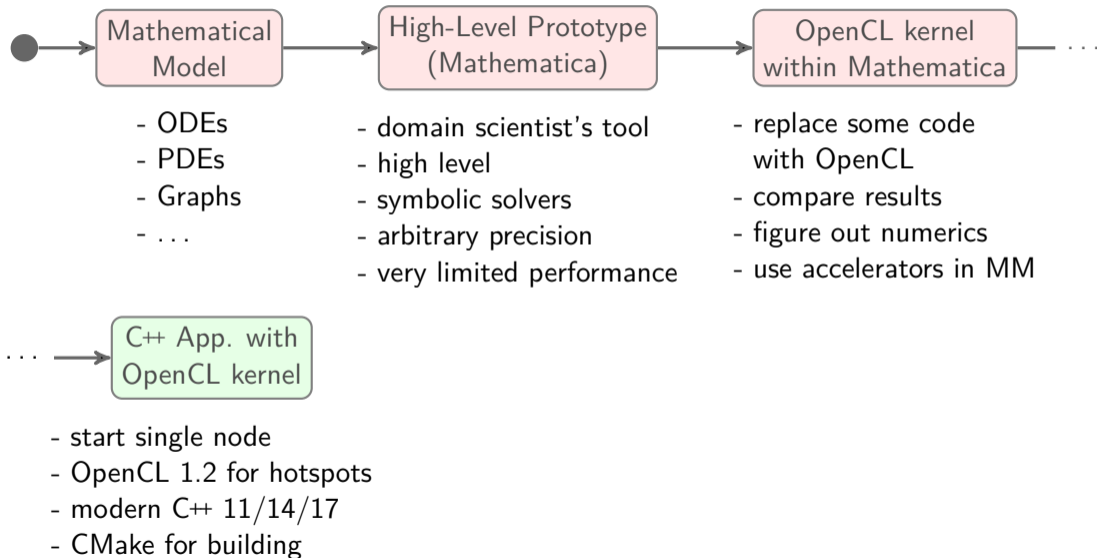
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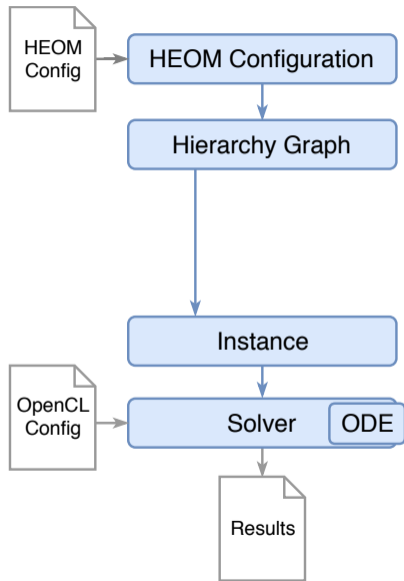


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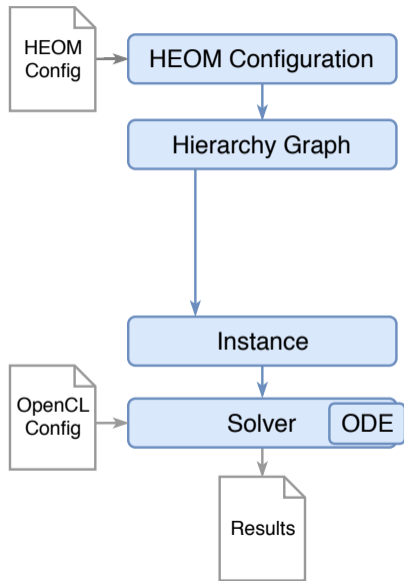
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# Distributed Memory HEOM: Single Node C++ Application



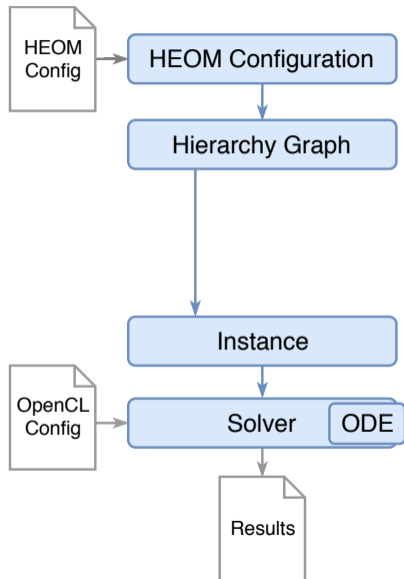
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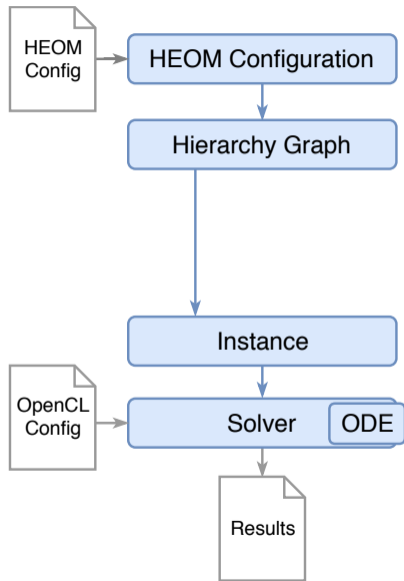


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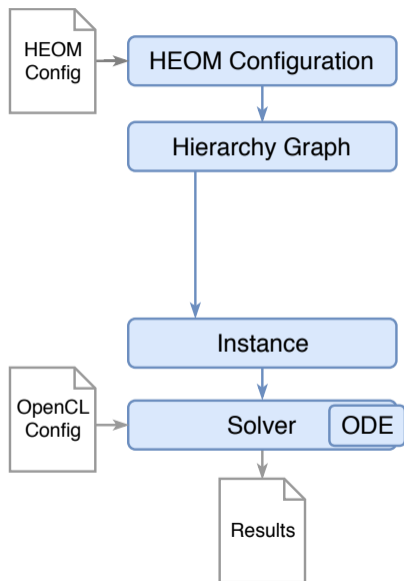
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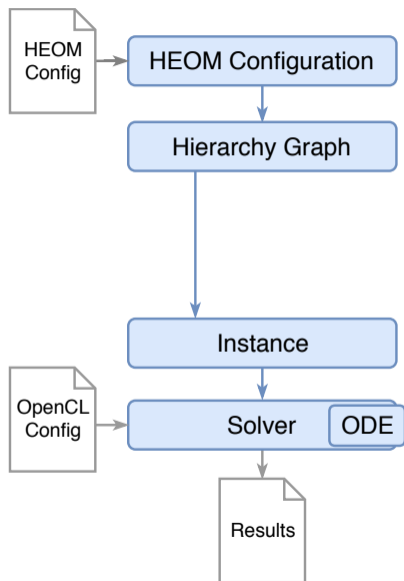
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- *OpenCL Config* specifies runtime configuration
- *Solver* works on *ODE*
  - ⇒ encapsulates OpenCL runtime
  - ⇒ encapsulates numerics
  - ⇒ produces *Results*

# From Portability to Performance

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## Strategy:

1. identify key optimisations each device requires
2. make the code configurable to the device's needs
  - ... without writing a version for each device

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### b) configurable kernel code:

- work-item granularity
- memory-layout

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⇒ requires a **compile-time configurable outer loop-nest** inside the kernel

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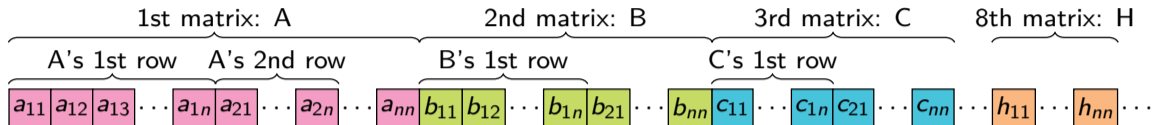
- ⇒ match requirement of **device-specific memory architecture**
- **GPU**: coalesced access from working-groups without bank-conflicts
  - **CPU**: **contiguous SIMD vector load/store** instructions (avoid gather/scatter ops)

## Performance Portability: Memory Layout

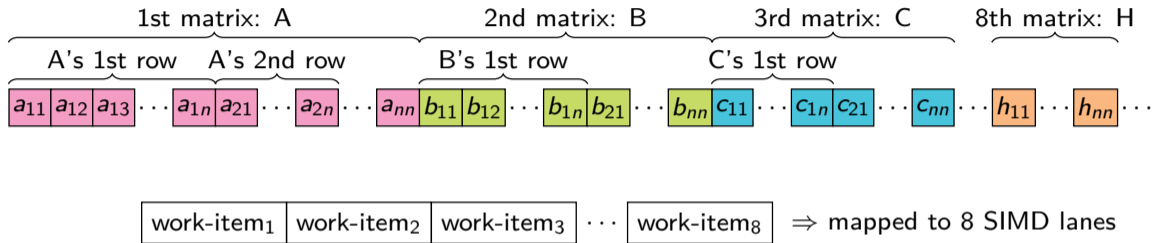
- ⇒ match requirement of **device-specific memory architecture**
  - **GPU**: coalesced access from working-groups without bank-conflicts
  - **CPU**: **contiguous SIMD vector load/store** instructions (avoid gather/scatter ops)
  
- ⇒ **parallelisation strategy, granularity** and **memory layout** must match
  - e.g. outer loop vectorisation for SIMD architectures



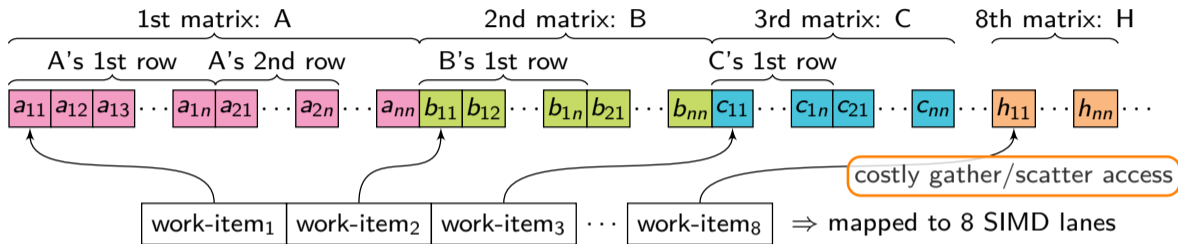
# AoS vs. SIMD-friendly AoSoA Memory Layout



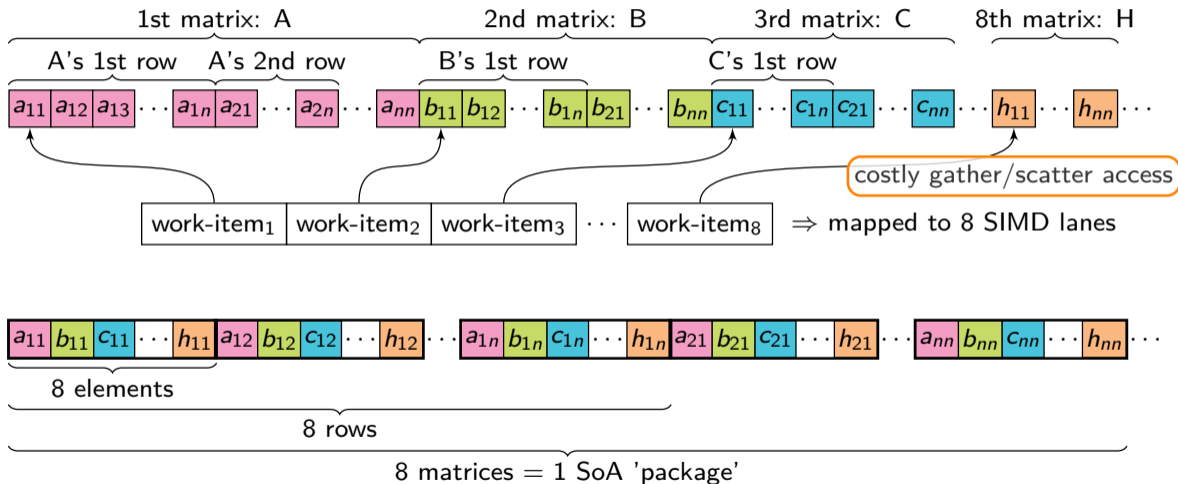
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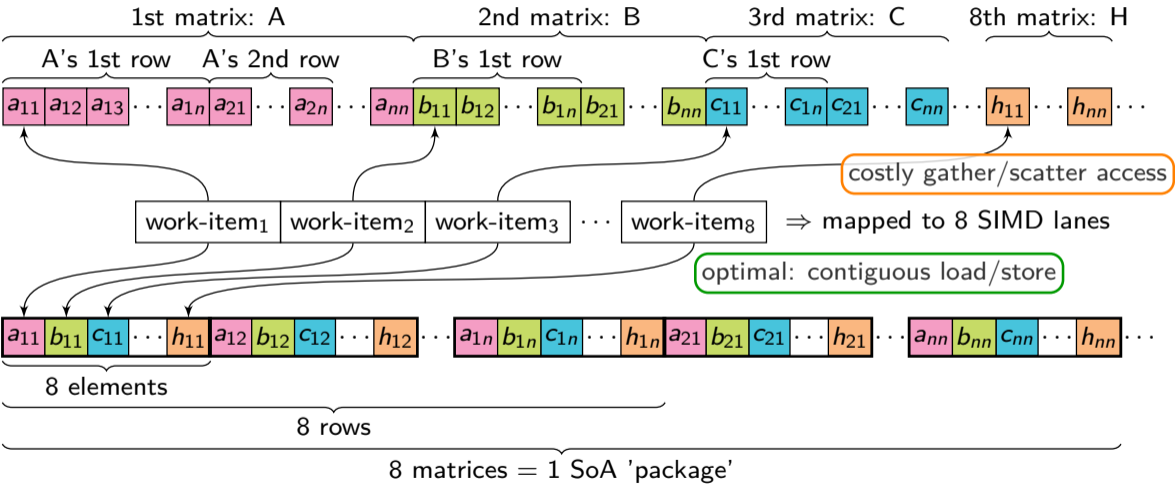
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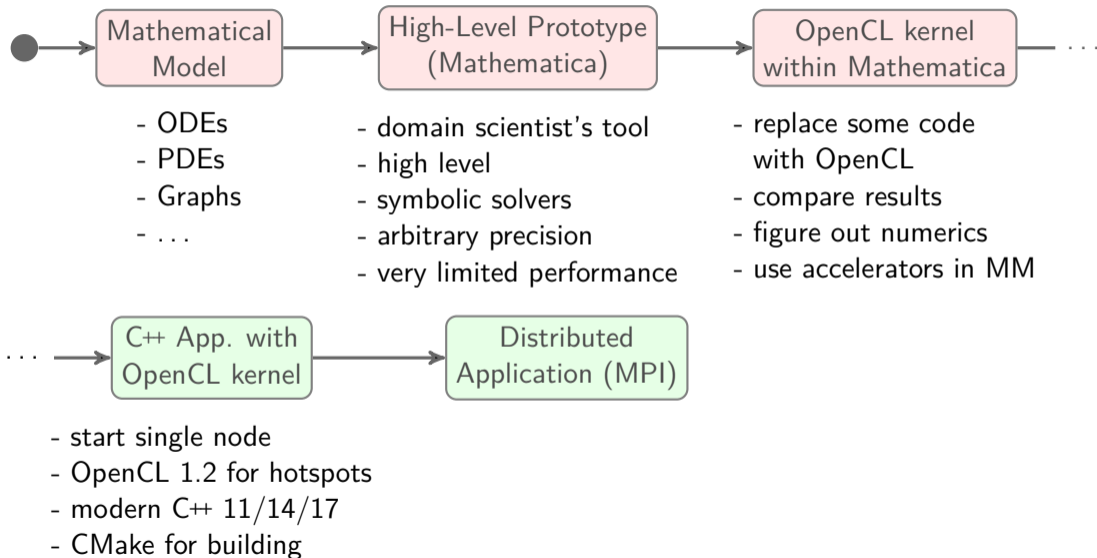


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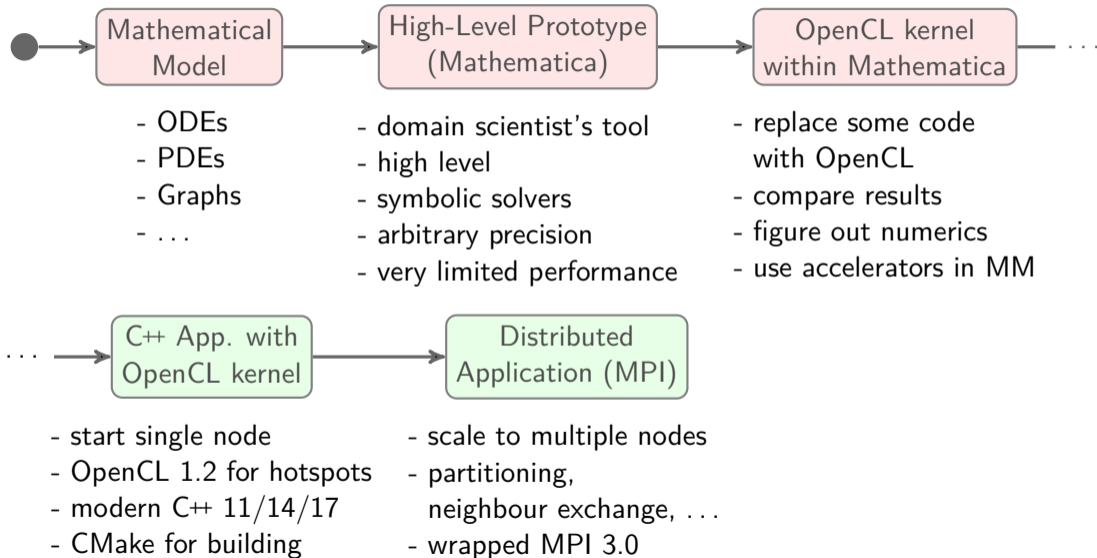
# Interdisciplinary Workflow

domain experts    computer scientists



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domain experts    computer scientists



## Partitioning the Hierarchy

- **Problem:** map hierarchy graph nodes to  $n$  partitions (compute nodes)
  - minimise communication
  - minimise load imbalance

⇒ GP is **NP-hard**

⇒ hierarchy graph is highly connected

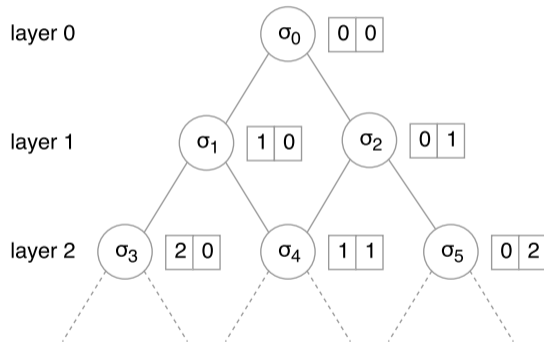


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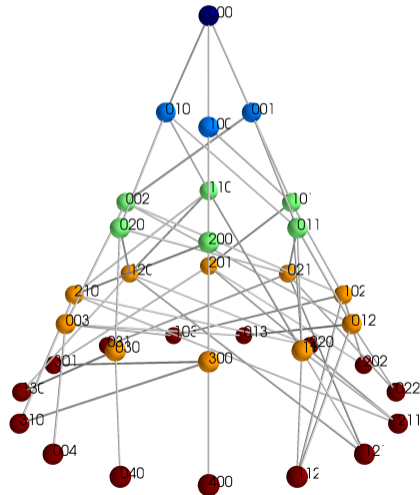


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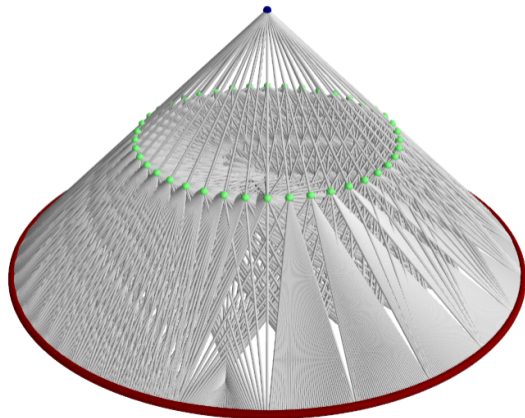


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16	15	15	15	9803	91.7 %	12508	127.6 %
32	31	31	31	4902	95.0 %	7858	160.3 %
64	62	60	63	2451	96.8 %	4739	193.2 %
128	127	125	127	1225	98.0 %	2958	241.4 %
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⇒ highly connected partitioning graph

⇒ almost **all-to-all**

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⇒ almost all nodes required by other partitions

⇒ prevents inner/outer communication/computation overlap

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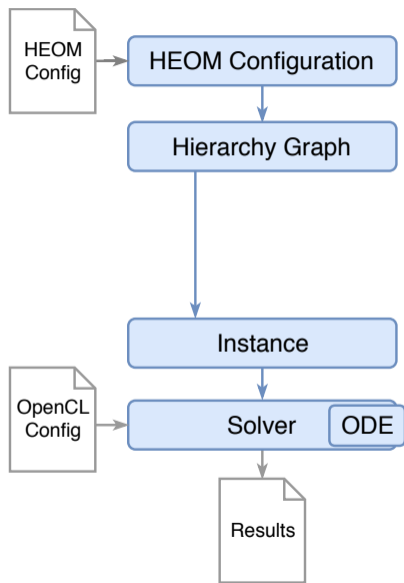
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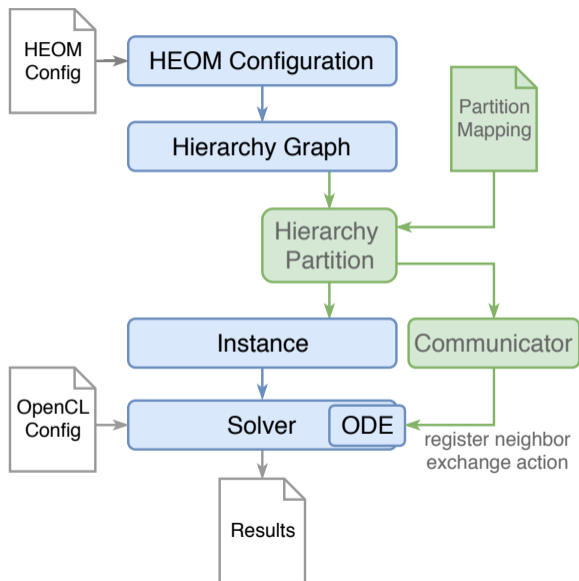
⇒ more halo nodes than local nodes



# Distributed Memory HEOM: Multi-Node C++ Application

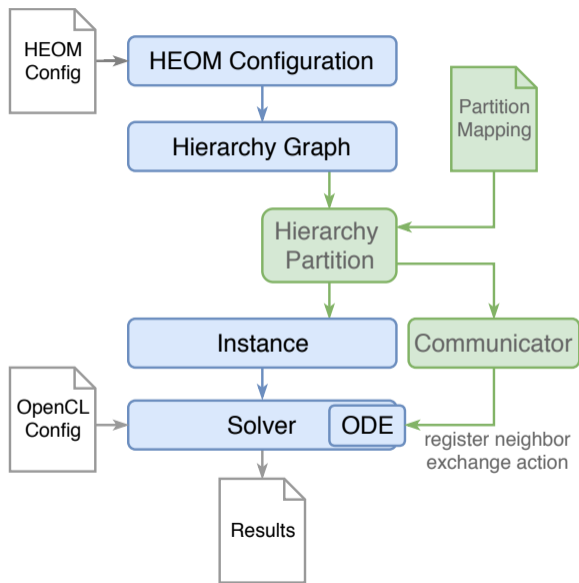


# Distributed Memory HEOM: Multi-Node C++ Application



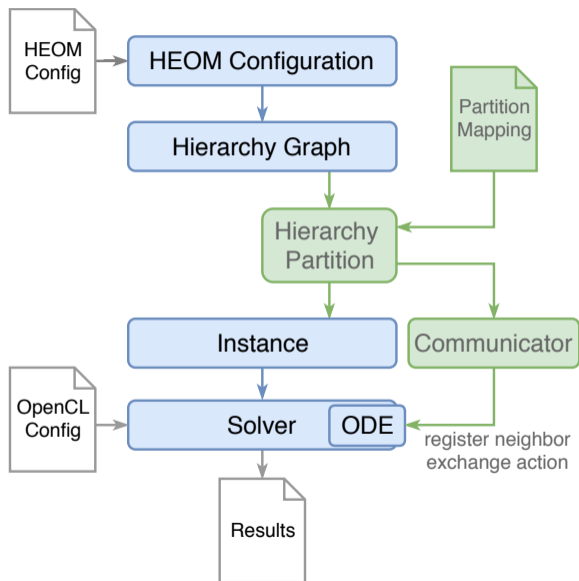
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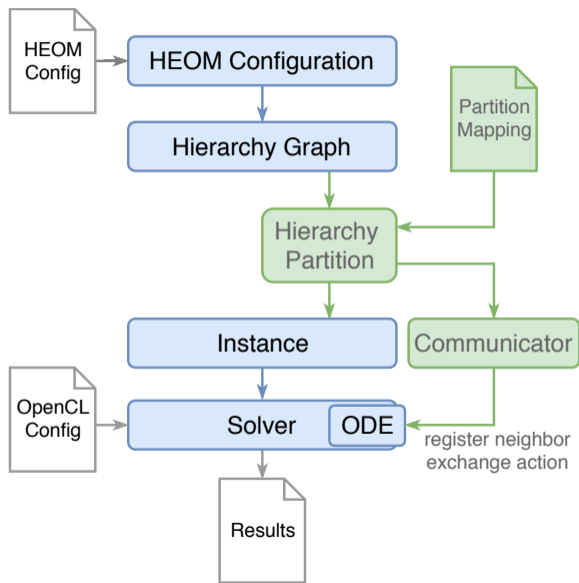
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- *Partition Mapping* as additional input (METIS)

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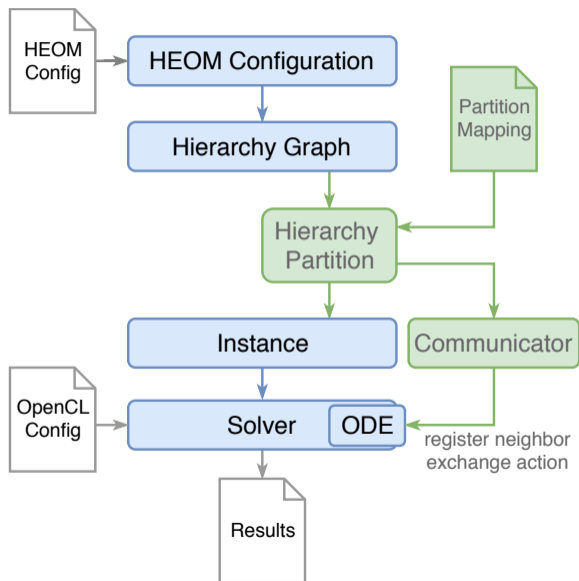
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- simple transition to multi-node application
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- *Communicator* encapsulates MPI-3
  - Neighborhood Collectives
  - Derived Data Types
  - ⇒ fully **declarative** communication API

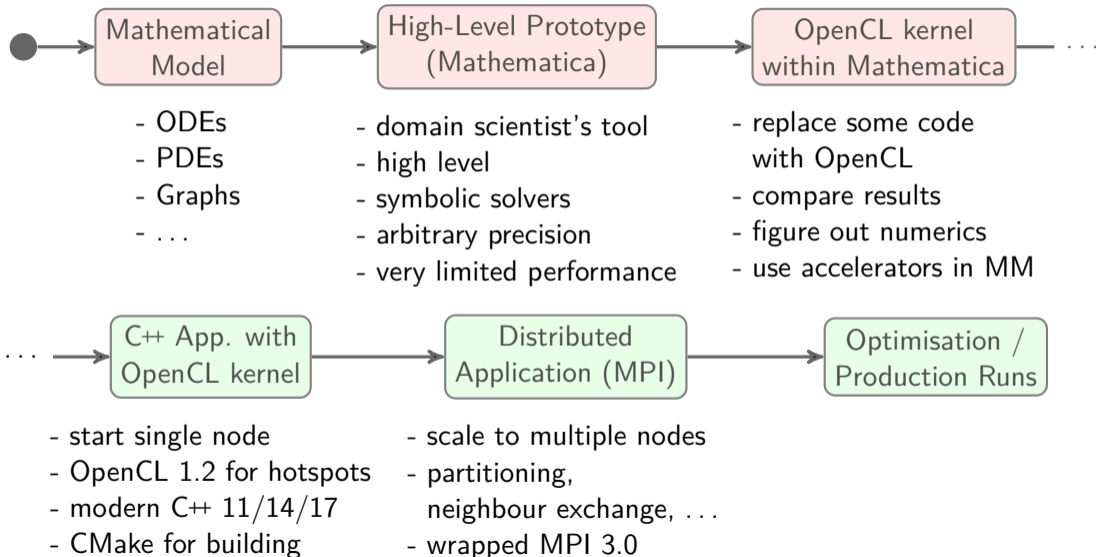
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  - ⇒ fully **declarative** communication API
- *ODE* can trigger action
  - ⇒ neighbor exchange prior to evaluation

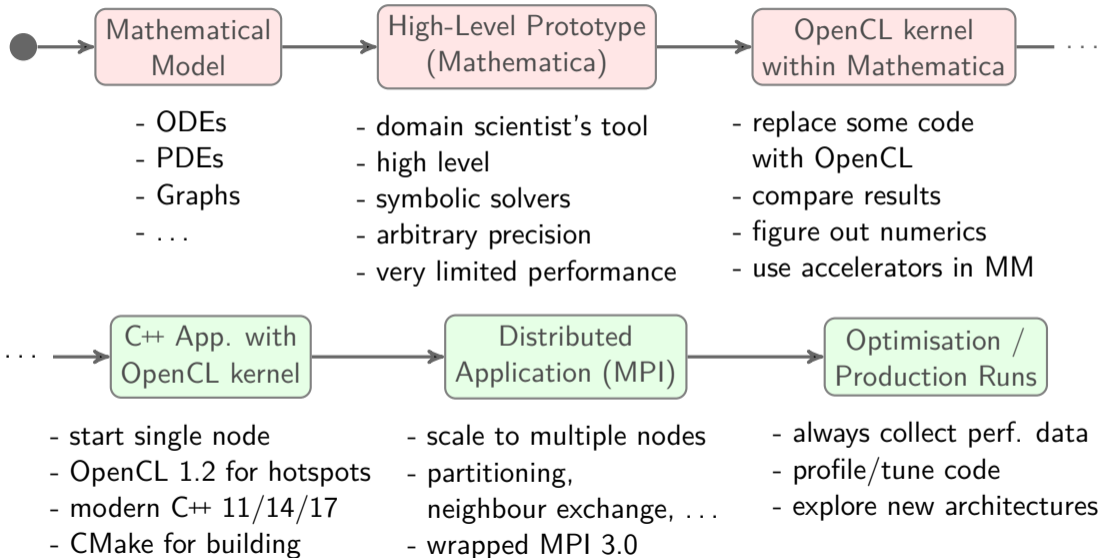
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domain experts    computer scientists



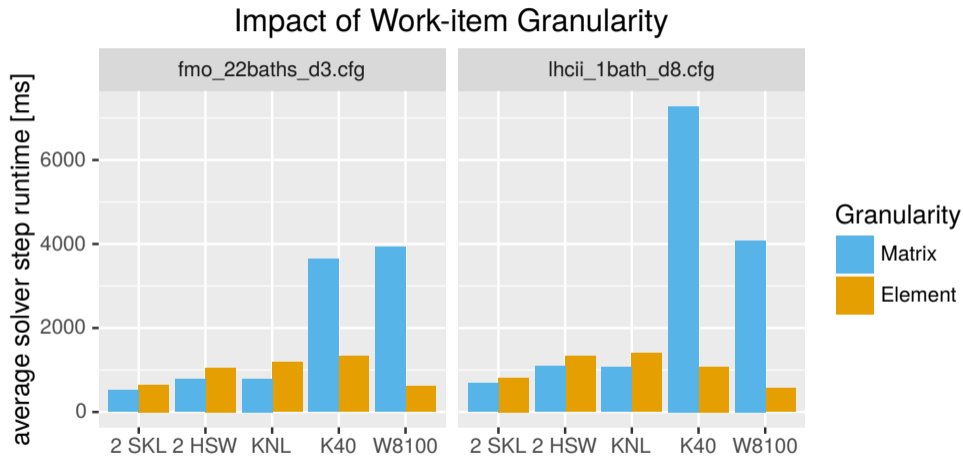
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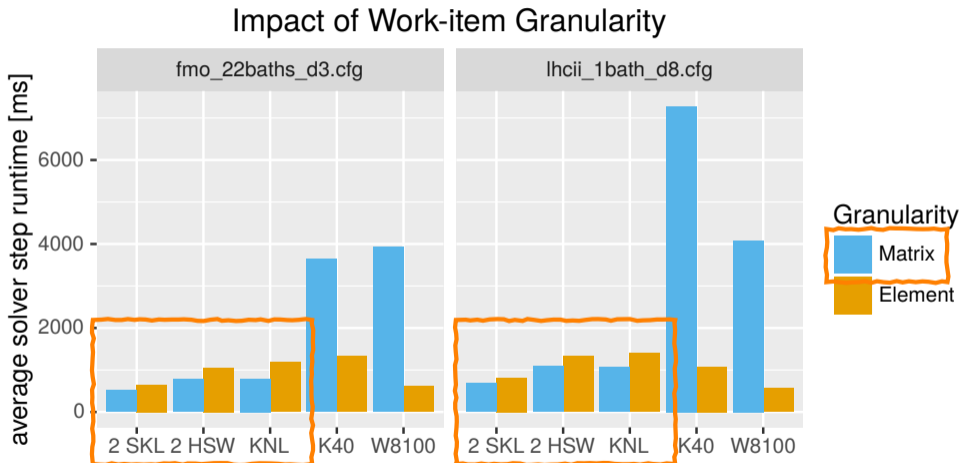




# Benchmarks: Work-item Granularity



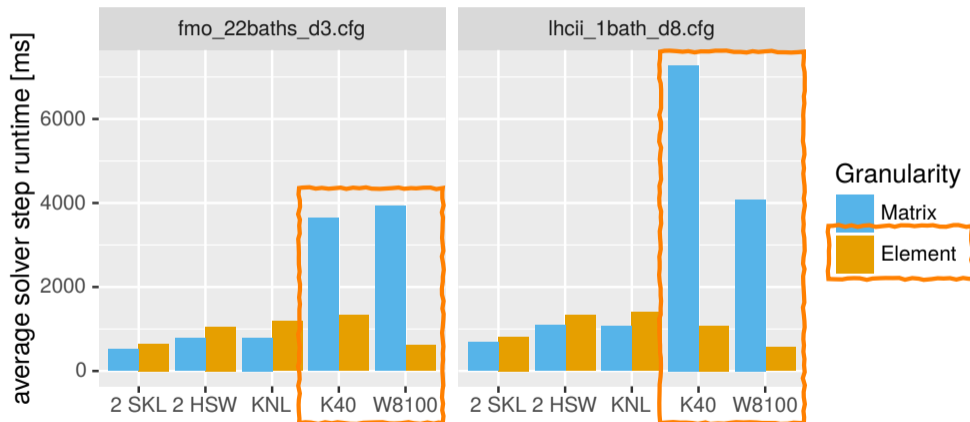
# Benchmarks: Work-item Granularity



⇒ **CPUs:** 1.2× to 1.35× speedup for Matrix granularity

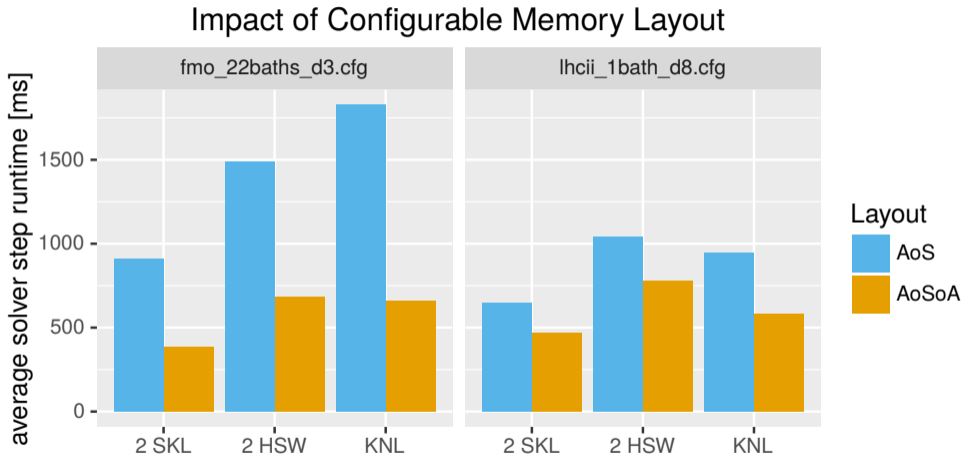
# Benchmarks: Work-item Granularity

## Impact of Work-item Granularity



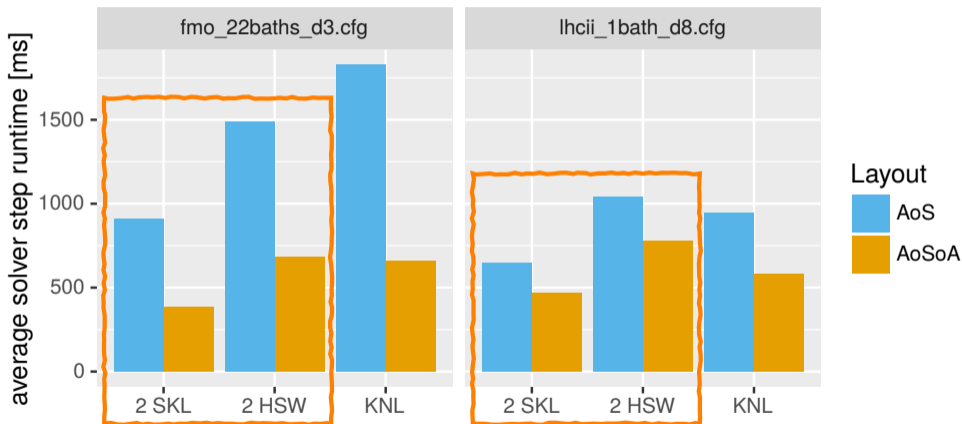
⇒ **GPUs:** up to  $6.7\times$  (K40) and  $7.2\times$  (W8100) speedup for Element granularity

# Benchmarks: Memory Layout



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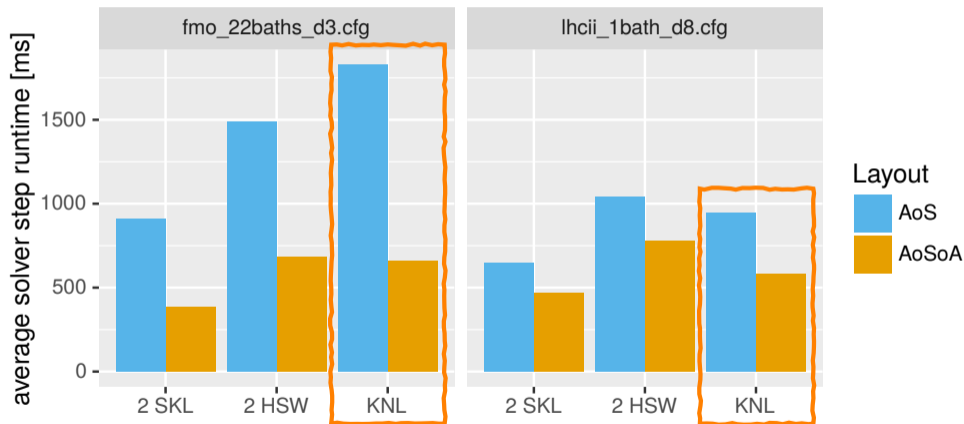
## Impact of Configurable Memory Layout



⇒ **SKL** and **HSW**: 1.3× to 2.4× speedup with AoSoA

# Benchmarks: Memory Layout

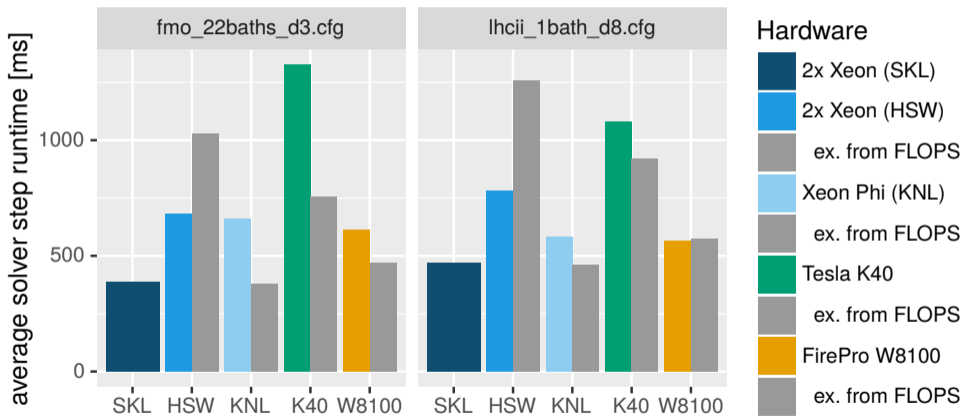
## Impact of Configurable Memory Layout



⇒ **KNL**: 1.6× to 2.8× speedup with AoSoA

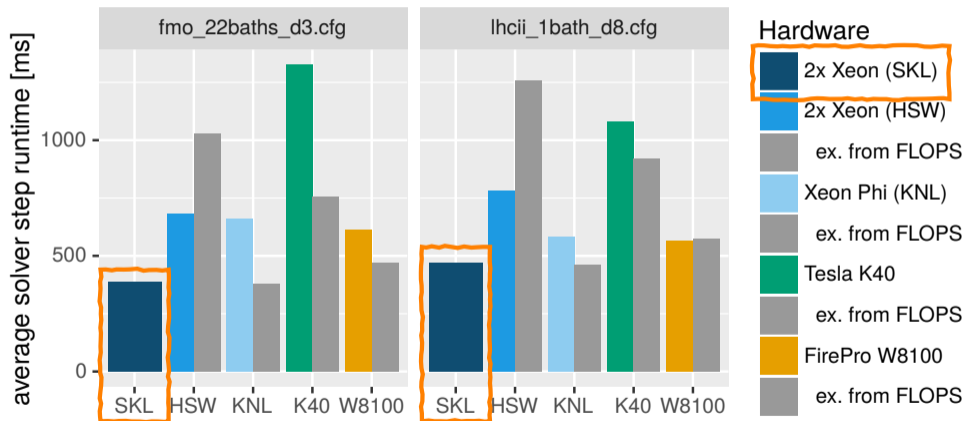
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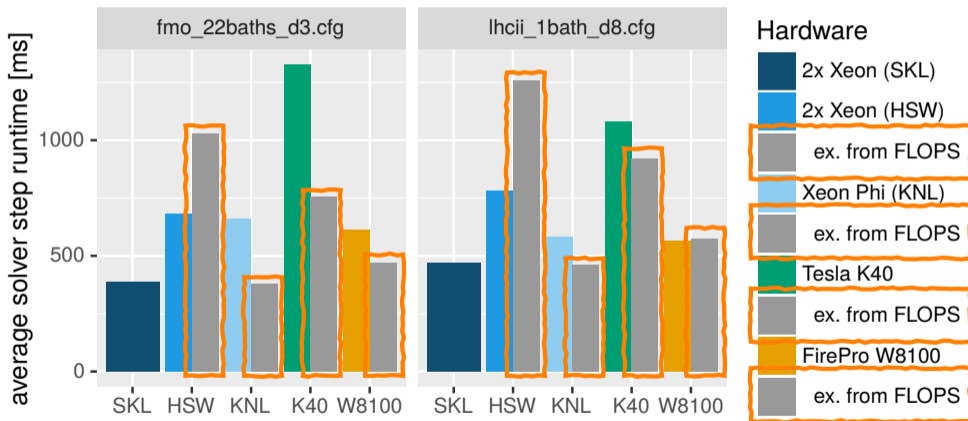


⇒ **SKL (Xeon)** is the **reference**



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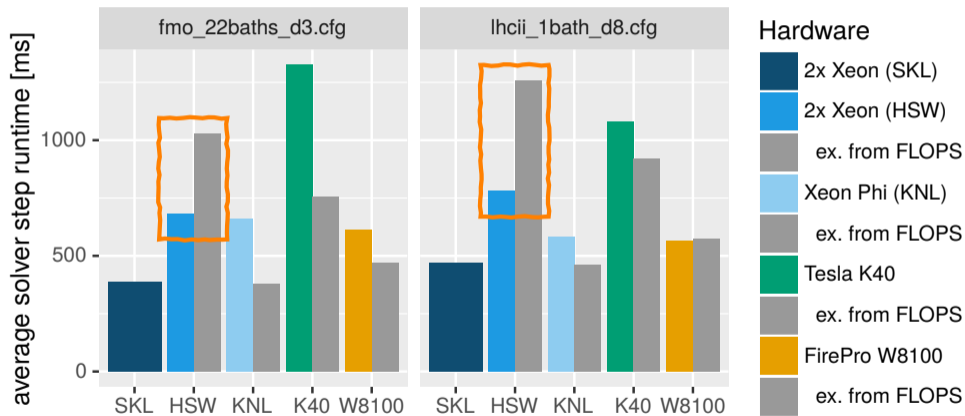
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⇒ gray bars are **expected runtimes** extrapolated from peak FLOPS

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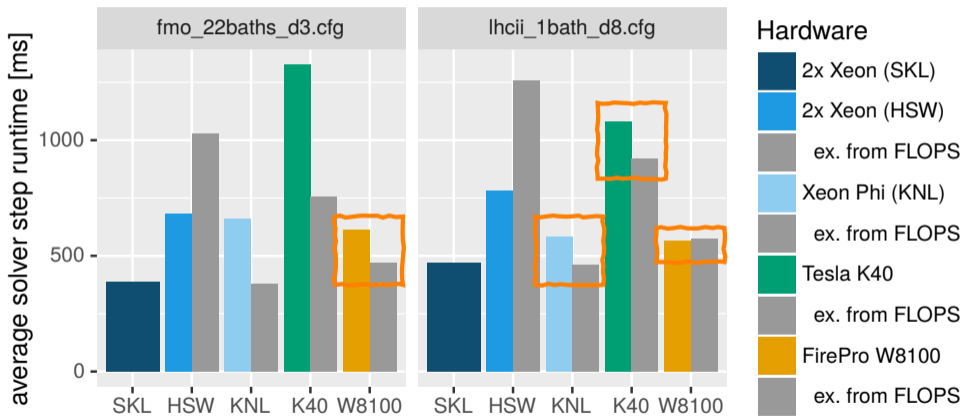
## Performance Portability Relative to Xeon (SKL)



⇒ Older Haswell Xeon exceeds expectations, due to better OpenCL support

# Benchmarks: Performance Portability

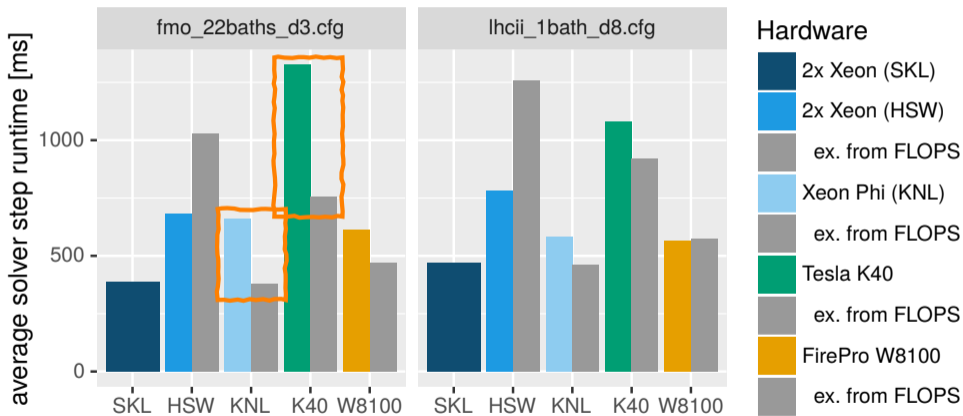
## Performance Portability Relative to Xeon (SKL)



⇒ Good: within 30 % of expectation

## Benchmarks: Performance Portability

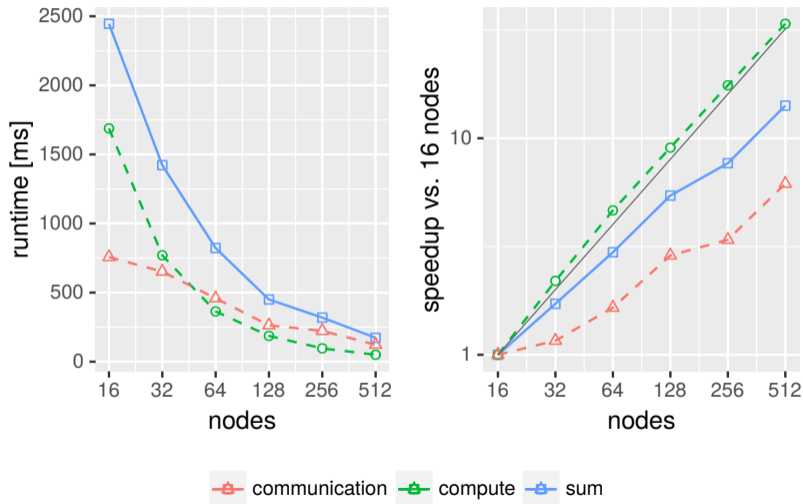
### Performance Portability Relative to Xeon (SKL)



⇒ KNL and K40 sensitive to **irregular accesses** from extreme coupling in this scenario.

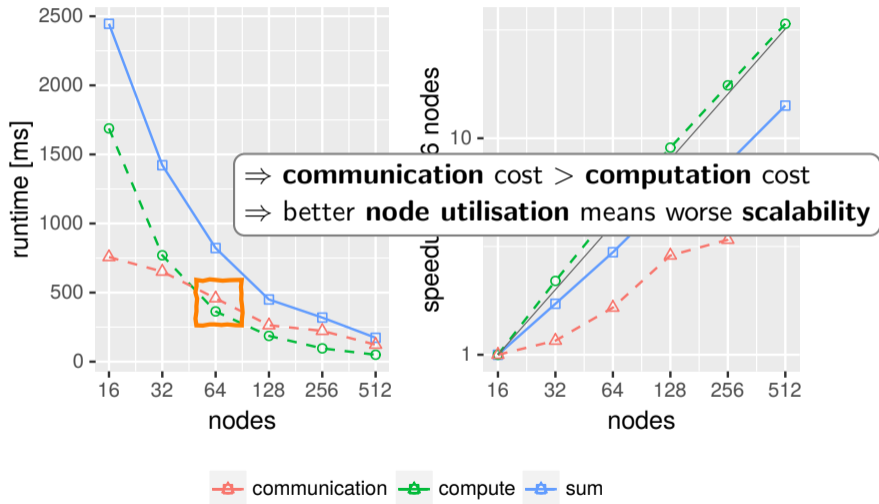
# Benchmarks: Scalability

## Strong Scaling of PS I with 3 Layers



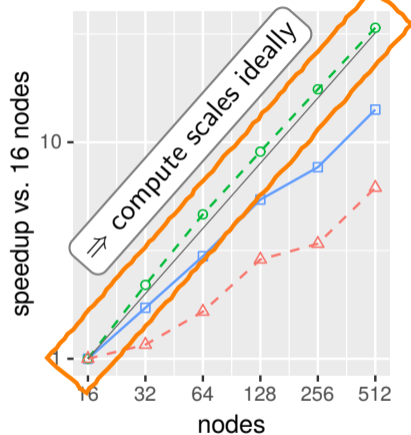
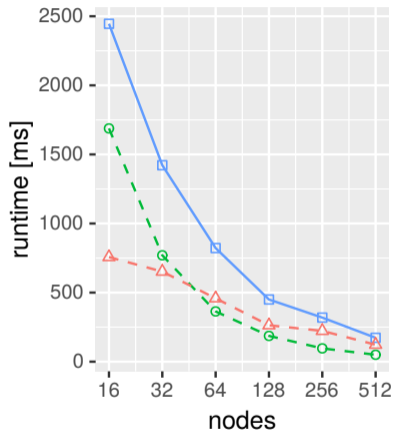
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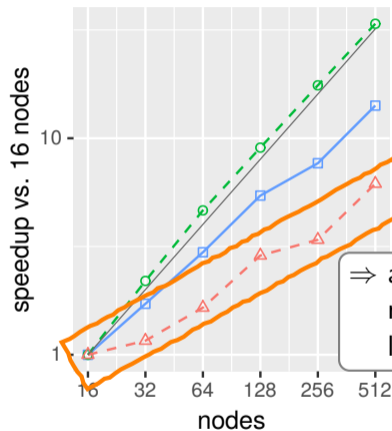
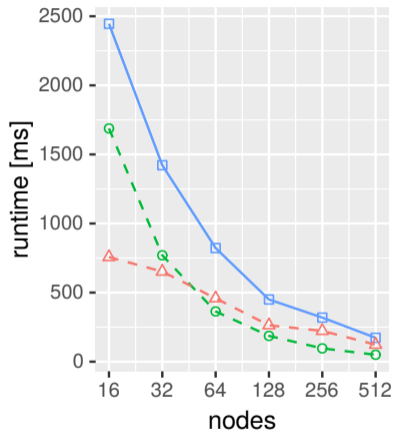
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communication compute sum

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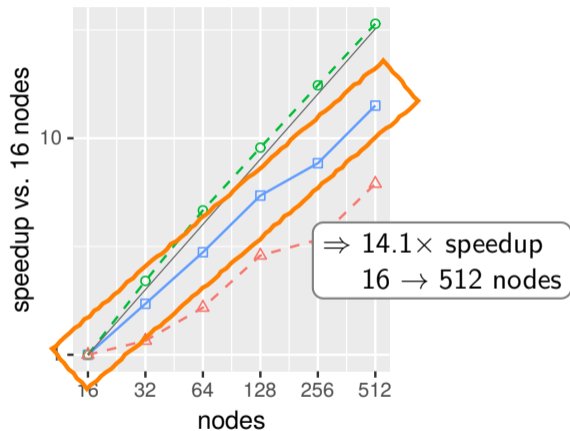
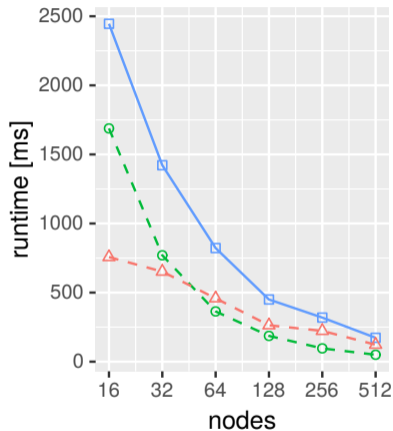
⇒ all-to-all like neighbour-exch. limits scalability

communication compute sum



# Benchmarks: Scalability

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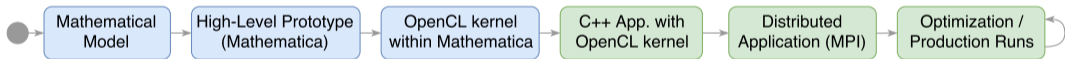


communication compute sum

# Summary

## Lessons's learned:

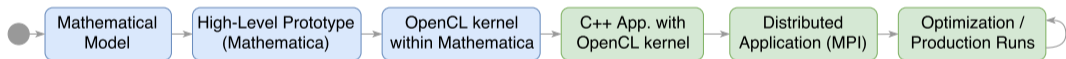
- **interdisciplinary workflow** is key for developing HPC codes
- standards (OpenCL, MPI-3, ...) enable **portability**
- a *flexible* design enables **portable performance**
  - ⇒ leverage **runtime compilation**
  - ⇒ **work-item granularity** and **memory and layout**



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## DM-HEOM:

- first **Distributed Memory HEOM** implementation
- pushes the boundary of **feasible problem sizes**
- **practical scalability** from laptops to supercomputers

# Thank you.

Feedback? Questions? Ideas?

[noack@zib.de](mailto:noack@zib.de)



This work was funded by the Deutsche Forschungsgemeinschaft (DFG), projects RE 1389/8-1 and KR 2889/7-1. Additional funding came from Intel Corp. within the activities of the "Research Center for Many-Core HPC" at ZIB, an Intel Parallel Computing Center. The authors acknowledge the North-German Supercomputing Alliance (HLRN) for providing computing time on the Cray XC40.